Caryn Sobieski-VanDelinder

Developing Mood Through Art In Stories

This thinksheet has been developed for a middle, high school unit plan, Creating Stories-Using Food To Create Expressive Mood. We will examine the moods of characters in the illustrated children's book entitled *"How Are You Peeling?" Foods With Moods*, by Saxton Freeman and Joost Elffers.

This unit begins with lesson 1, *What is Mood Anyway?*, and explores creating a list of many different moods developed after giving some examples of different moods. The lesson continues by developing characteristics for a piece of fruit, the lemon.

The next lesson consists of developing facial expressions for the character of the lemon, first through sketches. Then, the students begin to develop a story around their character, again sketching rough drafts of ideas in storyboards.

The **<u>Goal</u>** of this thinksheet is to give the students a good foundation to create a character for storytelling.

The **<u>Objective</u>** is to list several different moods and then choose a mood that best complements the character of a lemon for the purpose of storytelling.

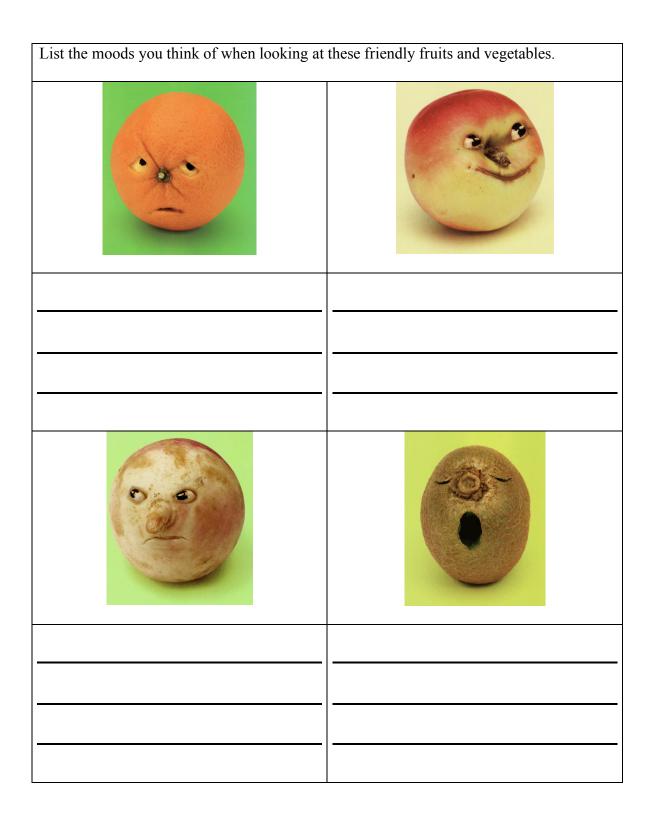
Student Name: _____ Date: _____

What is mood anyway?

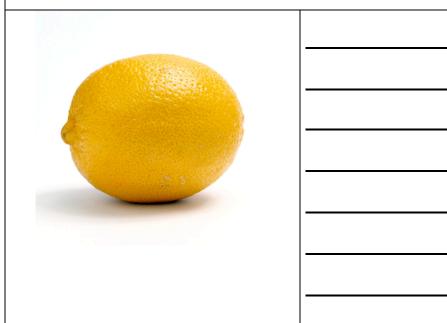
Mood can be happy, excited, unsure, or something else.

How many different moods can you list? Create a list of moods with a partner. (Remember, there are no wrong answers, or judging of suggestions during brainstorming sessions.) Create your list below. *Can you create a list of at least twenty moods?*

What kind of mood are you in today? Please explain on the lines below.



Let's try to develop some characteristics for this piece of fruit. Using the image of a lemon for inspiration, list any words that are descriptive. *(A characteristic is a trait or quality, such as: big, small, round, square, or something else!)*



What kind of mood would best fit a lemon, and why do you think so? Is it the color, size, shape, texture, smell, weight, or something else? Please list a minimum of four moods with reasons.

Mood	Reason