Music for Guitar & Tape

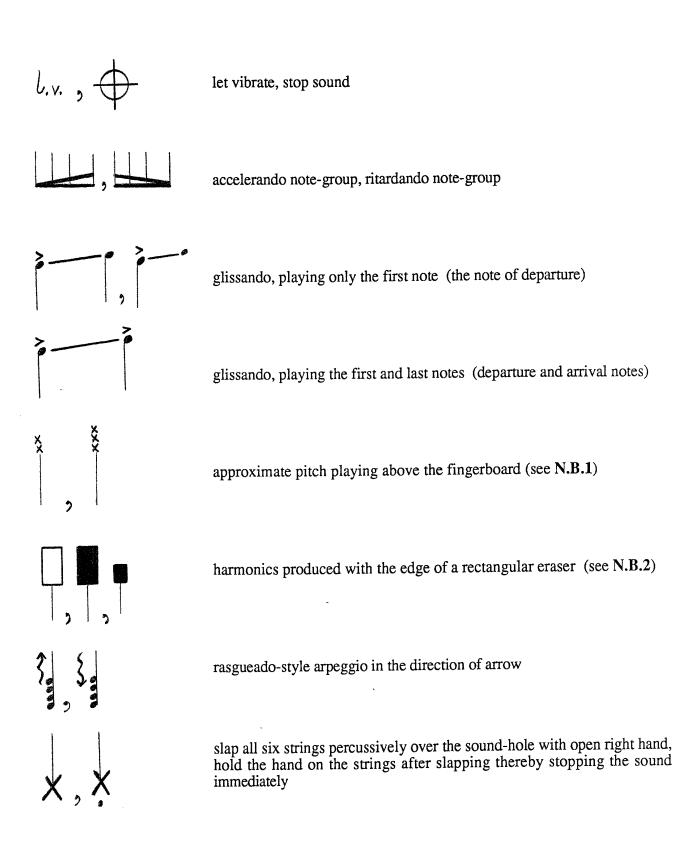
by Cort Lippe

1991

for Carlos Molinaro

© 1991 Cort Lippe All International Rights Reserved

PERFORMANCE NOTES



Page 4

N.B. 1: Note the delineated passages **A**, **B**, **C**, and **D**. These passages, consisting mainly of major and minor seconds, are extremely difficult to play at the specified tempo. As an alternative, the player may play pitches other than the written pitches, respecting the rhythmic indications and using the written pitches as a *guideline*. Thus the written material can be considered one possible realization of these passages—the composer's realization. Of course, if the player prefers, the written notation can be followed precisely. *This interpretive freedom is meant only for the passages consisting of major and minor seconds*. The low bass interruptions and the glissandi should be played as written! Note also that the passage **D**, which begins at the end of the 6th system of page 4, is somewhat fragmented and continues until the end of page 5.

Page 5

N.B. 2: Play the two highest strings (and then the three highest strings) stopping them with the left hand above the fingerboard pressing them without too much force. (This gives a sound that is similar to a high pizzicato on violin.) The relational (spatial) distance amongst the fingers of the left hand should vary constantly in order to avoid the same intervallic relationships from occurring too frequently. This mode of playing starts just above the fingerboard and continues to as high as possible, moving as closely as possible to the bridge without losing the sense of pitch. The location of the symbols above the staff gives an approximation of pitch.

Page 6

N.B. 3: A rectangular eraser with sharp edges should be used to produce the harmonics. (The fine edge of an eraser gives more precision for harmonics than a finger.) Harmonics should be produced only using the three lowest strings by plucking *molto sul ponticello* with *p-i-m* while touching the eraser edge lightly to all three strings at the same time. The region in which the harmonics should be played is on the highest 1/4th of the strings (starting approximately at the edge of the sound-hole closest to the bridge). The angle of the eraser should vary constantly to avoid the same intervallic relationships from occurring too frequently. (Thus the eraser should not always be held at a precise right angle to the strings.) The location of the rectangular symbol on the staff gives an approximation of pitch, and the highest harmonics should be played as close as possible to the bridge. A larger rectangular symbol indicates a chord of three notes while a small symbol indicates a single string (used for the arpeggios near the end of the section with the eraser).

Page 6

N.B. 4: Continue to use the eraser edge to produce harmonics, playing the precise pitches notated, by holding the eraser at the 16th fret on the three lowest strings.

Page 10

N.B. 5: Rapid arpeggios played p-i-m-a. It is suggested that planting all fingers before each arpeggio (thereby stopping the sound very briefly between each arpeggio) will make this section technically easier while the sounding result will be clearer as well.

Tape Notes

The timings for the tape part that are marked in the score should be adhered to as closely as possible and should be regarded as synchronization points. Regions of the score between timing indications for the tape allow for a certain flexibility between the tape and guitar parts.

During the guitar solo section the tape can be left running if the guitarist adheres strictly to the indicated tempo (which is not suggested), but the tape can be stopped and re-cued by an assistant if the player prefers a freer interpretation of the tempo of the solo section. Thus the timing marking for the re-entry of the tape after the guitar solo section (8 minutes, 10 seconds) is an indication that becomes arbitrary in the case of a freer rhythmic/tempo interpretation of the solo.







