

CSE 410/565 Computer Security

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Lecture 8: Access Control

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Outline

- Access control principles
 - access control matrices
 - access control lists
 - capability tickets
- Types of access control
 - discretionary access control
 - mandatory access control
 - role-based access control
 - attribute-based access control

Access Control Basics

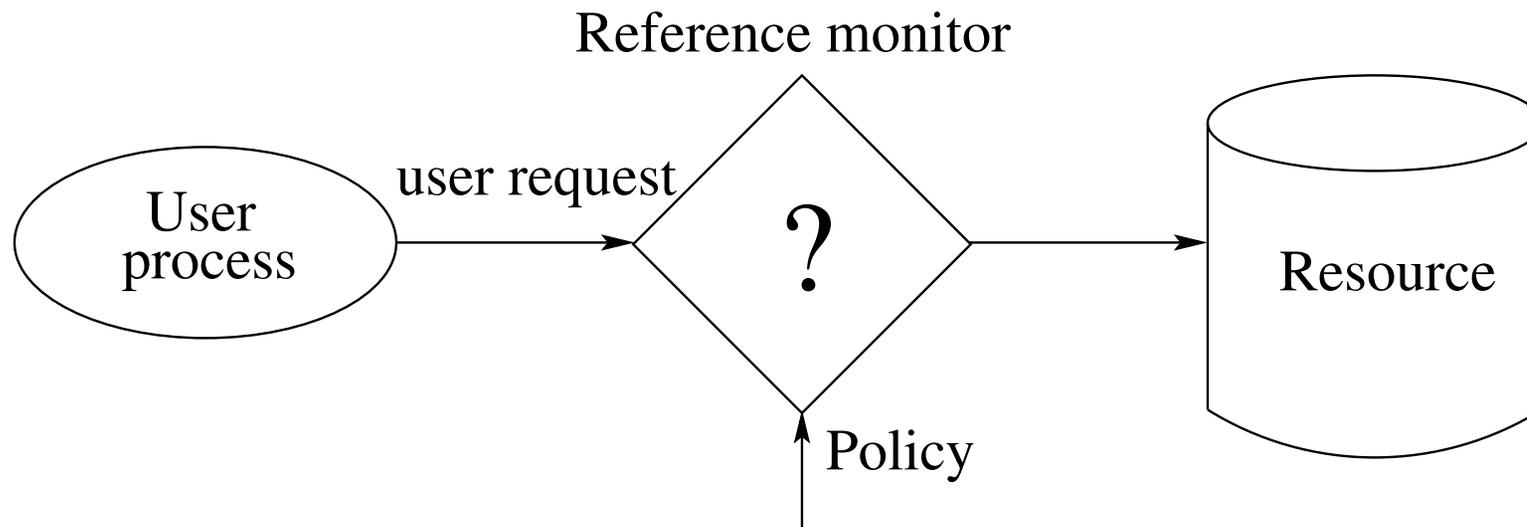
- What is **access control**?
 - prevention of an unauthorized use of a resource or use in an unauthorized manner
- In some sense, all of security is concerned with access control
- We look at a more specific notion of **access control model**
- An access control model specifies **who** is allowed to access **what resource** and **what type of access** is permitted
 - it may also specify when access is permitted
- What makes it hard?
 - interaction between different types of access

Related Security Concepts

- In a broader context, **access control is related to the following concepts**
 - authentication, identity and credential management
 - creation, maintenance, and verification of user or entity identity and/or credentials
 - authorization and information flow
 - granting rights or privileges based on established trust assumptions and imposing controls on information flow
 - audit and integrity protection
 - system monitoring to ensure proper use of resources and compliance with policies
 - detection of breaches in security and taking corresponding actions and/or making recommendations

Access Control Model Basics

- **Reference monitor** mediates access to resources
 - **complete mediation** means controlling all accesses to resources



Access Control Principles

- **Least privilege**
 - each entity is granted the minimum privileges necessary to perform its work
 - limits the damage caused by error or intentional unintended behavior
- **Separation of duty**
 - practice of dividing privileges associated with one task among several individuals
 - limits the damage a single individual can do
 - example:

Access Control Model Basics

- There is a set of resources or **objects**, O , to be protected
 - directories, files, devices, peripherals, even facilities
- There is a set of **subjects**, S , that may obtain access to the resources
 - each subject can have a number of attributes (name, role, groups)
 - each subject is normally accountable for its actions
- **Access right** or privilege describes the type of access
 - read, write, execute, delete, search
- **Access control requirements form rules**
 - subject s has *read* access to object o

Access Control Matrix

- The rules can be represented as an **access control matrix**
- **Example**

	Internal	Local	Long distance	International
Public	CRT			
Students	CRT	CRT	R	R
Staff	CRT	CRT	CRT	R
Administration	CRT	CRT	CRT	CRT

C = call, R = receive, T = transfer

- Often access control matrices are sparse and can instead be represented as **access control lists (ACLs)**

Access Control Lists

- In **ACLs** each object has a list of subjects authorized to access it and their types of access
 - for each object, a column of the access control matrix is stored
- **Example** of ACLs for previous system

Internal: Public/CRT, Students/CRT, Staff/CRT, Administration/CRT

Local: Students/CRT, Staff/CRT, Administration/CRT

Long distance: Students/R, Staff/CRT, Administration/CRT

International: Students/R, Staff/R, Administration/CRT

- Do Unix permission bits constitute ACLs?

Capability Lists

- With ACLs, it is hard to determine what privileges a subject has
- We can gather information about subject privileges in so-called **capability lists**
 - for each subject, store a row of the access control matrix

- **Example**

Public: Internal/CRT

Students: Internal/CRT, Local/CRT, Long dist/R, International/R

Staff: Internal/CRT, Local/CRT, Long dist/CRT, International/R

Administration: Internal/CRT, Local/CRT, Long dist/CRT, Intl/CRT

- Each user has a number of **capability tickets** and might be allowed to loan or give them to others

Access Control Triples

- To address drawbacks of all previous representations, we can have a **table** with (s, o, a) triples
 - is not sparse like access control matrices
 - sort by objects to obtain ACLs
 - sort by subjects to obtain capability lists

Subject	Access	Object
Public	C	Internal
Public	R	Internal
Public	T	Internal
Students	C	Internal
...
Administration	T	International

- This data structure is commonly used in relational DBMSs

ACLs vs. Capability Lists

- The choice of ACLs vs capability lists affects many aspects of the system
 - ACL systems need a namespace for both objects and subjects, while a capability ticket can serve both to designate a resource and to provide authority
 - procedures such as access review and revocation are superior on a per-object basis in ACL systems and on per-subject basis in capability systems
 - ACL systems require authentication of subjects, while capability systems require unforgeability and control of propagation of capabilities
- Most real-world OSs use ACLs

Discretionary Access Control

- In **mandatory access control** (MAC) users are granted privileges, which they cannot control or change
- **Discretionary access control** (DAC) has provisions for allowing subjects to grant privileges to other subjects
 - as a result, the access control matrix A can change
- Let triple (s, o, a) represent an **access right**
- At time i , the **state** X_i of the system is characterized by (S_i, O_i, A_i)
- **Transition** t_i takes the system from state X_i to X_{i+1}
 - a single transition $X_i \vdash_{t_i} X_{i+1}$
 - series of transitions $X \vdash^* Y$

Discretionary Access Control

- The access control matrix can be extended to include **different types of objects**
 - the subjects themselves can also be objects
 - different types of objects can have different access operations defined for them
 - e.g., stop and wakeup rights for processes, read and write access to memory, seek access to disk drives

	s_1	\dots	s_n	o_1	\dots	o_m	p_1	\dots	p_ℓ
s_1									
\dots									
s_n									

- For simplicity assume that we are dealing with one type of objects

Discretionary Access Control

- Suppose we have the following access rights
 - basic **read** and **write**
 - **own**: possessor can change their own privileges
 - **copy or grant**: possessor can extend its privileges to another subject
 - this is modeled by setting a copy flag on the access right
 - for example, right r cannot be copied, but r^* can
- Grant right gives rise to the **principle of attenuation of privilege**:
 - a subject may not give rights it does not possess
- Each particular model has a set of rules that define acceptable modifications to the access control matrix

Discretionary Access Control

- Primitive commands

- create object o (with no access)

- $S_{i+1} = S_i$, $O_{i+1} = O_i \cup \{o\}$, $\forall x \in S_{i+1}, A_{i+1}[x, o] = \emptyset$,
 $\forall x \in S_{i+1}, \forall y \in O_i, A_{i+1}[x, y] = A_i[x, y]$

- create subject s (with no access)

- add s to the set of subjects and objects, set relevant access to \emptyset

- add right r to object o for subject s

- $A_{i+1}[s, o] = A_i[s, o] \cup \{r\}$, everything else stays the same

- delete right r from $A_i[s, o]$

- destroy subject s

- destroy object o

Discretionary Access Control

- Building more useful commands
 - s creates object o
 - create object o with no access
 - add right own to object o for subject s
 - s adds right r to object o for subject s'
 - if ($r^* \in A_i[s, o]$ or $own \in A_i[s, o]$), then
 $A_{i+1}[s', o] = A_i[s', o] \cup \{r\}$
 - leave the rest unchanged
 - s deletes object o
 - if ($own \in A_i[s, o]$), then remove all access rights $\forall x \in S_i$ from $A[x, o]$ and destroy o

Discretionary Access Control

- **Example:** suppose we initially have

	s_1	s_2	o_1	o_2	o_3
s_1	<i>own</i>		<i>own, read*</i>	<i>write</i>	<i>read, write</i>
s_2		<i>own</i>		<i>own, write</i>	<i>own</i>

- subject s_1 creates s_3
 - s_1 grants to s_3 *read** on o_1
 - s_3 grants to s_2 *read* on o_1
 - can s_1 revoke s_2 's right on o_1 ?
- Attenuation of privilege principle is usually ignored for the owner
 - why?

DAC in Unix File System

- Access control is enforced by the operating system
- Files
 - how is a file identified?
 - where are permissions stored?
 - is directory a file?
- Users
 - each user has a unique ID
 - each user is a member of a primary group (and possibly other groups)

DAC in Unix File System

- **Subjects** are processes acting on behalf of users
 - each process is associated with a uid/gid pair
- **Objects** are files and processes
- Each **file** has information about: owner, group, and 12 permission bits
 - read/write/execute for owner, group, and others
 - suid, sgid, and sticky
- Example

rw-	r--	---
-----	-----	-----

```
user::rw-  
group::r--  
other::---
```

DAC in Unix File System

- DAC is implemented by using commands `chmod` and `chown`
- A special user “superuser” or “root” is exempt from regular access control constraints
- Many Unix systems **support additional ACLs**
 - owner (or administrator) can add to a file users or groups with specific access privileges
 - the permissions are specified per user or group as regular three permission bits
 - `setfacl` and `getfacl` commands change and list ACLs
- This is called **extended ACL**, while the traditional permission bits are called **minimal ACL**

Security of Discretionary Access Control

- What is secure in the context of DAC?
 - a secure system doesn't allow violations of policy
 - how can we use this definition?
- Alternative definition based on rights
 - start with access control matrix A that already includes all rights we want to have
 - a **leak** occurs if commands can add right r to an element of A not containing r
 - a system is **safe** with respect to r if r cannot be leaked

Safety of DAC Models

- Assume we have an access control matrix

	f_a	f_b	f_c
s_a	own, r, w	r	r
s_b	r	own, r, w	r
s_c	r	r	own, r, w

- is it safe with respect to r ?
 - is it safe with respect to w ?
 - what if we disallow granting rights? object deletion?
- Safety of many useful models is undecidable
 - safety of certain models is tractable, but they tend not to apply to real world

Decidability of DAC Models

- **Decidable**
 - we are given a system, where each command consists of a single primitive command
 - there exists an algorithm that will determine if the system with initial state X_0 is safe with respect to right r
- **Undecidable**
 - we are now given a system that has non-primitive commands
 - given a system state, it is undecidable if the system is safe for a given generic right
 - the safety problem can be reduced to the halting problem by simulating a Turing machine
- **Some other special DAC models can be decidable**

Does Safety Mean Security?

- Does “safe” really mean secure?
- Example: Unix file system
 - root has access to all files
 - owner has access to their own files
 - is it safe with respect to file access right?
 - have to disallow chmod and chown commands
 - only “root” can get root privileges
 - only user can authenticate as themselves
- Safety doesn’t distinguish a leak from authorized transfer of rights
 - is this definition useful?

Security in DAC

- Solution is trust
 - subjects authorized to receive transfer of rights are considered “trusted”
 - trusted subjects are eliminated from the access control matrix
- Also, safety only works if maximum rights are known in advance
 - policy must specify all rights someone could get, not just what they have
 - how applicable is this?
- And safety is still undecidable for practical models

Mandatory Access Control

- In **mandatory access control (MAC)** users are granted privileges, which they cannot control or change
 - useful for military applications
 - useful for regular operating systems
- DAC does not protect against
 - malware
 - software bugs
 - malicious local users
- DAC cannot control information flow

MAC in Operating Systems

- The need for MAC
 - host compromise by network-based attacks is the root cause of many serious security problems
 - worm, botnet, DDoS, phishing, spamming
 - hosts can be easily compromised
 - programs contain exploitable bugs
 - DAC mechanisms in OSs were not designed to take buggy software in mind
 - adding MAC to OSs is essential to deal with host compromise
 - last line of defense when everything else fails
- In MAC a system-wide security policy restricts access rights of subjects

Combining MAC and DAC

- It is common to combine **mandatory and discretionary access control** in complex systems
 - modern operating systems is one significant example
- MAC and DAC are also combined in older models that implement **multilevel security** (for military-style security classes)
 - Bell-Lapadula confidentiality model (1973)
 - Biba integrity model (1977)
- Related models for commercial applications include
 - Clark-Wilson model
 - Chinese Wall model

Summary

- **Access control** is central in providing an adequate level of security
- Access control rights can be specified in the form of
 - access control matrix
 - access control lists
 - capability tickets
 - access control tables
- Types of access control
 - already covered DAC and MAC
 - will look at role-based access control (RBAC) and attribute-based access control