

*8110 K : A COMPOSITION PROJECT*

*FINAL REPORT MAY 1, 1982*

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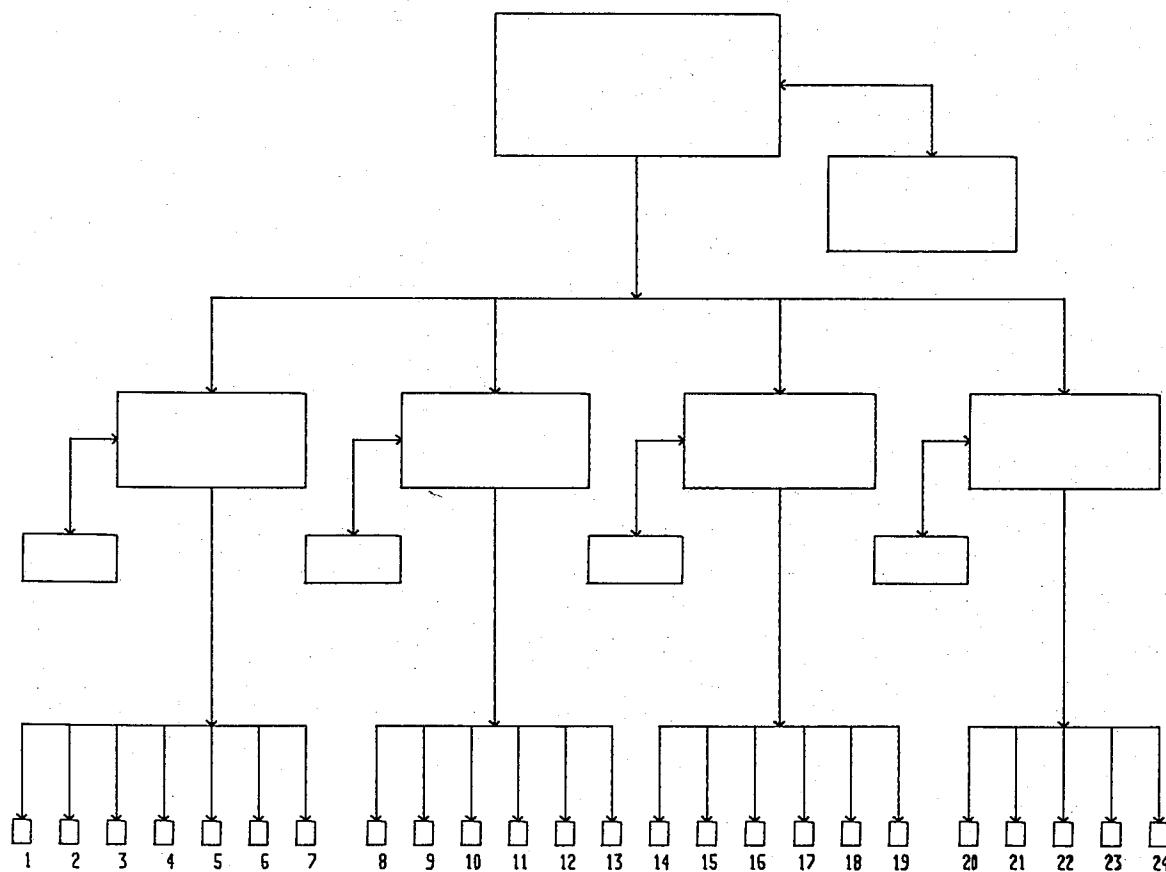
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## INTRODUCTION

The project which I have completed involves the use of the PDP-15 computer in the dual capacity of sound synthesis production and computer-aided compositional decision making in a real-time environment. Compositions that I have created in the 14 months of working on this project (actually 7 months as a student and 7 months as a project worker) include:

TAPEWALK I	stereo tape	6' 50"
TAPEWALK II	stereo tape	6' 40"
T'WHICH	stereo tape	15' 20"
SAAMBA	stereo tape	19' 00"

Both aspects of this work- the sound synthesis level and compositional level- are reflected in a modular approach to programming ( the use of hierarchic subroutine structures ) consisting of sound synthesis routines realized in MACRO-15 and higher level compositional routines realized in the FORTRAN language. The application of the two languages for these separate purposes seemed most practical since speed of computation is necessary for sound synthesis ( making MACRO essential ) and FORTRAN can be aptly utilized for such things as matrix manipulation, sorting, input/output, etc.; all valuable for compositional purposes. ( Refer to the following flowchart for a general outline of program structure and their relationships. )



MAIN CALLING  
ROUTINE (FORTRAN)

LIST CREATION  
ROUTINE (FORTRAN)

(FORTRAN) ROUTINES  
TO CALL MACRO

COMPOSITIONAL  
ROUTINES (FORTRAN)

SOUND SYNTHESIS  
ROUTINES (MACRO-15)

#### PREVIOUS EXPERIENCE

*My past experience as a composer using the computer has been in two areas: (1) a hybrid environment, and (2) a MUSIC V type environment. The shortcomings inherent in the digital control of analog equipment (hybrid systems) and the slow turn around time of large mainframe systems (MUSIC V) have made my experiences here unique and have added further dimensions to my work in the field of computer music with the possibilities of real-time interactive digital systems.*

### GENERAL REMARKS

Before going into details, I feel it is important to point out that my work has not been aimed at the creation of any type of "system"; either a sound synthesis system, a compositional system, or any combination thereof. By system, I mean, software designed as user-oriented in a general sense. My programs have been written for my own personal use and many have been written for specific musical purposes rather than for any general intention. I have tried to keep the direction and scope of this project aimed at my personal musical goals; so that, as a group of programs the sum total of my work is completely open-ended; yet flexible and practical for my objectives. Practical considerations of musical intent from my point of view as a composer first and as a computer user second have governed my actions. Programs can serve only to give an idea of my approach to the computer, its resources, and uses, for my compositions. Since programming is a means to an end, the final objective and object is a composition.

### WORKING PROCEDURE

My working procedure has involved a great deal of heuristic activity. The interaction between composer and computer in a real-time environment can become very close. This does not seem unusual when the musician's relationship with, for example, the piano (another machine) is considered. The possibility of implementing a compositional idea, listening to the result, and having the potential to alter the result in a short amount of time enables one to form a relationship with the computer of an almost symbiotic nature, especially when the potential exists for altering the original idea and/or results. Furthermore, particularly when using stochastic procedures, the computer's interpretation of a musical idea can, in turn, effect and influence the composer's original idea so the man/machine alliance can become an enriching experience for a composer.

Historically, this heuristic approach has been an important working method for composers- especially in times of stylistic or technological flux- and allows for a great deal of experimentation and development that cannot take place in an environment of less immediacy in terms of compositional work and sounding result. (The example of Haydn at Esterhazy is obvious. Would the classical orchestra-basically still in use today- have developed as quickly from the Baroque ensemble without this type of working environment?)

Since input/output procedures are quite straightforward in FORTRAN I have usually employed a real-time score-like commentary of running, sounding programs which give various information on such things as: present variable values, locations within sections of programs, choices made by the computer, etc. Also, composer input while programs are sounding is possible. This allows for further in depth interaction and man/machine communication. (Especially of value in a stochastic environment.) (See figure which follows.)

Note: A more detailed explanation of the heuristic working method I have outlined here will be given in connection with the written illustration of a specific program.

\*\*NO NEW SORT\*\*  
PAUZE\*\*\*\*\*

'IWAIT'= 123

LIST	JGRUP	JCHO	INK	JCNT
165	2	8	1	22

\*\*PRIME\*\*

\*\*NO NEW SORT\*\*  
PAUZE\*\*\*\*\*

'IWAIT'= 11

LIST	JGRUP	JCHO	INK	JCNT
165	2	8	2	23

\*\*PRIME\*\*

'LISTA'= 8

\*\* NEW SORT \*\*

LIST	JGRUP	JCHO	INK	JCNT
100	1	16	2	24

\*\*RETRO\*\*

\*\*NO NEW SORT\*\*

\*\*\*\*\* COPY33 \*\*\*\*\*

'LIST'= 178

'JWH'= 3

'JWH'= 4

\*\*NO NEW SORT\*\*

LIST	JGRUP	JCHO	INK	JCNT
178	2	16	1	26

\*\*PRIME\*\*

'LISTA'= 8

\*\* NEW SORT \*\*

PAUZE\*\*\*\*\*

'IWAIT'= 243

LIST	JGRUP	JCHO	INK	JCNT
178	2	4	1	27

\*\*RETRO\*\*

\*\*NO NEW SORT\*\*

PAUZE\*\*\*\*\*

'IWAIT'= 57

LIST	JGRUP	JCHO	INK	JCNT
178	1	4	2	28

\*\*PRIME\*\*

\*\*NO NEW SORT\*\*

LIST JGRUP JCNO INK JCNT  
178 1 4 1 29

\*\*PRIME\*\*

\*\*NO NEW SORT\*\*

PAUZE\*\*\*\*\*

'IWAIT'= 81

LIST JGRUP JCNO INK JCNT  
262 2 4 2 30

\*\*RETRO\*\*

'LISTA'= 8

\*\* NEW SORT \*\*

LIST JGRUP JCNO INK JCNT  
262 2 3 1 31

\*\*PRIME\*\*

\*\*NO NEW SORT\*\*

PAUZE\*\*\*\*\*

'IWAIT'= 43

LIST JGRUP JCNO INK JCNT  
278 1 3 1 32

\*\*PRIME\*\*

'LISTA'= 8

\*\* NEW SORT \*\*

PAUZE\*\*\*\*\*

'IWAIT'= 233

\*\*\*\*\* COPY3 \*\*\*\*\*

'LIST'= 189

'JWH'= 1

'JWH'= 2

\*\*NO NEW SORT\*\*

PAUZE\*\*\*\*\*

'IWAIT'= 232

\*\*\*\*\* COPY33 \*\*\*\*\*

'LIST'= 180

'JWH'= 3

'JWH'= 4

'LISTA'= 10

\*\* NEW SORT \*\*

PAUZE\*\*\*\*\*

### OBSERVATIONS

One provocative idea that has arisen from my experiences is: just what are the limits and possibilities of machine choices ( in terms of stochastic procedures )? In my experience, the constant composer interaction on all levels of composition seems not necessarily to negate the idea of random processes; but at least to alter what is meant by a random process involving the computer. If I repeatedly use the same seed value for random number generation and constantly shape and sculpt the sound output via the refinement of random choices until I am satisfied with a final, repeatable result that expresses my musical intent, then is there anything random about this result? This is meant as a rhetorical question, but it is thought provoking...

#### SOUND SYNTHESIS LEVEL

Concerning sound synthesis, 23 routines are used to achieve a diversity of timbres, spatial relationships, and number of sounding voices.

(See the following chart for a more detailed description of the routines.)

In conjunction with some of the output routines, waveforms can be operated on by 18 routines which act to sort, reorder, replace, and transform the individual samples of waveforms while sounding to add further diversity to the timbral possibilities. (See the second following chart for details concerning each of these routines.)

TABLE AND DESCRIPTION OF MACRO-15 PROGRAMS

I. TWO CHANNEL OUTPUT OF ONE VOICE WHICH TRANSFORMS  
ONE SOUND WAVEFORM INTO ANOTHER ACROSS THE  
DURATION OF A SOUND EVENT WHILE PANNING ACROSS  
TWO SPEAKERS AT THE SAME RATE.

- 1) 0W22 UNMODULATED OUTPUT
- 2) 0WW22 DISTORTION MODULATION
- 3) OF22 FREQUENCY MODULATION
- 4) OA22 AMPLITUDE MODULATION
- 5) OL22 DELAY MODULATION
- 6) OY22 GLISSANDO
- 7) OL101 RANDOM GLISSANDO

II. IDENTICAL TO (I.) WITH THE ADDED AVAILABILITY OF  
WAVEFORM TRANSFORMATION VIA SORTING, REPLACING,  
AND EXCHANGING ROUTINES ACROSS THE DURATION OF  
A SOUND EVENT.

- 8) MOB1 UNMODULATED OUTPUT
- 9) MOBF FREQUENCY MODULATION
- 10) MOBA AMPLITUDE MODULATION
- 11) MOBY GLISSANDO
- 12) MOBT DELAY MODULATION

III. TWO VOICE OUTPUT OF INDEPENDENT SOUND EVENTS

- 13) 0IN3 UNMODULATED OUTPUT
- 14) OFM3 FREQUENCY MODULATION
- 15) OAM3 AMPLITUDE MODULATION
- 16) OLAY3 GLISSANDI
- 17) OIN33 DISTORTION MODULATION
- 18) OLA45 RANDOM GLISSANDI

IV. FOUR VOICE OUTPUT OF INDEPENDENT SOUND EVENTS

- 19) 0IN4 UNMODULATED OUTPUT
- 20) 0IN44 DISTORTION MODULATION
- 21) 0IN45 INTERLEAVING RESONANCE
- 22) OFM4 FREQUENCY MODULATION
- 23) OAM4 AMPLITUDE MODULATION
- 24) OLAY4 GLISSANDI

THE FOLLOWING PROGRAM CONTAINS 18 SORTING, REPLACING, AND EXCHANGING ROUTINES WHICH MANIPULATE SOUND SAMPLES PER PERIOD. THE ROUTINES ARE LISTED WITH A SHORT DESCRIPTION AND THE LINE NUMBER AT WHICH THEY ARE LOCATED IN THE FOLLOWING PROGRAM.

- 1) BUBBLE SORT, SORTS SAMPLES IN ASCENDING VALUE (300)
- 2) BUBBLE SORT, SORTS SAMPLES IN DECREASING VALUE (301)
- 3) ROTATION EXCHANGE, MOVES SAMPLES OF A LIST IN A CIRCULAR FASHION, SO THAT (N) BECOMES (N+1) AND THE LAST SAMPLE BECOMES THE FIRST (302)
- 4) INVERSION EXCHANGE, GIVES VALUE OF 0 TO SAMPLES BELOW A THRESHOLD (304)
- 5) INVERSION EXCHANGE, USING MODULAR ARITHMETIC, SAMPLES ABOVE A THRESHOLD ARE REDUCED BY A FACTOR, AND VICE-VERSA (305)
- 6) INVERSION EXCHANGE, AS ABOVE BUT WITH A RESCALING FACTOR (306)
- 7) INVERSION EXCHANGE, " (307)
- 8) INVERSION EXCHANGE, AS ABOVE BUT WITH MULTIPLICATIVE FACTOR (308)
- 9) INVERSION EXCHANGE, AS ABOVE BUT WITH DIVISIVE FACTOR (309)
- 10) RANDOM REPLACEMENT, REFILLS SAMPLE LOCATIONS WITH RANDOM VALUES (310)
- 11) RANDOM EXCHANGE SORT, EXCHANGES SAMPLE VALUES FROM RANDOM LIST LOCATIONS (313)
- 12) DOUBLE EXCHANGE SORT, EXCHANGES VALUES IN TWO PAIRS OF LOCATIONS (314)
- 13) COCKTAIL SHAKER SORT, EXCHANGES FIRST AND LAST SAMPLES AND THEN (1ST+1) AND (LAST-1), ETC. (315)
- 14) EXCHANGE SORT, (N), (N+1), ETC. ARE EXCHANGED WITH SAMPLES FROM RANDOM LOCATIONS (317)
- 15) SHELL SORT, EXCHANGES SAMPLES FROM FIRST HALF OF LIST WITH SAMPLES FROM LAST HALF OF LIST (317)
- 16) QUICK SORT, A DOUBLE BUBBLE SORT-ASCENDING (318)
- 17) INSERTION, FILLS LIST LOCATIONS WITH 0 ORDINALLY (319)
- 18) MERGE, MERGE TWO SAMPLE LISTS INTO ONE (320)

C F5 \*\*\* WITH WAV2,OWL,MOB1,MOBF,MOBA,MOBY,MOBT\*\*\*\*  
SUBROUTINE F5(LIST,JAM)  
INTEGER A,Y1,Y2,Y3,Y4,S,Z  
COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
S(500),Z(500)  
JAM2=JAM/2  
JAM1=JAM2/2  
JAM3=JAM1\*3  
LISTX=LIST-1  
LIST2=LIST/2  
LIST4=LIST/4  
LIST5=LIST/5  
555 JTOT=LIST  
JOUT=IALEA(1,9)  
JWFF=IALEA(1,10)  
JW=IALEA(5,17)  
IF(JOUT.EQ.9.AND.JWFF.LT.2)JW=IALEA(1,17)  
JSET=0  
JOVE=1  
IJOO=IALEA(1,10)  
IF(IJOO.EQ.3)JOVE=IALEA(2,4)  
LIST1=LIST  
1017 DO 600 I=1,LIST  
600 S(I)=A(I,JW)  
GO TO (1,1,1,1,1,11,11,11,111),JOUT  
1 NPER=IALEA(1,4)  
MPER=NPER  
MFLAT=IALEA(1,20)  
IF(MFLAT.EQ.9)MPER=IALEA(1,4)  
L=IALEA(1,LIST4)  
LL=L  
JENV=(LIST+1)\*NPER\*JOVE/L  
KENV=(LIST+1)\*MPER\*JOVE/LL  
NENV=IALEA(5,15)  
JJJ=IALEA(1,20)  
IF(JJJ.EQ.9)GO TO 888  
IV=IALEA(100,200)  
DO 999 I=1,LIST  
999 Y1(I)=A(I,NENV)/IV+1  
GO TO 599  
888 DO 955 I=1,LIST  
955 Y1(I)=A(I,NENV)  
599 JSRT=IALEA(3,18)  
GO TO (300,301,302,304,305,306,307,308,309,310,  
1313,314,315,316,317,318,319,320),JSRT  
11 NPER=IALEA(1,2)  
MPER=NPER  
IV=IALEA(100,200)  
MFLAT=IALEA(1,20)  
IF(MFLAT.EQ.9)MPER=IALEA(1,2)  
IN=IALEA(4,LIST4)  
L=IALEA(1,LIST4)  
IF(JOUT.EQ.6)L=IALEA(1,9)  
LL=L  
JENV=(LIST+1)\*NPER\*JOVE/L  
KENV=(LIST+1)\*MPER\*JOVE/LL  
NENV=IALEA(5,15)  
DO 944 I=1,LIST  
944 Y1(I)=A(I,NENV)/IV+1  
JSRT=IALEA(1,10)

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GO TO (304,305,306,307,308,309,314,315,317,318),JSRT
111 NPER=IALEA(1,4)
      MPER=IALEA(1,4)
      IV=IALEA(100,200)
      IV1=IALEA(100,200)
      L=IALEA(1,LIST4)
      LL=IALEA(1,LIST4)
      JENV=(LIST)*NPER/L
      KENV=(LIST)*MPER/LL
      NENV=IALEA(5,15)
      NENV1=IALEA(5,15)
      DO 933 I=1,LIST
      Y1(I)=A(I,NENV)/IV+1
933  Y2(I)=A(I,NENV1)/IV1+1
      JSRT=IALEA(3,18)
      GO TO (300,301,302,304,305,306,307,308,309,310,
            1313,314,315,316,317,318,319,320),JSRT
300  IF(JW.EQ.5)GO TO 1014
      IF(JW.EQ.9)GO TO 1014
1013  DO 155 J=1,LIST
      DO 166 I=1,LISTX
      IF(S(I+1).GT.S(I))GO TO 166
      ISWAP=S(I+1)
      S(I+1)=S(I)
      S(I)=ISWAP
166  CONTINUE
      CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
            1JOVE)
155  CONTINUE
      GO TO 333
301  IF(JW.EQ.11)GO TO 1013
      IF(JW.EQ.12)GO TO 1013
1014  DO 255 J=1,LIST
      DO 266 I=1,LISTX
      IF(S(I+1).LT.S(I))GO TO 266
      ISWAP=S(I+1)
      S(I+1)=S(I)
      S(I)=ISWAP
266  CONTINUE
      CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
            1JOVE)
255  CONTINUE
      GO TO 333
302  IF(JW.EQ.1)GO TO 333
      DO 188 J=1,LIST
      JST0=S(1)
      DO 199 I=1,LISTX
      S(1)=S(1+1)
      S(LIST)=JST0
      CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
            1JOVE)
199  CONTINUE
      GO TO 333
188  CONTINUE
      GO TO 333
304  DO 216 J=1,LIST
      CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
            1JOVE)
      IF(S(J).GT.JAM3)GO TO 218
      IF(S(J).LE.JAM3)GO TO 219
218  S(J)=S(J)-JAM3
      GO TO 216
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219 S(J)=S(J)+JAM1  
216 CONTINUE  
GO TO 333  
305 DO 220 J=1,LIST  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
IF(S(J).GT.JAM2)GO TO 222  
IF(S(J).LE.JAM2)GO TO 223  
222 S(J)=(S(J)-JAM3)+1  
GO TO 220  
223 S(J)=S(J)+JAM1  
220 CONTINUE  
GO TO 333  
306 DO 209 J=1,LIST  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
LIST1=LIST1-1  
IF(S(LIST1).GT.JAM3)S(LIST1)=S(LIST1)-JAM3  
209 IF(S(LIST1).LE.JAM3)S(LIST1)=S(LIST1)+JAM1  
GO TO 333  
307 DO 212 J=1,LIST  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
LIST1=LIST1-1  
IF(S(LIST1).GT.JAM2)GO TO 214  
IF(S(LIST1).LE.JAM2)GO TO 215  
214 S(LIST1)=S(LIST1)-JAM2  
GO TO 212  
215 S(LIST1)=S(LIST1)+JAM2  
212 CONTINUE  
GO TO 333  
308 DO 205 J=1,LIST  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
LIST1=LIST1-1  
205 IF(S(LIST1).GT.JAM1/10)S(LIST1)=JAM  
GO TO 333  
309 DO 207 J=1,LIST  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
207 IF(S(J).LT.JAM3+JAM1/2)S(J)=1  
GO TO 333  
310 DO 203 J=1,LIST  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
M=IALEA(1,LIST)  
203 S(M)=IALEA(1,JAM2)  
GO TO 333  
313 DO 500 J=1,LIST  
K=IALEA(1,LIST)  
LP=IALEA(1,LIST)  
ISWAP=S(K)  
S(K)=S(LP)  
S(LP)=ISWAP  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
500 CONTINUE  
GO TO 333  
314 IF(JW.GT.1.AND.JW.LT.4)GO TO 333  
IF(JW.EQ.10)GO TO 333

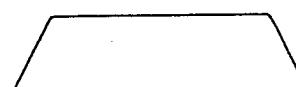
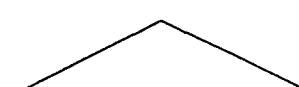
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IF(JW.EQ.17)GO TO 333
I=LIST/2+1
I1=I-1
DO 403 J=1,I1
ISWAP=S(J)
S(J)=S(I-J)
S(I-J)=ISWAP
ISWAP=S(LIST1-J)
S(LIST1-J)=S(I1+J)
S(I1+J)=ISWAP
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
1JOVE)
403 CONTINUE
GO TO 333
315 IF(JW.GT.5.AND.JW.LT.9)GO TO 333
IF(JW.GT.12.AND.JW.LT.17)GO TO 333
J2=LIST/2
DO 405 J=1,J2
ISWAP=S(J)
S(J)=S(LIST1-J)
S(LIST1-J)=ISWAP
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
1JOVE)
405 CONTINUE
GO TO 333
316 DO 407 J=1,LIST
K=IALEA(1,LIST)
ISWAP=S(J)
S(J)=S(K)
S(K)=ISWAP
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
1JOVE)
407 CONTINUE
GO TO 333
317 IF(JW.EQ.1)GO TO 333
IF(JW.GT.2.AND.JW.LT.5)GO TO 333
LISS2=LIST/2
LISP2=(LIST/2)-1
DO 409 I=1,LISS2
LISP2=LISP2+1
ISWAP=S(I)
S(I)=S(LISP2)
S(LISP2)=ISWAP
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,
1JOVE)
409 CONTINUE
GO TO 333
318 IF(JW.EQ.5)GO TO 333
IF(JW.GT.0.AND.JW.LT.4)GO TO 333
IF(JW.EQ.9.OR.JW.EQ.17)GO TO 333
DO 411 J=1,LIST
LIST1=LIST1-1
IF(S(J+1).GT.S(J))GO TO 412
ISWAP=S(J)
S(J)=S(J+1)
S(J+1)=ISWAP
412 IF(S(LIST1).GT.S(LIST1-1))GO TO 413
ISWAP=S(LIST1)
S(LIST1)=S(LIST1-1)
S(LIST1-1)=ISWAP
```

413 CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
411 CONTINUE  
GO TO 333  
319 DO 415 I=1,LIST  
Z(I)=S(I)  
415 S(1)=1  
DO 416 J=1,LIST  
S(J)=Z(J)  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
416 CONTINUE  
GO TO 333  
320 IF(JW.EQ.10)GO TO 333  
MNO=IALEA(S,12)  
DO 419 J=1,LIST  
IF(A(J,MNO).LT.S(J))S(J)=A(J,MNO)  
CALL OWL(S,NPER,MPER,L,LL,LIST,JTOT,JENV,KENV,Y1,Y2,JSET,JOUT,IN,  
1JOVE)  
419 CONTINUE  
GO TO 333  
333 CONTINUE  
RETURN  
END

### USE OF STORED LISTS

There are 17 stored lists used for a variety of purposes: (1) waveforms, (2) envelopes, (3) modulators on a timbral, rhythmic, or pitch level (*i.e.* in the defining of duration/rhythm; pitch/fundamental frequency; glissandi; distortion modulation; delay modulation; location modulation; frequency modulation; and amplitude modulation). The 17 lists can be recalculated rapidly in real-time to allow for the use of different list sizes and scale factorings. (Refer to the following figure of the lists and the program which calculates them.)

C C C C C C C C C C C C



C WAV2 \*\*\*\*\* 17 WAVES  
SUBROUTINE WAVE(LIST,JAM)  
INTEGER A  
COMMON A(500,17)  
LIST2=LIST/2  
LIST4=(LIST/4)\*3  
LIST8=(LIST/8)\*7  
XLIST=LIST  
DD=6.283185207/XL1ST  
JAM2=JAM/2  
XJAM2=JAM2  
JAM1=JAM2/2  
JAM3=JAM1\*3  
JAMT=JAM\*2  
JAZ=JAM\*20  
LOS=JAM3  
LOS1=JAM  
L8=LIST/5  
L=0  
M=LIST/2+1  
M=-M  
LISTX=LIST-i  
N=-1  
KTRI=JAMT/LIST  
KT=-KTRI+1  
KK=JAM/LIST  
K=0  
IK=JAM+KK  
DO 11 I=1,LIST  
IK=IK-KK  
A(I,11)=IK  
CC=I  
A(I,10)=SIN(CC\*DD)\*XJAM2+JAM2+1  
IF(I.LE.LIST2)A(I,17)=1  
IF(I.GT.LIST2)A(I,17)=JAM  
K=K+KK  
A(I,5)=K  
A(I,3)=IALEA(1,JAM)  
A(I,1)=(((A(I,3)/200)+1)\*A(I,5))/5  
IF(A(I,3).GT.JAM1)GO TO 20  
IF(A(I,3).LE.JAM1)GO TO 30  
20 A(I,2)=JAM  
GO TO 40  
30 A(I,2)=1  
40 KT=KT+KTRI  
IF(KT.GT.JAM)KTRI=-KTRI  
A(I,7)=KT  
KT2=KT\*2  
IF(KT.GE.JAM2)KT2=JAM  
A(I,14)=KT2  
KT4=KT\*4  
IF(KT.GE.JAM1)KT4=JAM  
A(I,15)=KT4  
KT3=KT\*1.333  
IF(KT.GE.JAM3)KT3=JAM  
A(I,13)=KT3  
KT33=KT\*2.5  
IF(KT.GE.JAM3)KT33=JAM  
IF(KT33.GT.JAM)KT33=KT33-JAM  
A(I,16)=KT33

```
L=L+1  
M=M+1  
A(I,8)=M*N  
N=N+1  
A(I,6)=LISTX*N-(N*N)+1  
LAS=IALEA(L0S,L0S1)  
IF(N.GT.L8)L0S=JAM2  
IF(N.GT.L8)L0S1=JAM3  
IF(N.GT.L8*2)L0S=JAM1  
IF(N.GT.L8*2)L0S1=JAM2  
IF(N.GT.L8*3)L0S=1  
IF(N.GT.L8*3)L0S1=JAM1  
IF(N.GT.L8*4)L0S=JAM2-2  
IF(N.GT.L8*4)L0S1=JAM2+2  
11 A(1,4)=LAS  
A(LIST,16)=JAM  
KITH=1  
A(1,9)=1  
DO 54 I=1,LISTX  
A(I+1,9)=A(I,9)+KITH  
54 KITH=KITH+1  
LUKH=JAZ/A(1,8)  
LUKD=JAZ/A(LIST2,6)  
LUKS=JAZ/A(LIST,9)  
DO 51 I=1,LIST  
A(I,8)=(A(I,8)*LUKH)/20+1  
A(1,6)=(A(I,6)*LUKD)/20+1  
51 A(I,9)=(A(I,9)*LUKS)/20+1  
II=1  
DO 22 I=LIST,1,-1  
A(II,12)=A(I,9)  
22 II=II+1  
RETURN  
END
```

### COMPOSITIONAL LEVEL

Many of the ideas and processes involved on the lower level of composition (sound synthesis) intersect and parallel compositional procedures of a higher level. This is an important characteristic of my work which involves the establishment of connections among higher and lower levels of composition and music. My attitude of diversity in regard to timbre is reflected in a variety of routines pertaining to the compositional level. As an overview the following ideas are developed: (Detailed descriptions of programs used for specific compositions are given later.)

- (1) stochastic (probabalistic) choices, Markov chaining, random weighting (brownian, etc.);
- (2) tendencies (both stochastic and composer detailed), masking of variable ranges to produce directional tendencies (i.e. movement from pitched sound to noise across various modulations of timbre during an event sequence);
- (3) algorithms (i.e. exponential functions, etc.) to control various parameters and structures;
- (4) sorting, reordering, and replacing routines to act on sound event strings syntactically (i.e. sorting of a group of sound events having random pitch ordering into a directional pitch sequence);
- (5) transformations of sequences of sound events with various tied and/or untied relationships among parameters.

"TWALK" is a compositional program that elaborates on the simple 'random walk' which is a constrained stochastic procedure defined as follows: given point ( $n$ ) on a line, the only possible choices which can succeed point ( $n$ ) are the points ( $n-1$ ) or ( $n+1$ ). The probability of either choice is (.5).

"TWALK" was used to create the composition "TAPEWALK I" in which 100 sound events have been ordered in an array and can be accessed via their address location in the computer. These sound events have all parameters tied (e.g. whenever a particular address is accessed pitch, duration, amplitude, envelope, etc. are always the same). Two locations are reserved for rests and one location is an exception to the rule of tied parameters. This exception allows for the transformation of parameters of the event each time it is chosen.

Two opposing operations take place in the course of the program. Probabilities are set at the initial values of (.3) and (.7). If the array is imagined as a horizontal line with a pointer then this initial probability setting will cause the pointer to generally move in the direction of the (.7) weighting (to the right). When a threshold is reached (the end of the array) then the probabilities are reversed to (.7) and (.3), which causes the pointer to be directed towards the left in the opposite direction until a threshold is again detected (the beginning of the array) at which point the probabilities are switched again. In this way the pointer traverses the range of the array back and forth while the probabilities themselves (which are variables) change gradually from the initial values of (.3) and (.7) to the final and equally probable values of (.5) and (.5). This change in the probability values produces a tendency towards more and more repetition of individual events and strings of events. Simultaneously, the possibility for location choice is increased through the course of the program from the initial possibilities of ( $n-1$ ) and ( $n+1$ ) to ( $n-12$ ) and ( $n+12$ ). This is a tendency towards less repetition. These two processes,

one directed towards more repetition and the other away from repetition, interact in a dynamic manner because of their opposite yet completely interrelated purpose of controlling the amount of repetition of single events and event strings.

The program ends when the probabilities become balanced at (.5) each.

Basically the heuristics employed in the creation of this program (and composition) mainly involved the alteration of the variable values mentioned above. I will attempt a reconstruction of the interactive experiences which resulted in this program, while keeping in mind the somewhat hypothetical nature of any attempt at reconstruction of past events and the detail required in such an undertaking.

The program originally allowed for the possibilities involved in the basic definition of a 'random walk' mentioned in the first paragraph above. It is easy to see that the small choice range and equal probabilities for those choices gives a repetitious result- which could prove interesting in particular application (i.e. the case of

a single parameter choice for sound events); but in the case of sound event choice with all parameters tied was too repetitious.

My first impulse was to increase the size of the choice range, but this gave the same repetitious situation- only over a longer time duration. I returned to the original choice range and altered the probabilities for choices to a more imbalanced state. This proved interesting when the probabilities were allowed to reverse themselves upon a threshold detection allowing for greater flexibility (otherwise the pointer gets 'stuck' at one end of the event list). Yet even these results gave similar variations for each back-and-forth traversal of the array; so that a staticity resulted over time.

Increasing the choice range again gave a more dynamic result in conjunction with reversing the imbalanced probability factors. Yet, still, the repetition necessitated the use of tendency masks to allow for variable alteration over time in order to control repetition more effectively. Experimentation took place to establish workable minimum and maximum values for the two variable sets- choice range and probability- separately. Then they were further refined in relation

to each other. This required a great deal of time making just slight modifications until the final result was arrived at. This is a somewhat labourious task; but the convenience of altering values via the switch register and/or read input statements while a program is running can prove very effective. The one sound event not having all parameters tied is a minor detail that resulted from and gives credence to this interactive approach where flexibility in attaining the final result is evident.

Hopefully, this detailed explanation of my personal, intuitive working method has not been too tedious. This example should suffice to give an idea of my heuristic approach to using the computer for the creation of music.

C TWALK  
C TO CALL F2,F3,F4,F5  
INTEGER A,Y1,Y2,Y3,Y4,S,Z  
INTEGER SEED(120)  
COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
1S(500),Z(500)  
9090 WRITE(4,786)  
786 FORMAT(' SEED VALUE?')  
READ(4,)JSEED  
CALL RANDOM(JSEED,X1)  
DO 135 I=1,10  
WRITE(4,)I  
135 CONTINUE  
DO 22 I=1,120  
22 SEED(I)=IALEA(1,10000)  
JB1T=1  
JCNT=1  
ICNT=1  
KAS1=700  
KAS2=300  
KASS=KAS1  
IO=60  
321 LIST=IALEA(100,150)  
LIST=160  
WRITE(4,)LIST  
JAM=4000  
CALL WAVE(LIST,JAM)  
5555 CALL RANDOM(SEED(IO),X1)  
IF(ICNT.LT.200)GO TO 999  
IF(IO.NE.67)GO TO 543  
IPER=4  
JCH00=6  
GO TO 100  
543 IPER=IALEA(1,1)  
JCH00=IALEA(1,6)  
100 GO TO (2,2,2,2,3,4),JCH00  
2 CALL F2(LIST)  
GO TO 999  
3 CALL F3(LIST,IPER)  
GO TO 999  
4 CALL F4(LIST,IPER)  
GO TO 999  
5 CALL F5(LIST,JAM)  
GO TO 999  
999 ICNT=ICNT+1  
JCNT=JCNT+1  
IF(JCNT.LT.100)GO TO 1929  
JCNT=1  
WRITE(4,)JBIT,KASS  
JBIT=JBIT+1  
1929 CALL RANDOM(ICNT,X1)  
JHAF=IALEA(1,1000)  
IF(10.GT.10)GO TO 149  
KAS2=KAS2+4  
KASS=KAS2  
GO TO 19  
149 IF(10.LT.110)GO TO 49  
KAS1=KAS1-4  
KASS=KAS1  
GO TO 29

```
49 IF(JHAF.LT.KASS)GO TO 29
19 IO=IO+IALEA(1,JBIT)
GO TO 39
29 IO=IO-IALEA(1,JBIT)
39 IF(KASS.GT.429.AND.KASS.LT.571)GO TO 9090
IF(IO.EQ.37.OR.IO.EQ.87)GO TO 6666
GO TO 5555
6666 JREST=IALEA(5,40)
DO 1918 I=1,JREST
WRITE(4,776)I
FORMAT('+'',I4)
CONTINUE
1918 GO TO 5555
STOP
END
```

"MARK" is the only compositional program which does not produce a sounding result. The output from "MARK" is used as input to another program, "TMARK". "MARK" creates two files on disc. One file contains user input specifying in a matrix the probability weighting of a Markovian chain of events. Then the program creates a trail or sequence of events (the second disc file) dependent on the weighting specifications and sequence possibilities dictated by the user created matrix. The Markov chain is of order 11 and the 11 'events' are actually compositional subroutines. The trail is used by "TMARK" to call these subroutines, thereby giving overall formal characteristics to the composition "SAAMBA". Certain subroutines cannot follow others; specific routines generally (in a probabilistic sense) precede and follow other routines depending on the matrix; so that, a particular matrix can serve as a powerful formal tool in the ordering of event groups (as defined in a subroutine called).

A list of the subroutines called by "TMARK" with a brief explanation of their specific characteristics follows:

- (1) "C10" : four voices, calls the compositional subroutine "PCH" to control the contour of pitches in an event sequence. Nine contours are possible ranging from a simple ascending pitch tendency to other more complex tendencies involving various thresholds and controls.
- (2) "C20" : two voices, calls a subroutine "H52" which rescales values from the 17 lists used, so that the lists can be utilized for controlling pitch and duration.
- (3) "C21" : one voice with location modulation which also calls the subroutine "H52" mentioned above.
- (4) "C11" : two voices, similar to "C20" with the additional control of articulation.

- (5) "C30" : two voices, uses the subroutine "H52" and also divides the event sequence into sections over time introducing a directional tendency controlling timbre. The tendency moves from pitched sound to noise over six timbral areas.
- (6) "C40" : merely the reverse of "C30"; moving from noise to pitch across an event sequence.
- (7) "C21VL" : one voice with directional modulation, which takes a short event sequence and transforms it six times focusing on timbre involving a tendency from pitch to noise.
- (8) "C21FH" : similar to "C21VL" except that the tendency is from noise to pitch.
- (9) "C50" : two voices, calls one output routine which produces a unique type of random modulation of pitches on a short event sequence.
- (10) "CF45" : four voices, produces events of large duration in a pitch cluster.
- (11) "SIL" : no voices, produces silence of a chosen duration within a certain range.

The matrix used and the trail produced follow. (The matrix values are in integer form, 50 = (.5).)

(NEXT EVENT)

	C10	C20	C21	C11	C30	C40	C21UL	C21FH	C50	CF4F	SIL
C10	6	4	4	4	0	0	30	0	14	18	20
C20	6	4	4	4	0	0	0	30	14	18	20
C21	6	4	4	4	30	0	0	0	14	18	20
C11	6	4	4	4	0	30	0	0	14	18	20
C30	0	0	0	0	0	0	0	0	33	33	34
C40	0	0	0	0	0	0	0	0	33	33	34
C21UL	0	0	0	0	0	0	0	0	33	33	34
C21FH	0	0	0	0	0	0	0	0	33	33	34
C50	0	0	0	0	0	0	0	0	33	33	34
CF4F	20	20	20	20	0	0	0	0	0	0	20
SIL	20	20	20	20	0	0	0	0	0	20	0

(CURRENT EVENT)

TRAIL = 9,11,10,3,5,10,2,11,3,5,10,2,10,11,1,11,3,10,1,7,9,11,  
 2,4,11,10,11,10,3,10,2,8,11,3,5,10,2,11,1,7,11,10,1,9,10,2,8,  
 9,10,1,9,11,4,11,10,3,5,9,10,4,3,1,9,10,1,11,1,11,3,5,10,4,4,  
 9,11,4,6,10,2,11,10,11,1,1,9,11,2,8,10,4,3,11,10

(These numbers refer to the sequence of subroutine calls made.)

*Eight other programs were used in the first section of the composition "SAAMBA". These include:*

- (1) "F44", "F444", "SHORT" : four voices with an algorithm for exponential control of duration which produces a clearly defined tendency.
- (2) "FTOT22", "FTAT22", "NPCH" : two voices with a directional tendency from noise to pitched sounds simultaneously with a decrease in the possible pitches chosen via masking.
- (3) "FBUBB", "FBUBA" : two voices, a random sequence of sound events is ordered via a bubble sort into ascending and decending strings according to their pitches. A small percentage, or margin, for random alteration of the strings as they are being ordered is allowed for by way of a weighting specification.

```
C      MARK*****  
C      IMPLICIT INTEGER (A-W)  
C      COMMON A(11,11),B(125),D(11)  
1234    WRITE(4,785)  
785    FORMAT(' SEED VALUE?, NUMBER OF NODES?')  
       READ(4,)JSEED,MAX  
       WRITE(9,)JSEED,MAX  
       CALL RANDOM(JSEED,X1)  
       IF(JWW.EQ.1)GO TO 747  
  
C      ****INPUT SECTION*****  
C  
111    WRITE(4,786)  
786    FORMAT(' INPUT MATRIX VALUES')  
       DO 39 I=1,MAX  
39     READ(4,)(A(I,J),J=1,MAX)  
747    WRITE(4,787)  
787    FORMAT(' HERE IS THE TABLE...')  
       DO 49 I=1,MAX  
49     WRITE(9,788)(A(I,J),J=1,MAX)  
788    FORMAT(11(I4))  
       WRITE(4,789)  
789    FORMAT(' ALL IS O.K.?')  
       WRITE(4,790)  
790    FORMAT(' YES=1,NO=0')  
       READ(4,)ANS  
       IF(ANS.LT.1)GO TO 111  
  
C      ****CALCULATE Z *****  
C  
98     DO 98 I=1,MAX  
98     D(I)=0  
       DO 89 J=1,MAX  
89     DO 89 I=1,MAX  
89     D(J)=A(I,J)+D(J)  
       DO 109 I=1,MAX  
109    D(I)=D(I)/MAX  
       WRITE(9,792)  
792    FORMAT(' THEORETICAL PERCENTAGES?')  
       WRITE(9,793)(D(I),I=1,MAX)  
793    FORMAT(11(I4))  
  
C      ****FIGURE PATH*****  
C  
797    WRITE(9,797)  
797    FORMAT(' STARTING NODE?')  
       R=IALEA(1,MAX)  
       B(1)=R  
       WRITE(9,)R  
       WRITE(9,798)  
798    FORMAT(' NETWORK PATH?')  
       DO 59 IK=2,121  
       CH=IALEA(1,100)  
       TOT=0  
10     DO 69 C=1,MAX  
10     IF(A(R,C).EQ.0)GO TO 69  
       TOT=A(R,C)+TOT  
       IF(CH.LE.TOT)GO TO 11  
69     CONTINUE  
11     B(IK)=C
```

```
R=C  
59  CONTINUE  
    WRITE(9,791)(B(I),I=1,121)  
791  FORMAT(11(13))  
C  
C  ***** # OF EACH EVENT *****  
C  
    DO 149 I=1,MAX  
149  D(I)=0  
        DO 139 J=1,MAX  
139  IF(B(J).EQ.1)D(I)=D(I)+1  
        WRITE(9,794)  
794  FORMAT(' ACTUAL PERCENTAGES: ')  
        WRITE(9,795)(D(I),I=1,MAX)  
795  FORMAT(11(I4))  
        WRITE(9,799)  
799  FORMAT(//)  
C  
C  *****BRANCH TO ? *****  
C  
    WRITE(4,796)  
796  FORMAT(' 1=NEW SEED'/' 2=NEW MATRIX'/  
1' 3=NEW SEED AND MATRIX'/' 4=STOP')  
    READ(4,1)JWW  
    IF(JWW.EQ.2)GO TO 111  
    IF(JWW.EQ.4)GO TO 4321  
    GO TO 1234  
    STOP  
4321 END
```

C TMARK\*\*\*\*\*WITH MARK ALSO  
C INTEGER A,Y1,Y2,Y3,Y4,B  
C INTEGER C(121)  
C COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)  
C WRITE(4,754)  
754 FORMAT(' LOAD TRAIL PAPERTAPE')  
C WRITE(4,786)  
786 FORMAT(' SEED VALUE?')  
C READ(4,JSEED)  
C CALL RANDOM(JSEED,X1)  
C CALL H52  
C \*\*\*\*\*  
C READ(5,709)(C(I),I=1,121)  
709 FORMAT(I4)  
C WRITE(4,711)(C(I),I=1,121)  
711 FORMAT(11(I5))  
C PAUSE 1  
C \*\*\*\*\*  
LH=1  
ML=7  
MH=13  
LIST=IALEA(100,300)  
JAM=4000  
CALL WAVE(LIST,JAM)  
DO 99 I=1,121  
WRITE(4,I)  
JCH00=C(I)  
GO TO (1,2,3,4,5,6,7,8,9,10,11),JCH00  
1 CALL C10(LIST)  
GO TO 99  
2 CALL C20(LH,ML,MH,LIST)  
GO TO 99  
3 CALL C21(LIST)  
GO TO 99  
4 CALL C11(LIST)  
GO TO 99  
5 CALL C30(LIST)  
GO TO 99  
6 CALL C40(JSEED,LIST)  
GO TO 99  
7 CALL C21VL(LIST)  
GO TO 99  
8 CALL C21FH(LIST)  
GO TO 99  
9 CALL C50(LIST)  
GO TO 99  
10 CALL CF4F(LIST)  
GO TO 99  
11 CALL S1L  
GO TO 99  
99 CONTINUE  
STOP  
END

SUBROUTINE C10(LIST)

C C10

C F44\*\*\*\*\*

C WITH PCH\*\*\*\*\*

C WITN OIN4,OIN44,OIN45,OFM4,OAM4,OLAY4

INTEGER FMIN,FMIN1,FMIN2,FMIN3,AMIN,AMIN1,AMIN2,AMIN3

INTEGER A,Y1,Y2,Y3,Y4,B

COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)

WRITE(4,786)

786 FORMAT(' C10')

321 LIST=IALEA(100,300)

JAM=4000

CALL WAVE(LIST,JAM)

LIST2=LIST/2-10

LIST4=LIST/2

LIST5=LIST/5

JWHI=LIST2

3212 JAMP=IALEA(25,45)

JAAP=JAMP

LWHI=0

L=0

JSWI=0

JPCH=IALEA(1,12)

LONG=IALEA(1,100)

JSTX=0

WRITE(4,1)LIST,JPCH,LONG

555 CALL PCH(LWHI,LIST4,LIST2,L,JPCH,JWHI,JSWI)

IF(LONG.LT.50.AND.JSTX.EQ.1)GO TO 678

IV=IALEA(100,100)

IV1=IALEA(100,100)

IV2=IALEA(100,100)

IV3=IALEA(100,100)

JSWQ=IALEA(1,20)

IF(JSWQ.GT.1)GO TO 5555

JW=IALEA(1,17)

JW1=IALEA(1,17)

JW2=IALEA(1,17)

JW3=IALEA(1,17)

GO TO 666

5555 JW=IALEA(5,17)

JW1=IALEA(5,17)

JW2=IALEA(5,17)

JW3=IALEA(5,17)

666 NENV=IALEA(5,15)

NENV1=IALEA(5,15)

NENV2=IALEA(5,15)

NENV3=IALEA(5,15)

JJJ=IALEA(1,40)

IF(JJJ.NE.9)GO TO 111

IV=1

IV1=IV

IV2=IV

IV3=IV

111 DO 11 I=1,LIST

Y1(I)=A(I,NENV)/IV+1

Y2(I)=A(I,NENV1)/IV1+1

Y3(I)=A(I,NENV2)/IV2+1

Y4(I)=A(I,NENV3)/IV3+1

11 L=L+4

LL=L+1

LLL=L-1  
LLLL=L+2  
LO=IALEA(75,100)  
IGH=3000/L  
IF(JAAP.LT.28)IGH=10\*L  
IF(IGH.LT.125)IGH=125  
NPER=IALEA(L0,IGH)  
MPER=IALEA(L0,IGH)  
JPER=IALEA(L0,IGH)  
KPER=IALEA(L0,IGH)  
JENV=NPER/L  
KENV=MPER/LL  
LENV=JPER/LLL  
MENV=KPER/LLLL  
IF(JJJ.LT.7.AND.JSW0.NE.10)GO TO 4321  
JSW0=IALEA(1,15)  
IF(JSW0.GT.9)JSW0=1  
IF(JJJ.EQ.9)JSW0=10  
4321 GO TO (222,222,1111,1010,1010,444,444,333,333,777),JSW0  
222 CALL OUT17(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999  
777 CALL OUT18(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999  
1010 CALL OUT19(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999  
333 FMIN=IALEA(1,LIST4)  
FMIN1=IALEA(1,LIST4)  
FMIN2=IALEA(1,LIST4)  
FMIN3=IALEA(1,LIST4)  
CALL OUT20(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4,FMIN,FMIN1,FMIN2,FMIN3)  
GO TO 999  
444 AMIN=IALEA(8,LIST4)  
AMIN1=IALEA(8,LIST4)  
AMIN2=IALEA(8,LIST4)  
AMIN3=IALEA(8,LIST4)  
CALL OUT21(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4,AMIN,AMIN1,AMIN2,AMIN3)  
GO TO 999  
1111 CALL OUT22(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
999 JAMP=JAMP-1  
JSTX=1  
IF(JAMP.GT.0)GO TO 555  
JUPP=IALEA(1,100)  
IF(JUPP.LT.20)GO TO 3212  
RETURN  
END

```
SUBROUTINE PCH(LWHI,LIST4,LIST2,L,JPCH,JWHI,JSWI)
JTOP=IALEA(1,3)
JTOP2=JTOP+JTOP
GO TO (1,2,3,4,5,6,7,8,9,1,2,8),JPCH
1 L=IALEA(LIST4,LIST2)
LWHI=IALEA(1,30)
IF(LWHI.LT.4)L=IALEA(2,12)
GO TO 999
2 JTOP=IALEA(4,8)
LWHI=LWHI+1
IF(LWHI.GE.JTOP)LWHI=0
IF(LWHI.EQ.0)L=IALEA(2,12)
IF(LWHI.GE.1)L=IALEA(LIST4,LIST2)
GO TO 999
3 LWHI=LWHI+JTOP
IF(LWHI.GT.LIST2)LWHI=LIST2
L=LWHI
GO TO 999
4 JWHI=JWHI-JTOP
IF(JWHI.LT.6)JWHI=IALEA(2,5)
L=JWHI
GO TO 999
5 LWHI=LWHI+JTOP2
JWHI=JWHI-JTOP2
IF(LWHI.GT.LIST4)LWHI=LIST4
IF(JWHI.LT.LIST4)JWHI=LIST4
L=IALEA(LWHI,JWHI)
GO TO 999
6 JWHI=JWHI-JTOP2
IF(JWHI.LT.6)JWHI=5
L=IALEA(2,JWHI)
GO TO 999
7 LWHI=LWHI+JTOP
IF(LWHI.GT.LIST4)LWHI=LIST4-8
L=IALEA(LWHI,LIST4)
GO TO 999
8 LWHI=LWHI+JTOP
JWHI=JWHI-JTOP
IF(LWHI.GT.LIST4)LWHI=LIST4
IF(JWHI.LT.LIST4)JWHI=LIST4
JSWI=JSWI+1
IF(JSWI.EQ.2)JSWI=0
L=JWHI
IF(JSWI.EQ.0)L=LWHI
GO TO 999
9 IF(LWHI.GT.LIST2)JSWI=1
IF(LWHI.LE.JTOP2)JSWI=0
IF(JSWI.EQ.0)LWHI=LWHI+JTOP2
IF(JSWI.EQ.1)LWHI=LWHI-JTOP2
L=LWHI
GO TO 999
10 L=IALEA(1,LIST4)
GO TO 999
999 CONTINUE
RETURN
END
```

```
SUBROUTINE C20(LH,ML,MH,LIST)
C20
C F3*****WITH 852*****
C WITH WAV2,0IN3,0FM3,0AM3,0LAY3,0IN33
INTEGER FMIN,FMIM,AMIN,AMIM
INTEGER HIGH
INTEGER A,Y1,Y2,Y3,Y4,B
COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)
WRITE(4,786)
786 FORMAT('C20')
321 LIST=IALEA(100,300)
JAM=4000
CALL WAVE(LIST,JAM)
LIST2=LIST/2
LIST4=LIST/4
LIST5=LIST/5
INC=IALEA(1,13)
INC1=IALEA(1,13)
IJ=IALEA(ML,MH)
IPER=IALEA(1,4)
IPER1=IALEA(1,4)
GO TO(1,1,1,2),IPER
1 IGH=100
GO TO 555
2 IGH=500
555 GO TO(13,13,13,23),IPER1
13 IGH1=100
GO TO 5553
23 IGH1=500
5553 WRITE(4,)LIST,INC,INC1,IJ
5555 DO 535 IZ=1,100,IJ
JW=IALEA(5,17)
JW1=IALEA(5,17)
6666 NENV=IALEA(5,15)
NENV1=IALEA(5,15)
IV=IALEA(100,200)
IV1=IALEA(100,200)
JJJ=IALEA(1,30)
IF(JJJ.NE.9)GO TO 111
IV=1
IV1=1
111 DO 11 I=1,LIST
Y1(I)=A(I,NENV)/IV+1
11 Y2(I)=A(I,NENV1)/IV1+1
L=B(IZ,INC)+1
LL=B(IZ,INC1)+1
HIGH=IALEA(1,10)
673 NPER=L*L
MPER=LL*LL
IF(L.GT.11)NPER=L*(L-LH)
IF(LL.GT.11)MPER=LL*(LL-LL)
IF(L.LT.11)NPER=L*(L*LH)
IF(LL.LT.11)MPER=LL*(LL*LL)
IF(NPER.LT.L)NPER=L
IF(MPER.LT.LL)MPER=LL
JENV=NPER/L
KENV=MPER/LL
JSWI=IALEA(1,13)
IF(JSWI.GT.10)JSWI=1
```

IF(JJJ.EQ.9)JSWI=12  
IF(JJJ.EQ.3)JSWI=11  
60 TO (222,222,222,333,333,333,444,444,444,666,777)+JSWI  
222 CALL OUT12(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
333 FMIN=L+1  
FMIM=LL-1  
CALL OUT13(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2,FMIN,FMIM)  
GO TO 999  
444 AMIN=L+1  
AMIM=LL-1  
CALL OUT14(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2,AMIN,AMIN)  
GO TO 999  
666 CALL OUT15(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
777 CALL OUT16(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
999 CONTINUE  
535 CONTINUE  
LH=LH+5  
ML=ML-1  
MH=MH-1  
IF(ML.LT.2)ML=2  
IF(MH.LT.6)MI=6  
RETURN  
END

SUBROUTINE H52  
C H52\*\*\*\*\* SUB WITH FH AND FH1  
C FBUBB WITH WAV2 \*\* 0W22,0WW22,0F22,0A22,0L22,0Y22  
C INTEGER A,Y1,Y2,Y3,Y4,B  
C COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)  
321 LIST=100  
JAM=4000  
CALL WAVE(LIST,JAM)  
DO 535 J=1,13  
DO 535 I=1,LIST  
B(I,J)=A(I,J+4)/80+1  
535 CONTINUE  
RETURN  
END

```

SUBROUTINE C21(LIST)
C
C21
C   FXIX2 WITH WAV2 ** 0W22,0WW22,0F22,0A22,0L22,0Y22
C   WITH B52*****B52*****B52*****B52*****
C   INTEGER A,FMIN,AMIN,Y1,Y2,Y3,Y4,B
C   COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)
C   WRITE(4,786)
786  FORMAT(' C21')
321  LIST=IALEA(161,349)
      JAM=4000
      CALL WAVE(LIST,JAM)
      LIST4=LIST/4
      INC=IALEA(1,13)
      IJ=IALEA(2,6)
      WRITE(4,1)LIST,INC,IJ
1      DO 535 IZ=1,100,IJ
      L=B(IZ,INC)+2
      IV=IALEA(100,200)
2233  LOW=5
      JWAF=IALEA(1,20)
      IF(JWAF.EQ.9)LOW=1
      JW1=IALEA(LOW,17)
      JW=IALEA(LOW,17)
      NENV=IALEA(5,15)
      LL=L
      NPER=IALEA(1,1)
      MFLAT=IALEA(1,20)
      IF(MFLAT.EQ.9)NPER=IALEA(1,3)
      MPER=NPER
      KDIFF=IALEA(1,10)
      IF(MFLAT.EQ.9.AND.KDIFF.LT.4)MPER=IALEA(1,3)
      JTOT=LIST
      JOVE=1
      IJ00=IALEA(1,20)
      IF(IJ00.EQ.3)JOVE=IALEA(2,4)
      JENV=(LIST+1)*NPER*JOVE/LL
      KENV=(LIST+1)*MPER*JOVE/LL
      AMIN=IALEA(1,LIST4)
      LIN=AMIN
      FMIN=AMIN
      JOUT=IALEA(1,14)
      IF(JOUT.GT.10)JOUT=1
      JJJ=IALEA(1,40)
      IF(JJJ.EQ.9)JOUT=11
      IF(JJJ.NE.9)GO TO 111
      DO 43 I=1,LIST
43    Y1(I)=A(I,NENV)
      GO TO 3333
111   DO 11 I=1,LIST
11    Y1(I)=A(I,NENV)/IV+1
3333  CONTINUE
543   GO TO (222,222,222,444,444,555,555,666,777,777,333),JOUT
222   CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
      1KENV,Y1,JOVE)
      GO TO 999
333   CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
      1KENV,Y1,JOVE)
      GO TO 999
444   L=IALEA(1,9)
      CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,

```

1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)  
GO TO 999  
666 CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
999 CONTINUE  
535 CONTINUE  
RETURN  
END

SUBROUTINE C11(LIST)

C C F3\*\*\*\*\*WITH 852\*\*\*\*\*

C WITH WAV2,0IN3,0FM3,0AM3,0LAY3,0IN33

INTEGER FMIN,FMIM,AMIN,AMIM

INTEGER HIGH

INTEGER A,Y1,Y2,B

COMMON A(400,17),Y1(400),Y2(400),B(100,13)

WRITE(4,786)

786 FORMAT(' C11')

321 LIST=IALEA(100,300)

JAM=4000

CALL WAVE(LIST,JAM)

LIST2=LIST/2

LIST4=LIST/4

LIST5=LIST/5

INC=IALEA(1,13)

INC1=IALEA(1,13)

IJ=IALEA(7,13)

IPER=IALEA(1,4)

IPER1=IALEA(1,4)

GO TO(1,1,1,2),IPER

1 IGH=100

GO TO 555

2 IGH=500

555 GO TO(13,13,13,23),IPER1

13 IGH1=100

GO TO 5553

23 IGH1=500

5553 WRITE(4,)LIST,INC,INC1,IJ

5555 DO 535 IZ=1,100,IJ

JW=IALEA(5,17)

JW1=IALEA(5,17)

6666 NENV=IALEA(5,15)

NENV1=IALEA(5,15)

IV=IALEA(100,200)

IV1=IALEA(100,200)

JJJ=IALEA(1,1)

IF(JJJ.NE.9)GO TO 111

IV=1

IV1=1

111 DO 11 I=1,LIST

Y1(I)=A(I,NENV)/IV+1

11 Y2(I)=A(I,NENV1)/IV1+1

L=B(IZ,INC)+1

LL=B(IZ,INC1)+1

HIGH=IALEA(1,10)

673 NPER=L\*L

MPER=LL\*LL

IF(L.GT.11)NPER=L\*(L-LH)

IF(LL.GT.11)MPER=LL\*(LL-LH)

IF(L.LT.11)NPER=L\*(L\*LH)

IF(LL.LT.11)MPER=LL\*(LL\*LH)

IF(NPER.LT.L)NPER=L

IF(MPER.LT.LL)MPER=LL

JENV=NPER/L

KENV=MPER/LL

JSWI=IALEA(1,13)

IF(JSWI.GT.10)JSWI=1

```
IF(JJJ.EQ.9)JSWI=12
IF(JJJ.EQ.3)JSWI=11
60 TO (222,222,222,333,333,333,444,444,444,666,777),JSWI
222 CALL OUT12(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2)
GO TO 999
333 FMIN=L+1
FMIM=LL-1
CALL OUT13(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2,FMIN,FMIN)
GO TO 999
444 AMIN=L+1
AMIM=LL-1
CALL OUT14(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2,AMIN,AMIN)
GO TO 999
666 CALL OUT15(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2)
GO TO 999
777 CALL OUT16(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2)
GO TO 999
999 CONTINUE
535 CONTINUE
LH=LH+5
GO TO 321
RETURN
END
```

SUBROUTINE C30(LIST)

C  
C F3\*\*\*\*\*WITH B52\*\*\*\*\*  
C WITH WAV2,0IN3,0FM3,0AM3,0LAY3,0IN33  
C INTEGER FMIN,FMIM,AMIN,AMIM  
C INTEGER HIGH  
C INTEGER A,Y1,Y2,Y3,Y4,B  
COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)  
WRITE(4,786)  
786 FORMAT(' C30')  
321 LIST=IALEA(100,300)  
JAM=4000  
CALL WAVE(LIST,JAM)  
LIST2=LIST/2  
LIST4=LIST/4  
LIST5=LIST/5  
INC=IALEA(1,13)  
INC1=IALEA(1,13)  
IJ=IALEA(1,5)  
IPER=IALEA(1,4)  
IPER1=IALEA(1,4)  
GO TO(1,1,1,2),IPER  
1 IGH=100  
GO TO 555  
2 IGH=400  
555 GO TO(13,13,13,23),IPER1  
13 IGH1=100  
GO TO 5553  
23 IGH1=400  
5553 WRITE(4,)LIST,INC,INC1,IJ  
NENV2=IALEA(1,4)  
NENV3=IALEA(1,4)  
DO 131 I=1,LIST  
Y3(I)=A(I,NENV2)/100+1  
131 Y4(I)=A(I,NENV3)/100+1  
JCH00=IALEA(1,100)  
JFLG=2  
IF(JCH00.LT.51)JFLG=1  
GO TO (15,25),JFLG  
15 JJJ=1  
JSWI=6  
JB=5  
JT=17  
JT1=15  
GO TO 3  
25 JJJ=9  
JSWI=6  
JB=1  
JT=4  
JT1=4  
3 JCNT=0  
JSEC=100/IJ  
JOU=JSEC//2  
JOU7=0  
5555 DO 535 IZ=1,100,IJ  
JOU7=JOU7+1  
IF(JOU7.LE.JOU)GO TO 67  
JOU7=1  
JCNT=JCNT+1

60 TO (17,27),JFLG  
17 GO TO (67,65,64,63,61,62,62,65,66),JCNT  
62 JJJ=9  
JSWI=6  
63 GO TO 67  
JSWI=4  
64 GO TO 67  
JSWI=3  
65 GO TO 67  
JSWI=2  
66 GO TO 67  
JB=1  
JT=4  
JT1=4  
GO TO 67  
JSWI=5  
67 GO TO 37  
27 GO TO (52,51,53,54,55,56,56,56,56,56),JCNT  
52 JB=5  
JT=17  
JT1=15  
GO TO 57  
JSWI=4  
GO TO 57  
JSWI=3  
GO TO 57  
JSWI=2  
GO TO 57  
JSWI=1  
GO TO 57  
JSWI=5  
JJJ=1  
GO TO 57  
CONTINUE  
37 JW=IALEA(JB,JT)  
JW1=IALEA(JB,JT)  
6666 NENV=IALEA(JB,JT1)  
NENV1=IALEA(JB,JT1)  
IV=IALEA(100,200)  
IV1=IALEA(100,200)  
IF(JJJ.NE.9)GO TO 111  
IV=1  
IV1=1  
111 DO 11 I=1,LIST  
Y1(I)=A(I,NENV)/IV+1  
11 Y2(I)=A(I,NENV1)/IV1+1  
L=B(IZ,INC)+3  
LL=B(IZ,INC1)+3  
HIGH=IALEA(1,10)  
673 NPER=IALEA(25,IGH)  
MPER=IALEA(25,IGH1)  
JENV=NPER/L  
KENV=MPER/LL  
GO TO (222,333,444,666,888,777),JSWI  
222 CALL OUT12(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
333 FMIN=IALEA(1,LIST4)  
FMIM=IALEA(1,LIST4)  
CALL OUT13(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),

1JENV,KENV,Y1,Y2,FMIN,FMIN)  
GO TO 999  
444 AMIN=IALEA(1,LIST4)  
AMIM=IALEA(1,LIST4)  
CALL OUT14(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2,AMIN,AMIN)  
GO TO 999  
666 CALL OUT15(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
777 CALL OUT16(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
888 CALL OUT151(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2,Y3,Y4)  
GO TO 999  
999 CONTINUE  
535 CONTINUE  
RETURN  
END

```
SUBROUTINE C40(JSEED,LIST)
C40
C F3***** CALLED BY FVLV*****
C WITH WAV2,0IN3,0FM3,0AM3,0LAY3,0IN33,0LA45
INTEGER FMIN,FMIM,AMIN,AMIM
INTEGER HIGH
INTEGER A,Y1,Y2,Y3,Y4,B
COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)
JCH00=IALEA(1,100)
IF(JCH00.LT.51)JSWI=7
IF(JCH00.GT.50)JSWI=0
WRITE(4,786)
786 FORMAT(' C40')
321 LIST=IALEA(100,349)
JAM=4000
CALL WAVE(LIST,JAM)
JSEED=JSEED+1
LIST2=LIST/2
JAMP=IALEA(4,10)
LIST4=LIST/4
LIST5=LIST/5
IPER=IALEA(1,5)
IPER1=IALEA(1,5)
GO TO(1,1,1,2,3),IPER
1 IGH=100
GO TO 555
2 IGH=400
GO TO 555
3 IGH=800
555 GO TO(13,13,13,23,33),IPER1
13 IGH1=100
GO TO 5553
23 IGH1=400
GO TO 5553
33 IGH1=800
5553 WRITE(4,)LIST,JAMP
NENV2=IALEA(1,4)
NENV3=IALEA(1,4)
DO 131 I=1,LIST
Y3(I)=A(1,NENV2)/100+1
131 Y4(I)=A(I,NENV3)/100+1
3212 IF(JCH00.LT.51)JSWI=JSWI-1
IF(JCH00.GT.50)JSWI=JSWI+1
IF(JSWI.GT.6)GO TO 3456
IF(JSWI.LT.1)GO TO 3456
WRITE(4,)JSWI
CALL RANDOM(JSEED,X1)
5555 DO 535 IZ=1,JAMP
JW=IALEA(5,17)
JW1=IALEA(5,17)
6666 NENV=IALEA(5,15)
NENV1=IALEA(5,15)
IV=IALEA(100,200)
IV1=IALEA(100,200)
IF(JSWI.LT.6)GO TO 111
IV=1
IV1=1
111 DO 11 I=1,LIST
Y1(I)=A(I,NENV)/IV+1
```

```
11      Y2(I)=A(I,NENV1)/IV1+1  
      L=IALEA(6,LIST2)  
      LL=IALEA(6,LIST2)  
      HIGH=IALEA(1,10)  
673     NPER=IALEA(25,IGH)  
      MPER=IALEA(25,IGH1)  
      JENV=NPER/L  
      KENV=MPER/LL  
      FMIN=IALEA(6,LIST4)  
      FMIM=IALEA(6,LIST4)  
      AMIN=FMIN  
      AMIM=FMIM  
      GO TO (222,333,444,666,888,777),JSWI  
222     CALL OUT12(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
      1JENV,KENV,Y1,Y2)  
      GO TO 999  
333     CALL OUT13(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
      1JENV,KENV,Y1,Y2,FMIN,FMIN)  
      GO TO 999  
444     CALL OUT14(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
      1JENV,KENV,Y1,Y2,AMIN,AMIN)  
      GO TO 999  
666     CALL OUT15(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
      1JENV,KENV,Y1,Y2)  
      GO TO 999  
777     CALL OUT16(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
      1JENV,KENV,Y1,Y2)  
      GO TO 999  
888     CALL OUT151(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
      1JENV,KENV,Y1,Y2,Y3,Y4)  
      GO TO 999  
999     CONTINUE  
535     CONTINUE  
      GO TO 3212  
3456    CONTINUE  
      RETURN  
      END
```

```

SUBROUTINE C21VL(LIST)
C   FXIX2 WITH WAV2 ** 0W22,0WW22,0F22,0A22,0L22,0Y22
      INTEGER A,FMIN,AMIN,Y1,Y2,Y3,Y4
      COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350)
      JCHO0=IALEA(1,100)
      IF(JCHO0.LT.51)JOUT=0
      IF(JCHO0.GT.50)JOUT=8
      WRITE(4,786)
786  FORMAT(' C21VL')
321  LIST=IALEA(100,333)
      JAM=4000
      CALL WAVE(LIST,JAM)
      JSEED=JSEED+1
      JAMP=IALEA(2,5)
      WRITE(4,)LIST,JAMP
      LIST4=LIST/4
      NENV1=IALEA(1,4)
      DO 131 I=1,LIST
131  Y2(1)=A(I,NENV1)/100+1
3212 IF(JCHO0.LT.51)JOUT=JOUT+1
      IF(JCHO0.GT.50)JOUT=JOUT-1
      IF(JOUT.GT.7)GO TO 123
      IF(JOUT.LT.1)GO TO 123
      WRITE(4,)JOUT
      CALL RANDOM(JSEED,X1)
      DO 535 IZ=1,JAMP
      IV=IALEA(100,200)
2233 JW1=IALEA(5,17)
      JW=IALEA(5,17)
      NENV=IALEA(5,15)
      L=IALEA(2,LIST4)
      LL=L
      NPER=IALEA(1,1)
      MFLAT=IALEA(1,20)
      IF(MFLAT.EQ.9)NPER=IALEA(1,3)
      MPER=NPER
      KDIFF=IALEA(1,10)
      IF(MFLAT.EQ.9.AND.KDIFF.LT.4)MPER=IALEA(1,3)
      JTOT=LIST
      JOVE=1
      IJOO=IALEA(1,20)
      IF(1JOO.EQ.3)JOVE=IALEA(2,4)
      JENV=(LIST+1)*NPER*JOVE/L
      KENV=(LIST+1)*MPER*JOVE/LL
      AMIN=IALEA(1,LIST4)
      LIN=AMIN
      FMIN=AMIN
      IF(JOUT.NE.7)GO TO 111
      DO 43 I=1,LIST
43   Y1(1)=A(I,NENV)
      GO TO 3333
111  DO 11 I=1,LIST
11   Y1(I)=A(I,NENV)/IV+1
3333 CONTINUE
543  GO TO (222,777,555,444,666,888,333),JOUT
222  CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
      1KENV,Y1,JOVE)
      GO TO 999
333  CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
      1KENV,Y1,JOVE)

```

GO TO 999  
444 CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)  
GO TO 999  
666 CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
888 CALL OUT101(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE,Y2)  
999 CONTINUE  
535 CONTINUE  
GO TO 3212  
123 CONTINUE  
RETURN  
END

SUBROUTINE C21FH(LIST)  
C FXIX2 WITH WAV2 \*\* 0W22,0WW22,0F22,0A22,0L22,0Y22  
C WITH 052\*\*\*\*\*  
INTEGER A,FMIN,AMIN,Y1,Y2,Y3,Y4,B  
COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)  
WRITE(4,786)  
786 FORMAT(' C21FH')  
321 LIST=IALEA(161,319)  
JAM=4000  
CALL WAVE(LIST,JAM)  
LIST4=LIST/4  
INC=IALEA(1,13)  
IJ=IALEA(2,6)  
WRITE(4,)LIST,INC,IJ  
NENV1=IALEA(1,4)  
DO 131 I=1,LIST  
131 Y2(I)=A(I,NENV1)/75+1  
JCH00=IALEA(1,100)  
JFLG=2  
IF(JCH00.LT.51)JFLG=1  
GO TO (1,2),JFLG  
1 JOUT=7  
JJJ=9  
JB=1  
JT=4  
JT1=4  
GO TO 3  
2 JOUT=1  
JJJ=1  
JB=5  
JT=17  
JT1=15  
3 JCNT=0  
JSEC=100/IJ  
JOU=JSEC/8  
JOU7=0  
5555 DO 535 IZ=i,100,IJ  
JOU7=JOU7+1  
IF(JOU7.LE.JOU)GO TO 67  
JOU7=1  
JCNT=JCNT+1  
GO TO (17,27),JFLG  
17 GO TO (62,61,63,64,65,66,66,60,60,60,60),JCNT  
62 JB=5  
JT=17  
JT1=15  
GO TO 67  
63 JOUT=5  
GO TO 67  
64 JOUT=4  
GO TO 67  
65 JOUT=3  
GO TO 67  
66 JOUT=2  
GO TO 67  
60 JOUT=1  
GO TO 67  
61 JOUT=6  
JJJ=1  
GO TO 67

67 GO TO 37  
27 GO TO (56,55,54,53,51,50,50,52,52,52),JCNT  
52 JB=1  
JT=4  
JT1=4  
GO TO 57  
53 JOUT=5  
GO TO 57  
54 JOUT=4  
GO TO 57  
55 JOUT=3  
GO TO 57  
56 JOUT=2  
GO TO 57  
50 JOUT=7  
JJJ=9  
GO TO 57  
51 JOUT=6  
GO TO 57  
57 CONTINUE  
37 L=B(IZ,INC)+2  
IV=IALEA(100,150)  
2233 JW1=IALEA(JB,JT)  
JW=IALEA(JB,JT)  
NENV=IALEA(JB,JT1)  
LL=L  
NPER=IALEA(1,1)  
MFLAT=IALEA(1,20)  
IF(MFLAT.EQ.9)NPER=IALEA(1,3)  
MPER=NPER  
KDIFF=IALEA(1,10)  
IF(MFLAT.EQ.9.AND.KDIFF.LT.4)MPER=IALEA(1,3)  
JTOT=LIST  
JOVE=1  
IJOO=IALEA(1,20)  
IF(1JOO.EQ.3)JOVE=IALEA(2,4)  
JENV=(LIST+1)\*NPER\*JOVE/L  
KENV=(LIST+1)\*MPER\*JOVE/LL  
AMIN=IALEA(1,LIST4)  
LIN=AMIN  
FMIN=AMIN  
IF(JJJ.NE.9)GO TO 111  
DO 43 I=1,LIST  
43 Y1(I)=A(I,NENV)/10  
GO TO 3333  
111 DO 11 I=1,LIST  
11 Y1(I)=A(I,NENV)/IV+1  
3333 CONTINUE  
543 GO TO (222,444,555,777,666,888,333),JOUT  
222 CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
333 CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
444 CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)

666 GO TO 999  
CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
888 CALL OUT101(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE,Y2)  
999 CONTINUE  
535 CONTINUE  
RETURN  
END

SUBROUTINE C50(LIST)

C50

F3\*\*\*\*\*WITH B52\*\*\*\*\*

WITH WAV2,0IN3,0FM3,0AM3,0LAY3,0IN33

INTEGER FMIN,FMIM,AMIN,AMIM

INTEGER HIGH

INTEGER A,Y1,Y2,Y3,Y4,B

COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350),B(100,13)

WRITE(4,786)

786 FORMAT(' C50')

JAMP=IALEA(6,12)

LIST2=LIST/2

LIST4=LIST/4

LIST5=LIST/5

5432 IPER=IALEA(1,4)

IPER1=IALEA(1,4)

GO TO(1,1,1,2),IPER

1 IGH=150

GO TO 555

2 IGH=700

555 GO TO(13,13,13,23),IPER1

13 IGH1=150

GO TO 5553

23 IGH1=700

5553 JW=IALEA(5,17)

JW1=IALEA(5,17)

6666 NENV=IALEA(5,15)

NENV1=IALEA(5,15)

NENV2=IALEA(1,5)

IF(NENV2.EQ.5)NENV2=16

NENV3=IALEA(1,5)

IF(NENV3.EQ.5)NENV3=16

IV=100

IV1=100

JJJ=1

IF(JJJ.NE.9)GO TO 111

IV=1

111 DO 11 I=1,LIST

Y1(I)=A(I,NENV)/IV+1

Y3(I)=A(I,NENV2)/IV1+1

Y4(I)=A(I,NENV3)/IV1+1

11 Y2(I)=A(I,NENV1)/IV+1

L=IALEA(9,LIST2)

LL=IALEA(9,LIST2)

HIGH=IALEA(1,10)

673 NPER=IALEA(25,IGH)

MPER=IALEA(25,IGH1)

JENV=NPER/L

KENV=MPER/LL

666 CALL OUT151(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2,Y3,Y4)

GO TO 999

999 JAMP=JAMP-1

IF(JAMP.GT.0)GO TO 5432

RETURN

END

C CF4F  
C F4\*\*\*\*\*  
C WITN OIN4,OIN44,OIN45,OFM4,OAM4,OLAY4  
SUBROUTINE CF4F(LIST)  
INTEGER FMIN,FMIN1,FMIN2,FMIN3,AMIN,AMIN1,AMIN2,AMIN3  
INTEGER A,Y1,Y2,Y3,Y4  
COMMON A(350,17),Y1(350),Y2(350),Y3(350),Y4(350)  
LIST4=LIST/4  
LIST5=LIST/5  
JAMP=IALEA(2,3)  
WRITE(4,786)  
786 FORMAT(' CF4F')  
WRITE(4,)JAMP  
DO 535 IZ=1,JAMP  
LL0=IALEA(1,3)  
LLL0=IALEA(1,3)  
LLLLO=IALEA(1,3)  
IF(LIST.LT.200)IPER=5  
IF(LIST.GT.199.AND.LIST.LT.300)IPER=4  
IF(LIST.GT.299)IPER=3  
GO TO (1,2,3,4,5),IPER  
1 IGH=50  
GO TO 555  
2 IGH=200  
GO TO 555  
3 IGH=1500  
L0=1400  
GO TO 555  
4 IGH=1900  
L0=1800  
GO TO 555  
5 IGH=2500  
L0=2400  
555 IV=IALEA(300,600)  
IV1=IALEA(300,600)  
IV2=IALEA(300,600)  
IV3=IALEA(300,600)  
JSWQ=IALEA(1,10)  
IF(JSWQ.GT.2)GO TO 5555  
JW=IALEA(1,17)  
JW1=IALEA(1,17)  
JW2=IALEA(1,17)  
JW3=IALEA(1,17)  
GO TO 666  
5555 JW=IALEA(5,17)  
JW1=IALEA(5,17)  
JW2=IALEA(5,17)  
JW3=IALEA(5,17)  
666 NENV=IALEA(5,15)  
NENV1=IALEA(5,15)  
NENV2=IALEA(5,15)  
NENV3=IALEA(5,15)  
JJJ=IALEA(1,30)  
IF(JJJ.NE.1)GO TO 111  
IV=1  
IV1=IV  
IV2=IV  
IV3=IV  
111 DO 11 I=1,LIST  
Y1(I)=A(I,NENV)/IV+1

```

Y2(I)=A(I,NENV1)/IV1+1
Y3(I)=A(I,NENV2)/IV2+1
11 Y4(I)=A(I,NENV3)/IV3+1
888 LISTI=LIST4
JSWI=IALEA(1,8)
IF(JSWI.GT.6.AND.JJJ.LT.2)LISTI=LIST1+LIST1-41
L=IALEA(4,LISTI)
LL=L+LL0
LLL=LL+LLL0
LLLL=LLL+LLLL0
NPER=IALEA(L0,IGH)
MPER=IALEA(L0,IGH)
JPER=IALEA(L0,IGH)
KPER=IALEA(L0,IGH)
JENV=NPER/L
KENV=MPER/LL
LENV=JPER/LLL
MENV=KPER/LLLL
IF(JJJ.EQ.1)JSWI=10
IF(JJJ.EQ.2)JSWI=9
GO TO (222,222,1010,1010,444,444,333,333,1111,777),JSWI
222 CALL OUT17(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
GO TO 999
777 CALL OUT18(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
GO TO 999
1010 CALL OUT19(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
GO TO 999
333 FMIN=IALEA(1,LIST4)
FMIN1=IALEA(1,LIST4)
FMIN2=IALEA(1,LIST4)
FMIN3=IALEA(1,LIST4)
CALL OUT20(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4,FMIN,FMIN1,FMIN2,FMIN3)
GO TO 999
444 AMIN=IALEA(8,LIST4)
AMIN1=IALEA(8,LIST4)
AMIN2=IALEA(8,LIST4)
AMIN3=IALEA(8,LIST4)
CALL OUT21(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4,AMIN,AMIN1,AMIN2,AMIN3)
GO TO 999
1111 CALL OUT22(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
999 CONTINUE
535 CONTINUE
RETURN
END

```

```
SUBROUTINE SIL
MAX=IALEA(300,1100)
WRITE(4,)MAX
DO 11 I=1,MAX
    WRITE(4,786)I
    FORMAT('+',I5)
11    CONTINUE
      RETURN
      END
```

```

C F44*****{*}
C WITH SHORT*+*+*+*
C WITN OIN4,OIN44,OIN45,OFM4,OAM4,OLAY4
C INTEGER FMIN,FMIN1,FMIN2,FMIN3,AMIN,AMIN1,AMIN2,AMIN3
C INTEGER A,Y1,Y2,Y3,Y4,S,Z
C COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),
C S(500),Z(500)
C WRITE(4,786)
786 FORMAT(' SEED VALUE?')
READ(4,)JSEED
CALL RANDOM(JSEED,X1)
DO 1987 IP=1,1000
WRITE(4,)IP
CONTINUE
321 LIST=IALEA(100,500)
JAM=IALEA(4000,4000)
CALL WAVE(LIST,JAM)
LIST4=LIST/4
LIST5=LIST/5
555 IV=IALEA(100,200)
IV1=IALEA(100,200)
IV2=IALEA(100,200)
IV3=IALEA(100,200)
JSWQ=IALEA(1,10)
IF(JSWQ.GT.2)GO TO 5555
JW=IALEA(1,17)
JW1=IALEA(1,17)
JW2=IALEA(1,17)
JW3=IALEA(1,17)
GO TO 666
5555 JW=IALEA(5,17)
JW1=IALEA(5,17)
JW2=IALEA(5,17)
JW3=IALEA(5,17)
666 NENV=IALEA(5,15)
NENV1=IALEA(5,15)
NENV2=IALEA(5,15)
NENV3=IALEA(5,15)
JJJ=IALEA(1,20)
IF(JJJ.NE.9)GO TO 111
IV=1
IV1=IV
IV2=IV
IV3=IV
111 DO 11 I=1,LIST
Y1(I)=A(I,NENV)/IV+1
Y2(I)=A(I,NENV1)/IV1+1
Y3(I)=A(I,NENV2)/IV2+1
11 Y4(I)=A(I,NENV3)/IV3+1
888 LISTI=LIST4
JSWI=IALEA(1,9)
IF(JSWI.GT.7.AND.JJJ.NE.9)LISTI=LISTI+LISTI-41
L=IALEA(4,LISTI)
LL=IALEA(4,LISTI)
LLL=IALEA(4,LISTI)
LLLL=IALEA(4,LISTI)
CALL SHORT(JSET,L0,IGH,JWAIT,IK)
NPER=IALEA(L0,IGH)
MPER=IALEA(L0,IGH)
JPER=IALEA(L0,IGH)

```

```
KPER=IALEA(L0,IGH)
JENV=NPER/L
KENV=MPER/LL
LENV=JPER/LLL
MENV=KPER/LLLL
IF(JJJ.EQ.9)JSWI=10
IF(IK.GT.48)GO TO 999
GO TO (222,222,1111,1010,1010,444,444,333,333,777),JSWI
222 CALL OUT17(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
GO TO 999
777 CALL OUT18(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
GO TO 999
1010 CALL OUT19(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
GO TO 999
333 FMIN=IALEA(1,LIST4)
FMIN1=IALEA(1,LIST4)
FMIN2=IALEA(1,LIST4)
FMIN3=IALEA(1,LIST4)
CALL OUT20(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4,FMIN,FMIN1,FMIN2,FMIN3)
GO TO 999
444 AMIN=IALEA(8,LIST4)
AMIN1=IALEA(8,LIST4)
AMIN2=IALEA(8,LIST4)
AMIN3=IALEA(8,LIST4)
CALL OUT21(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4,AMIN,AMIN1,AMIN2,AMIN3)
GO TO 999
1111 CALL OUT22(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLL,A(1,JW3),
1LENV,MENV,Y3,Y4)
999 DO 975 IJ=1,JWAIT
LOWW=L0/2
CALL LOOP(LOWW)
975 CONTINUE
WRITE(4,)JWAIT,IK
IF(JWAIT.GT.10000)GO TO 531
GO TO 555
531 CALL F444
CONTINUE
STOP
END
```

```

C F444*****  

C WITH SHORT*****  

C WITN OIN4,OIN44,OIN45,OFM4,OAM4,OLAY4  

C SUBROUTINE F444(LIST)  

C INTEGER FMIN,FMIN1,FMIN2,FMIN3,AMIN,AMIN1,AMIN2,AMIN3  

C INTEGER A,Y1,Y2,Y3,Y4,S,Z  

C COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  

C S(500),Z(500)  

C LIST4=LIST/4  

C LIST5=LIST/5  

C JWAIT=100000  

555 IV=IALEA(100,200)  

IV1=IALEA(100,200)  

IV2=IALEA(100,200)  

IV3=IALEA(100,200)  

JSWQ=9  

IF(JSWQ.GT.2)GO TO 5555  

JW=IALEA(1,17)  

JW1=IALEA(1,17)  

JW2=IALEA(1,17)  

JW3=IALEA(1,17)  

GO TO 666  

5555 JW=IALEA(5,17)  

JW1=IALEA(5,17)  

JW2=IALEA(5,17)  

JW3=IALEA(5,17)  

666 NENV=IALEA(5,15)  

NENV1=IALEA(5,15)  

NENV2=IALEA(5,15)  

NENV3=IALEA(5,15)  

JJJ=9  

IF(JJJ.NE.9)GO TO 111  

IV=1  

IV1=IV  

IV2=IV  

IV3=IV  

111 DO 11 I=1,LIST  

Y1(I)=A(I,NENV)/IV+1  

Y2(I)=A(I,NENV1)/IV1+1  

Y3(I)=A(I,NENV2)/IV2+1  

11 Y4(I)=A(I,NENV3)/IV3+1  

888 LIST1=LIST4  

JSWI=IALEA(1,9)  

IF(JSWI.GT.7.AND.JJJ.NE.9)LIST1=LIST1+LIST1-41  

140 L=IALEA(4,LIST1)  

LL=IALEA(4,LIST1)  

LLL=IALEA(4,LIST1)  

LLLL=IALEA(4,LIST1)  

NPER=IALEA(15,20)  

MPER=IALEA(15,20)  

JPER=IALEA(15,20)  

KPER=IALEA(15,20)  

JENV=NPER/L  

KENV=MPER/LL  

LENV=JPER/LLL  

MENV=KPER/LLLL  

IF(JJJ.EQ.9)JSWI=10  

GO TO (222,222,1111,1010,1010,444,444,333,333,777),JSWI  

222 CALL OUT17(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  

1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),

```

1LENV,MENV,Y3,Y4)  
GO TO 999

777 CALL OUT18(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999

1010 CALL OUT19(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999

333 FMIN=IALEA(1,LIST4)  
FMIN1=IALEA(1,LIST4)  
FMIN2=IALEA(1,LIST4)  
FMIN3=IALEA(1,LIST4)  
CALL OUT20(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4,FMIN,FMIN1,FMIN2,FMIN3)  
GO TO 999

444 AMIN=IALEA(8,LIST4)  
AMIN1=IALEA(8,LIST4)  
AMIN2=IALEA(8,LIST4)  
AMIN3=IALEA(8,LIST4)  
CALL OUT21(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4,AMIN,AMIN1,AMIN2,AMIN3)  
GO TO 999

1111 CALL OUT22(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)

999 DO 975 I=1,JWAIT  
975 CONTINUE  
JWAIT=JWAIT-6000  
IF(JWAIT.LT.1)JWAIT=1  
IF(JWAIT.EQ.1)JMANY=JMANY+1  
IF(JMANY.GT.2.AND.JMANY.LT.30)GO TO 140  
IF(JMANY.GT.29)GO TO 531  
GO TO 555

531 CALL FT0FT22  
CONTINUE  
CALL FBUBB  
CONTINUE  
RETURN  
END

```

C      SUBROUTINE SHORT (JSET,LO,IGH,JWAIT,IK)
IF(JSET.EQ.1)GO TO 1
IGH=3500
LO=3400
JWAIT=1
IK=70
JCNT=0
NUM=1
JSET=1
1     IF(IK.LT.1)GO TO 123
II=IK**1.9+1
J=II/25
IK=IK-1
LO=LO-J
IGH=IGH-J
GO TO 456
123   IF(JCNT.EQ.1)GO TO 234
LO=LO-5
IGH=IGH-5
IF(IGH.LE.50)JCNT=1
IF(LO.LT.25)LO=25
GO TO 456
234   IF(LO.GT.25)JWAIT=JWAIT+1000
IGH=IGH-NUM
LO=LO-NUM
IF(LO.LT.1)LO=1
IF(IGH.LT.10)NUM=-NUM
GO TO 456
CONTINUE
RETURN
END

```

SUBROUTINE FTOT22  
C FTOT22 WITH WAV2 \*\* 0W22,0WW22,0F22,0A22,0L22,0Y22  
INTEGER A,FMIN,AMIN,Y1  
INTEGER HIGH  
COMMON A(500,22),Y1(500)  
CALL RANDOM(123,X1)  
321 LIST=IALEA(100,500)  
JAM=4000  
IHUN=1  
LIST2=LIST/2  
LIST5=LIST/5  
LISTF=LIST5  
LIST4=LIST/4  
LOW=1  
5555 CALL NPCH(L0,LI,LOP,LIP,JSET,LLL,IHUN)  
JW=IALEA(L0,LI)  
JW1=IALEA(L0,LI)  
NENV=IALEA(LOP,LIP)  
IV=IALEA(100,200)  
HIGH=IALEA(LOW,10)  
L=IALEA(1,LIST5)  
JAMP=JAMP+1  
IF(JAMP.GT.320)LIST5=LIST5-1  
IF(LIST5.LT.10)LOW=9  
IF(LIST5.LT.3)LIST5=2  
IF(JAMP.GT.400)GO TO 9090  
IF(HIGH.EQ.9)L=IALEA(45,LISTF)  
LL=L  
NPER=IALEA(1,1)  
MFLAT=IALEA(1,10)  
IF(MFLAT.EQ.9)NPER=IALEA(1,5)  
MPER=NPER  
KDIFF=IALEA(1,10)  
IF(MFLAT.EQ.9.AND.KDIFF.LT.4)MPER=IALEA(1,5)  
JTOT=LIST  
JOVE=1  
JL00=IALEA(1,10)  
IF(JL00.EQ.3)JOVE=IALEA(2,4)  
JENV=(LIST+1)\*NPER\*JOVE/L  
KENV=(LIST+1)\*MPER\*JOVE/LL  
AMIN=IALEA(1,LIST4)  
LIN=AMIN  
FMIN=AMIN  
IF(JJJ.NE.9)GO TO 111  
DO 43 I=1,LIST  
43 Y1(I)=A(I,NENV)/IHUN+1  
GO TO 333  
111 DO 11 I=1,LIST  
11 Y1(I)=A(I,NENV)/IV+1  
JOUT=IALEA(1,10)  
IF(LIST5.LT.20)JOUT=1  
GO TO (222,222,222,444,444,555,555,666,777,777),JOUT  
222 CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
333 CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
444 L=IALEA(1,8)  
LL=L

```
CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)  
GO TO 999  
666 CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
999 GO TO 5555  
9090 CONTINUE  
RETURN  
END
```

C F3\*\*\*\*\*  
C FTAT22\*\*\*\*\*WITH NPCH\*\*\*\*\*  
C WITH WAV2,OIN3,OFM3,OAM3,OAY3,OIN33  
INTEGER FMIN,FMIM,AMIN,AMIM  
INTEGER HIGH  
INTEGER A,Y1,Y2,Y3,Y4,S,Z  
COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
IS(500),Z(500)  
WRITE(4,786)  
786 FORMAT(' SEED VALUE?')  
READ(4,)JSEED  
CALL RANDOM (JSEED,X1)  
DO 1987 IP=1,2000  
WRITE(4,)IP  
1987 CONTINUE  
321 LIST=IALEA(100,400)  
JAM=4000  
CALL WAVE(LIST,JAM)  
LIST2=LIST/2  
LIST4=LIST/4  
LIST5=LIST/5  
LOW=1  
5555 CALL NPCH(LO,LI,LOP,LIP,JSET,JJJ,IHUN)  
IPER=IALEA(1,4)  
GO TO 1,1,2,3,4,5,IPER  
1 IGH=100  
GO TO 555  
2 IGH=500  
GO TO 555  
3 IGH=1000  
GO TO 555  
4 IGH=1500  
GO TO 555  
5 IGH=2500  
555 CONTINUE  
JW=IALEA(LO,LI)  
JW1=IALEA(LO,LI)  
6666 NENV=IALEA(LOP,LIP)  
NENV1=ALEA(LOP,LIP)  
IV=IALEA(100,200)  
IV1=IALEA(100,200)  
IF(JJJ.NE.9)GO TO 111  
IV=1  
IV1=1  
111 DO 11 I=1,LIST  
Y1(I)=A(I,NENV)/IV+1  
11 Y2(I)=A(I,NENV1)/IV1+1  
888 JAMP=JAMP+1  
IF(JAMP.GT.400)LIST5=LIST5-1  
IF(LIST5.LT.10)LOW=9  
IF(LIST5.LT.5)LIST5=4  
IF(JAMP.GT.470)GO TO 9090  
L=IALEA(3,LIST5)  
LL=IALEA(3,LIST5)  
HIGH=IALEA(LOW,10)  
IF(JAMP.GT.400.AND.HIGH.NE.9)GO TO 673  
L=IALEA(LIST4,LIST2)  
LL=IALEA(LIST4,LIST2)  
673 NPER=IALEA(25,IGH)  
MPER=IALEA(25,IGH)

```
JENV=NPER/L
KENV=MPER/LL
JSWI=IALEA(1,10)
IF(JJJ.EQ.9)JSWI=11
IF(LISTS.LT.20)JSWI=1
GO TO (222,222,222,333,333,333,444,444,444,666,777),JSWI
222 CALL OUT12(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2)
GO TO 999
333 FMIN=IALEA(1,LIST4)
FMIM=IALEA(1,LIST4)
CALL OUT13(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2,FMIN,FMIN)
GO TO 999
444 AMIN=IALEA(1,LIST4)
AMIM=IALEA(1,LIST4)
CALL OUT14(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2,AMIN,AMIN)
GO TO 999
666 CALL OUT15(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2)
GO TO 999
777 CALL OUT16(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
1JENV,KENV,Y1,Y2)
GO TO 999
999 GO TO 5555
CONTINUE
9090 CALL FBUBA
CONTINUE
STOP
END
```

```
SUBROUTINE NPCH (LO,L1,LOP,LIP,JSET,LLL,IHUN)
JTOT=JTOT+1
IF(JTOT.GT.75)GO TO 123
LLL=9
IF(JTOT.GT.40)LLL=IALEA(5,10)
IHUN=IHUN+1
LO=1
L1=17
LOP=1
LIP=17
GO TO 333
123 IF(JSET.EQ.1)GO TO 321
JCNT=0
LO=1
L1=1
JCNT1=-1
LOP=1
LIP=1
JSET=1
321 IF(JTOT.LT.270)GO TO 222
LLL=1
LO=5
LOP=5
GO TO 333
222 JCNT=JCNT+1
IF(JCNT.LT.5)GO TO 333
LLL=IALEA(1,9)
JCNT=0
L1=L1+1
IF(L1.GT.17)L1=17
JCNT1=JCNT1+1
IF(JCNT1.LT.2)GO TO 333
JCNT1=0
LIP=LIP+1
IF(LIP.GT.15)LIP=15
CONTINUE
RETURN
END
```

SUBROUTINE FBUBB  
FBUBB WITH WAV2 \*\* 0W22,0WW22,0F22,0A22,0L22,0Y22  
INTEGER A,FMIN,AMIN,Y1  
INTEGER INC(50)  
COMMON A(500,17),Y1(500)  
MCNT=0  
CALL RANDOM(1234,X1)  
LISTA=22  
LISTX=LISTA-1  
JSENZ=0  
JDUM=3  
DO 39 I=1,LISTA  
39 INC(1)=IALEA(1,30)  
JVAL=23  
321 LIST=350  
JAM=4000  
CALL WAVE(LIST,JAM)  
JAMP=LISTA  
LIST4=LIST/4  
LIST2=LIST/2  
5555 DO 535 I=1,LISTX  
IF(INC(I+1).LT.INC(I))GO TO 535  
ISWAP=INC(I+1)  
INC(I+1)=INC(I)  
INC(I)=ISWAP  
535 CONTINUE  
JVAL=JVAL-1  
644 DO 64 II=1,LISTA  
IF(JDUM.NE.2)GO TO 3322  
JDUM=3  
GO TO 543  
3322 CONTINUE  
L=INC(II)+JVAL  
IV=IALEA(100,200)  
2233 LOW=5  
JWAF=IALEA(1,20)  
IF(JWAF.EQ.9)LOW=1  
JW1=IALEA(LOW,17)  
JW=IALEA(LOW,17)  
NENV=IALEA(8,15)  
LL=L  
NPER=IALEA(1,1)  
MFLAT=IALEA(1,20)  
IF(MFLAT.EQ.9)NPER=IALEA(1,3)  
MPER=NPER  
KDIFF=IALEA(1,10)  
IF(MFLAT.EQ.9.AND.KDIFF.LT.4)MPER=IALEA(1,3)  
JTOT=LIST  
JOVE=1  
IJOO=IALEA(1,20)  
IF(IJOO.EQ.3)JOVE=IALEA(2,4)  
JENV=(LIST+1)\*NPER\*JOVE/L  
KENV=(LIST+1)\*MPER\*JOVE/LL  
AMIN=IALEA(1,LIST4)  
LIN=AMIN  
FMIN=AMIN  
JOUT=IALEA(1,64)  
IF(JOUT.GT.11)JOUT=1  
IF(JOUT.NE.11)GO TO 111  
DO 43 I=1,LIST

43 Y1(1)=A(1,NENV)  
GO TO 3333  
111 DO 11 I=1,LIST  
11 Y1(I)=A(I,NENV)/IV+1  
3333 IF(JSEN2.EQ.1)GO TO 9999  
543 GO TO (222,222,222,444,444,555,555,666,777,777,333),JOUT  
222 CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
333 CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
444 L=IALEA(1,9)  
CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)  
GO TO 999  
666 CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
999 CONTINUE  
64 JREST=IALEA(100000,131000)  
DO 72 I=1,JREST  
72 CONTINUE  
MCNT=MCNT+1  
WRITE(4,MCNT  
JAMP=JAMP-1  
JSENZ=JDUM  
IF(JAMP.NE.0)GO TO 5555  
GO TO 753  
123 CONTINUE  
9999 JDUM=2  
JSENZ=JDUM  
8888 CALL ADC(0,JTEC)  
IF(JTEC.LT.100)GO TO 8888  
GO TO 644  
753 CONTINUE  
RETURN  
END

SUBROUTINE FBUBB  
FBUBB WITH WAV2 \*\* 0W22,0WW22,0F22,0A22,0L22,0Y22  
INTEGER A,FMIN,AMIN,Y1  
INTEGER INC(50)  
COMMON A(500,17),Y1(500)  
MCNT=0  
CALL RANDOM(1234,X1)  
LISTA=22  
LISTX=LISTA-1  
JSENZ=0  
JDUM=3  
DO 39 I=1,LISTA  
39 INC(1)=IALEA(1,30)  
JVAL=23  
321 LIST=350  
JAM=4000  
CALL WAVE(LIST,JAM)  
JAMP=LISTA  
LIST4=LIST/4  
LIST2=LIST/2  
5555 DO 535 I=1,LISTX  
IF(INC(I+1).LT.INC(I))GO TO 535  
ISWAP=INC(I+1)  
INC(I+1)=INC(I)  
INC(I)=ISWAP  
535 CONTINUE  
JVAL=JVAL-1  
644 DO 64 II=1,LISTA  
IF(JDUM.NE.2)GO TO 3322  
JDUM=3  
GO TO 543  
3322 CONTINUE  
L=INC(II)+JVAL  
IV=IALEA(100,200)  
2233 LOW=5  
JWAF=IALEA(1,20)  
IF(JWAF.EQ.9)LOW=1  
JW1=IALEA(LOW,17)  
JW=IALEA(LOW,17)  
NENV=IALEA(8,15)  
LL=L  
NPER=IALEA(1,1)  
MFLAT=IALEA(1,20)  
IF(MFLAT.EQ.9)NPER=IALEA(1,3)  
MPER=NPER  
KDIFF=IALEA(1,10)  
IF(MFLAT.EQ.9.AND.KDIFF.LT.4)MPER=IALEA(1,3)  
JTOT=LIST  
JOVE=1  
IJOO=IALEA(1,20)  
IF(IJOO.EQ.3)JOVE=IALEA(2,4)  
JENV=(LIST+1)\*NPER\*JOVE/L  
KENV=(LIST+1)\*MPER\*JOVE/LL  
AMIN=IALEA(1,LIST4)  
LIN=AMIN  
FMIN=AMIN  
JOUT=IALEA(1,64)  
IF(JOUT.GT.11)JOUT=1  
IF(JOUT.NE.11)GO TO 111  
DO 43 I=1,LIST

43 Y1(1)=A(I,NENV)  
GO TO 3333  
111 DO 11 I=1,LIST  
11 Y1(I)=A(I,NENV)/IV+1  
3333 IF(JSENZ.EQ.1)GO TO 9999  
543 GO TO (222,222,222,444,444,555,555,666,777,777,333),JOUT  
222 CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
333 CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
444 L=IALEA(1,9)  
CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)  
GO TO 999  
666 CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
999 CONTINUE  
64 CONTINUE  
JREST=IALEA(100000,131000)  
DO 72 I=1,JREST  
72 CONTINUE  
MCNT=MCNT+1  
WRITE(4,MCNT)  
JAMP=JAMP-1  
JSENZ=JDUM  
IF(JAMP.NE.0)GO TO 5555  
GO TO 753  
123 CONTINUE  
9999 JDUM=2  
JSENZ=JDUM  
8888 CALL ADC(0,JTEC)  
IF(JTEC.LT.100)GO TO 8888  
GO TO 644  
753 CONTINUE  
RETURN  
END

"TOP12" is a program which calls 3 compositional subroutines:  
(1) "TDOZS", (2) "TDOZ1S", and (3) "TDOOZ". "TOP12" also determines  
the duration of a silence after each subroutine call.

The 3 subroutines are similar in nature, with slight variations.  
In each routine a sound event series is chosen (with no repetitions).  
The number of events chosen ( $n$ ) determines the size of another  
larger list of sound events of the size ( $n$ ) squared: ( $n \times n$ ).  
The original ( $n$ ) events are then inserted into the larger string  
according to their location ordinally within the original ( $n$ )  
string in such a way that each set of ( $n$ ) groups in the larger  
string ( $n \times n$ ) contains the introduction of one of the ( $n$ ) values  
while events inserted in earlier groups are carried over into the  
next group 'modulo' style.

Below is an illustration of the original event string and the  
larger string in which the original events are inserted:

1	2	3
---	---	---

1			1	2		1	2	3
---	--	--	---	---	--	---	---	---

After this 'template' type comparison is made the remaining locations  
of the event string are filled with randomly chosen events:

1	R	R	1	2	R	1	2	3
---	---	---	---	---	---	---	---	---

so that, the number of random events (NR) is determined by: ((n)=  
original number of events)

$$NR = (n-1) + (n-2) + (n-3) \dots + (n-n)$$

This final event list becomes the actual sounding string. Within two subroutines there is the additional possibility of 'random ornamentation' which can occur between events of the sounding string after the threshold point  $(n \times n)/2$  is reached. The ornaments are of a shorter duration and different character than the original events and the number of ornaments that can sound between original events is determined within mask limits whose size depends on the distance into the event string.

Between events (excluding the ornaments) a silence controlling articulation and a rest value are chosen stocastically.

The tendency of an event string is such that repetition increases during the course of the list while the ornamentation serves to oppose this unfolding repetition. These programs were used in the production of "TAPEWALK II".

```
C      TOP12*****  
C      *****TO CALL TD0ZS,TDOZ1S,TDOOZ*****  
*****  
      INTEGER A,Y1,Y2,Y3,Y4,S,Z  
      COMMON A(240,17),Y1(240),Y2(240),Y3(240),Y4(240),  
      1S(240),Z(240)  
7171  WRITE(4,786)  
786   FORMAT(' SEED VALUE,LLTT,JSEED1')  
      READ(4,)JSEED,LLTT,JSEED1  
      CALL RANDOM(JSEED,X1)  
      CALL TOEVAL(JSEED1,.371)  
      LO=400  
      IGH=500  
      JSET=0  
*****  
55    WRITE(4,)LO,IGH  
      JCH00=IALEA(1,4)  
      GO TO (1,2,2,3),JCH00  
1     CALL TD0ZS(LLTT)  
      GO TO 99  
2     CALL TDOZ1S  
      GO TO 99  
3     CALL TD00ZS(LLTT)  
      GO TO 99  
*****  
C      REST  *  
*****  
99    IREST=IALEA(LO,IGH)  
      WRITE(4,792)  
792   FORMAT('      SUBROUTINE PAUSE*****',/)  
      DO 11 IWAIT=1,IREST  
11    WRITE(4,793)IWAIT  
793   FORMAT('+',I6)  
      IF(JSET.EQ.0)GO TO 21  
      LO=LO+20  
      IGH=IGH+20  
      GO TO 55  
21    LO=LO-20  
      IGH=IGH-20  
      IF(LO.LT.130)JSET=1  
      GO TO 55  
      STOP  
      END
```

```
C      TDOZG*****  
C      SUBROUTINE TDOZS(LLIT)  
C      TO CALL F2,F3,F4,F5  
C      INTEGER A,Y1,Y2,Y3,Y4,S,Z  
C      INTEGER B(20,2),C(200)  
C      COMMON A(240,17),Y1(240),Y2(240),Y3(240),Y4(240),  
C      S(240),Z(240)  
7171  WRITE(4,786)  
786  FORMAT(' TDOZS')  
C*****  
C      CREATE SERIES      *  
C*****  
9898  MAX=IALEA(3,5)  
      WRITE(4,)MAX  
      N=1  
      B(1,1)=IALEA(1,MAX)  
7      K=IALEA(1,MAX)  
      DO 1 J=1,N  
      IF(K.EQ.B(J,1))GO TO 7  
1      CONTINUE  
      B(N+1,1)=K  
      N=N+1  
      IF(N.EQ.MAX)GO TO 13  
      GO TO 7  
13    CONTINUE  
      DO 11 I=1,MAX  
11    B(I,2)=IALEA(1,10000)  
C*****  
C      INIT ARRAY      *  
C*****  
      LOC=1  
      LOW=1  
      IGH=MAX  
      MXX=MAX*MAX  
      MAX1=MAX+1  
      MXX2=MXX/2  
      DO 22 I=1,MXX  
22    C(I)=0  
C*****  
C      TEMPLATE COMPARISON      *  
C*****  
9090  DO 33 JSE=LOW,IGH  
      JSEF=JSE-LOW+1  
      IF(C(JSE).NE.0)GO TO 31  
      IF(LOC.NE.B(JSEF,1))GO TO 32  
      C(JSE)=B(JSEF,2)  
31    C(JSE+MAX)=C(JSE)  
      GO TO 33  
32    C(JSE)=IALEA(1,10000)  
33    CONTINUE  
      LOC=LOC+1  
      IF(LOC.GT.MAX)GO TO 9191  
      LOW=LOW+MAX  
      IGH=IGH+MAX  
      GO TO 9090  
9191  CONTINUE  
C*****  
C      MIS...      *  
C*****  
321    LIST=IALEA(100,200)
```

```
      WRITE(4,LIST
      JAM=4000
      CALL WAVE(LIST,JAM)
      NIK=1
      NIKI=1
      JCNT=1
      KKNT=1
      LCNT=11
*****
C       OUTPUT ARRAY      *
*****
      DO 66 I0=1,MXX
      JIN=C(I0)
*****
C       INNER RANDOM ORNAMENTS  *
*****
      DO 55 IK=1,NIKI
      CALL RANDOM(JIN,X1)
543   IPER=IALEA(1,2)
      JCH00=IALEA(1,13)
100    GO TO (2,2,2,2,2,2,3,3,3,4,4,4,5),JCH00
2      CALL F2(LIST)
      GO TO 999
3      CALL F3(LIST,IPER)
      GO TO 999
4      CALL F4(LIST,IPER)
      GO TO 999
5      CALL F5(LIST,JAM)
      GO TO 999
999   CONTINUE
      LCNT=LCNT+LLTT
      LLTT=LLTT+7
      CALL RANDOM(LCNT,X1)
      JIN=IALEA(1,10000)
0000000000000000
      JPAUZ=ALEA(1,10,0)
      IF(JPAUZ.GT.3)GO TO 55
      IPAUZ=ALEA(2,30,0)
      DO 197 IPZ=1,IPAUZ
197   WRITE(4,701)IPZ
701   FORMAT('+',I5)
0000000000000000
55    WRITE(4,776)IK
*****
776   FORMAT('+',I4)
      JCNT=JCNT+1
      KKNT=KKNT+1
      IF(JCNT.LT.MAX1)GO TO 65
      JCNT=1
      IF(KKNT.GT.MXX2)NIK=NIK+1
65    NIKI=IALEA(1,NIK)
*****
C       REST??      *
*****
      JREST=IALEA(1,19)
      IF(JREST.NE.9)GO TO 66
      IREST=IALEA(50,100)
      WRITE(4,792)
792   FORMAT(' PAUZE*****',/)
      DO 67 IWAIT=1,IREST
```

67      WRITE(4,791)IWAIT  
791     FORMAT('+',I5)  
66      WRITE(4,)IO  
RETURN  
END

```
C      TDOZ1S*****  
C      SUBROUTINE TDOZ1S  
C      TO CALL F2,F3,F4,F5  
C      INTEGER A,Y1,Y2,Y3,Y4,S,Z  
C      INTEGER B(20,2),C(200)  
C      COMMON A(240,17),Y1(240),Y2(240),Y3(240),Y4(240),  
C      S(240),Z(240)  
C      WRITE(4,786)  
786   FORMAT(' TDOZ1S')  
9898  MAX=IALEA(3,5)  
      WRITE(4,)MAX  
      N=1  
      B(1,1)=IALEA(1,MAX)  
7      K=IALEA(1,MAX)  
      DO 1 J=1,N  
      IF(K.EQ.B(J,1))GO TO 7  
1      CONTINUE  
      B(N+1,1)=K  
      N=N+1  
      IF(N.EQ.MAX)GO TO 13  
      GO TO 7  
13     CONTINUE  
      DO 11 I=1,MAX  
11     B(I,2)=IALEA(1,10000)  
      LOC=1  
      LOW=1  
      IGH=MAX  
      MXX=MAX*MAX  
      DO 22 I=1,MXX  
22     C(I)=0  
9090  DO 33 JSE=LOW,IGH  
      JSEF=JSE-LOW+1  
      IF(C(JSE).NE.0)GO TO 31  
      IF(LOC.NE.B(JSEF,1))GO TO 32  
      C(JSE)=B(JSEF,2)  
31     C(JSE+MAX)=C(JSE)  
      GO TO 33  
32     C(JSE)=IALEA(1,10000)  
      CONTINUE  
      LOC=LOC+1  
      IF(LOC.GT.MAX)GO TO 9191  
      LOW=LOW+MAX  
      IGH=IGH+MAX  
      GO TO 9090  
9191  CONTINUE  
321   LIST=IALEA(100,200)  
      WRITE(4,)LIST  
      JAM=4000  
      CALL WAVE(LIST,JAM)  
      NIK=1  
      NIKI=1  
      JCNT=1  
      LCNT=0  
      DO 66 IO=1,MXX  
      JIN=C(IO)  
      CALL RANDOM(JIN,X1)  
543   IPER=IALEA(1,2)  
      JCH00=IALEA(1,11)  
100    GO TO (2,2,2,2,3,3,3,4,4,4,5),JCH00  
2      CALL F2(LIST)
```

```
GO TO 999
3 CALL F3(LIST,IPER)
GO TO 999
4 CALL F4(LIST,IPER)
GO TO 999
5 CALL F5(LIST,JAM)
GO TO 999
999 CONTINUE
C*****+
JPAUZ=ALEA(1,10,0)
IF(JPAUZ.GT.3)GO TO 66
IPAUZ=ALEA(2,30,0)
DO 197 IPZ=1,IPAUZ
197 WRITE(4,701)IPZ
701 FORMAT('+',I5)
C*****+
66 WRITE(4,)IO
RETURN
END
```

```
C      TD00Z$*****  
C      SUBROUTINE TD00ZS(LLTT)  
C      TO CALL F2,F3,F4,F5  
C      INTEGER A,Y1,Y2,Y3,Y4,S,Z  
C      INTEGER B(20,2),C(400)  
C      COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
C      1S(500),Z(500)  
C      WRITE(4,786)  
786    FORMAT(' TD00ZS')  
C*****  
C      CREATE SERIES *  
C*****  
9898  MAX=IALEA(3,6)  
      WRITE(4,)MAX  
      N=1  
      B(1,1)=IALEA(1,MAX)  
7      K=IALEA(1,MAX)  
      DO 1 J=1,N  
      IF(K.EQ.B(J,1))GO TO 7  
1      CONTINUE  
      B(N+1,1)=K  
      N=N+1  
      IF(N.EQ.MAX)GO TO 13  
      GO TO 7  
13    CONTINUE  
      DO 11 I=1,MAX  
11    B(I,2)=IALEA(1,10000)  
C*****  
C      INIT ARRAY *  
C*****  
      LOC=1  
      LOW=1  
      IGH=MAX  
      MXX=MAX*MAX  
      MAX2=MAX*2  
      MAX1=MAX+1  
      MXX2=MXX/2  
      DO 22 I=1,MXX  
22    C(I)=0  
C*****  
C      TEMPLATE COMPARISON *  
C*****  
9090  DO 33 JSE=LOW,IGH  
      JSEF=JSE-LOW+1  
      IF(C(JSE).NE.0)GO TO 31  
      IF(LOC.NE.B(JSEF,1))GO TO 32  
      C(JSE)=B(JSEF,2)  
31    C(JSE+MAX)=C(JSE)  
      GO TO 33  
32    C(JSE)=IALEA(1,10000)  
33    CONTINUE  
      LOC=LOC+1  
      IF(LOC.GT.MAX)GO TO 9191  
      LOW=LOW+MAX  
      IGH=IGH+MAX  
      GO TO 9090  
9191  CONTINUE  
C*****  
C      MISC... *  
C*****
```

```
321    LIST=IALEA(100,230)
      WRITE(4,)LIST
      JAM=4000
      CALL WAVE(LIST,JAM)
      NIK=1
      NIKI=1
      JCNT=1
      KKNT=1
      LCNT=11
*****
C      OUTPUT ARRAY
*****
DO 66 IO=1,MXX
  JIN=C(IO)
  JTWO=2
*****
C      INNER RANDOM ORNAMENTS
*****
DO 55 IK=1,NIKI
  CALL RANDOM(JIN,X1)
543  IPER=IALEA(1,JTWO)
  JCHO0=IALEA(1,13)
100   GO TO (2,2,2,2,2,2,3,3,3,4,4,4,5),JCHO0
2     CALL F2(LIST)
      GO TO 999
3     CALL F3(LIST,IPER)
      GO TO 999
4     CALL F4(LIST,IPER)
      GO TO 999
5     CALL F5(LIST,JAM)
      GO TO 999
999   CONTINUE
      LCNT=LCNT+LLTT
      LLTT=LLTT+2
      CALL RANDOM(LCNT,X1)
      JIN=IALEA(1,10000)
      JTWO=1
55    WRITE(4,776)IK
776   FORMAT('+',I4)
*****
JCNT=JCNT+1
KKNT=KKNT+1
IF(JCNT.LT.MAX1)GO TO 65
JCNT=1
IF(KKNT.GT.MXX2)NIK=NIK+1
IF(NIK.GT.4)NIK=4
65   NIKI=IALEA(1,NIK)
*****
C      REST???
*****
JREST=IALEA(1,MXX)
IF(JREST.NE.1)GO TO 66
IREST=IALEA(50,100)
WRITE(4,792)
792   FORMAT('      PAUSE*****',/)
      DO 67 IWAIT=1,IREST
67    WRITE(4,791)IWAIT
791   FORMAT('+',I5)
66    WRITE(4,)IO
      WRITE(4,799)
```

799 FORMAT(' \*\*\*\*')  
RETURN  
END

"FTOOT1" is a program in which a simple directional tendency is controlled by a random mask which acts on the parameter pitch, causing the frequency range to become higher and narrower over time. Four possible output routines controlling timbre are called with a stochastic weighting in which one timbre can be chosen 50% of the time and the other three each 17%. Duration is effected by the pitch tendency only after a threshold is reached in the pitch range. This program is used in conjunction with "TOP12" and its related subroutines for the composition "TAPEWALK II".



GO TO (222,222,222,444,555,777),JOUT  
222 CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
333 CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
444 CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,FMIN,JOVE)  
GO TO 999  
555 CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,AMIN,JOVE)  
GO TO 999  
666 CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,JOVE)  
GO TO 999  
777 CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,  
1KENV,Y1,LIN,JOVE)  
GO TO 999  
999 JCNT=JCNT+1  
IF(JCNT.LT.3)GO TO 998  
JCNT=0  
LO=LO+LOX  
IGH=IGH+IGHX  
998 IF(L.LT.LIST22)GO TO 5555  
JSET=JSET-1  
LO=LO-LIST4  
IGH=IGH-LIST4  
LOX=2  
IGHX=2  
IF(JSET.EQ.0)GO TO 321  
GO TO 5555  
STOP  
END

"TSOR3" is a program in which two event string groups are created of 6 notes each and are manipulated as separate groups by a subroutine "SORT3". "SORT3" contains 7 routines which perform operations of a transformational nature on the event groups. These 7 routines include:

- (1) Rotation of events in which  $(n)$  becomes  $(n+1)$ , etc. and the final group member  $(nMAX)$  becomes  $(n)$ .
- (2) Two event locations are chosen randomly and their contents are exchanged.
- (3) Event  $(n+1)$  and  $(nMAX-1)$  are exchanged.
- (4) A randomly chosen event is exchanged with its immediate neighbor.
- (5) A randomly chosen event is added to the event string in a randomly chosen location.
- (6) A randomly chosen event is deleted from the event string.
- (7) And most importantly, a randomly chosen event is repeated either once or twice in succession.

Additionally, within "TSOR3" choice is made for either the prime or retrograde version of the string and an increment value through the string which determines the number of events at each sounding of the group.

In "SORT3" a specific sorting routine is chosen in a weighted random manner, while the actual possibility of calling "SORT3" from "TSOR3" is decided via a random mask. Transposition of the entire string is possible in terms of pitch and/or duration.

Two other subroutines may be called by "TSOR3". These are "COPY3" and "COPY33". "COPY33" reproduces the original event strings without transformations via sorting. This original information can be accessed to allow for comparison between sorted versions of the groups and the original versions. "COPY3" allows for the sounding of each group in their entirety without incrementing or retrograde possibilities.

Regarding the pitch transposition possibilities there are 6 possible transpositions which can take place for an entire event string. A weighting is used to control the frequency of choice, with some transpositions having the potential to be chosen more often. These 6 transpositions are used in "TSOR3"; while in "COPY3" and "COPY33" random transpositions within a certain range are possible instead.

Most important compositionally is an overall tendency which controls general characteristics of the event strings. The initial event strings have no events which are repeated. After a certain number of sort manipulations the sort which repeats a random event once or twice successively becomes the most prevalent sort routine (number 7). In this way repetition of small groups of events within each string begins to take place. When a group (which originally contained 6 elements) 'grows' to a total of 13 elements via the repetition sort the tendency 'changes direction' and the sort routine which deletes elements from the group becomes most prominent (number 6). The program halts when only one event is left remaining in a string.

The two groups serve both the function of opposing each other by way of containing contrasting material and yet they both develop in parallel fashion via the tendency specifications. These programs were used in the creation of "T'WHICH".

```

C      TS0R3*****
C      TO CALL F2,F3,F4,F5***** AND SORT3,COPY3,COPY33***
C      INTEGER A,Y1,Y2,Y3,Y4,S,Z
C      INTEGER LST(6)
C      COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),
C      1S(500),Z(500),INC(100,4)
9090  WRITE(4,786)
786  FORMAT(' SEED VALUE? AND MAX? AND JSEED1?')
      READ(4,)JSEED,MAX,JSEED1
      CALL RANDOM(JSEED,X1)
      CALL TOEVAL(JSEED1,.779)
      LST(1)=100
      LST(2)=125
      LST(3)=191
      LST(4)=212
      LST(5)=262
      LST(6)=278
      JSEET=20
      LOAD=40
*****
C      CREATE GROUPS *****
C*****
LISTA=IALEA(5,6)
LISSA=LISTA
LISA=LISTA+20
DO 22 JGRUP=1,MAX
DO 22 I=1,LISA
  INC(I,JGRUP)=IALEA(1,10000)
  INC(I,JGRUP+2)=INC(I,JGRUP)
  INC(1,2)=INC(1,2)+1
  INC(1,4)=INC(1,2)
  JGRUP=1
  JCNT=0
2113  CALL COPY33(LISSA,LIST)
GO TO 1929
213  CALL COPY(LISTA,MAX,LIST)
GO TO 1929
*****
C      INIT *****
C*****
321  LSTI=IALEA(1,10)
  IF(LSTI.GT.6)LSTI=1
  IF(LSTI.GT.8)LSTI=2
  LIST=LST(LSTI)
  JAM=4000
  CALL WAVE(LIST,JAM)
123  JRETR0=IALEA(1,100)
  INK=IALEA(1,2)
  WRITE(4,714)
  FORMAT(' LIST JGRUP JCHO INK JCNT')
  WRITE(4,711)LIST,JGRUP,JCHO,INK,JCNT
711  FORMAT(1X,5(I6))
  IF(JRETR0.GT.50)GO TO 654
*****
C      PRIME *****
C*****
5555  WRITE(4,753)
753  FORMAT(' **PRIME**',/)
  DO 999 IO=1,LISTA,INK
    CALL RANDOM(INC(IO,JGRUP),X1)

```

```
IPER=IALEA(1,2)
JCHOO=IALEA(1,9)
GO TO (2,2,2,2,3,3,4,4,5),JCHOO
2 CALL F2(LIST)
GO TO 999
3 CALL F3(LIST,IPER)
GO TO 999
4 CALL F4(LIST,IPER)
GO TO 999
5 CALL F5(LIST,JAM)
GO TO 999
999 CONTINUE
GO TO 1929
*****
C           RETRO          *****
*****
654        WRITE(4,741)
741        FORMAT(' **RETRO**',/)
DO 888 IO=LISTA,1,-INK
CALL RANDOM(INC(IO,JGRUP),X1)
IPER=IALEA(1,2)
JCHOO=IALEA(1,6)
GO TO (12,12,12,13,14,15),JCHOO
12       CALL F2(LIST)
GO TO 888
13       CALL F3(LIST,IPER)
GO TO 888
14       CALL F4(LIST,IPER)
GO TO 888
15       CALL F5(LIST,JAM)
GO TO 888
888       CONTINUE
*****
C           CHOOSE SORT # AND CALL*
*****
1929       ICNT=ALEA(1,10000,0)
JCNT=JCNT+1
CALL RANDOM(ICNT,X1)
IF(JCNT.LT.2)GO TO 213
JGRUP=IALEA(1,MAX)
NSORT=IALEA(1,100)
IF(JSEET.EQ.10)LOAD=80
IF(NSORT.GT.LOAD)GO TO 1939
CALL SORT(LISTA,JGRUP,JCHO,JSEET,JCNT)
WRITE(4,765)
765       FORMAT(' ** NEW SORT **')
GO TO 1949
1939       WRITE(4,766)
766       FORMAT(' **NO NEW SORT**')
1949       IF(INK.GT.1)GO TO 1951
*****
C           SIL.#
*****
IREST=IALEA(10,250)
WRITE(4,792)
792       FORMAT('      PAUZE*****',/)
DO 67 IWAIT=1,IREST
67         WRITE(4,791)IWAIT
791       FORMAT('+',15)
```

1951 NLIS=IALEA(1,100)  
IF(NLIS.GT.70)GO TO 123  
IF(NLIS.LT.11)GO TO 213  
IF(NLIS.LT.24)GO TO 2113  
GO TO 321  
STOP  
END

C\*\*\*\*\* SORT3 \*\*\*\*\*

SUBROUTINE SORT(LISTA,IX,JCHO,JSEET,JCNT)

INTEGER A,Y1,Y2,Y3,Y4,S,Z

COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
IS(500),Z(500),INC(100,4)

JCHO=IALEA(1,18)

IF(JCNT.LT.12)JCHO=IALEA(1,9)

IF(LISTA.GT.11)JSEET=10

IF(JSEET.GT.10)GO TO 188

IF(JCHO.GT.10)JCHO=10

WRITE(4,877)

877 FORMAT(' NOTICE:REPETITION BLOCKED\*\*\*\*\*')

188 GO TO (1,1,2,2,5,5,6,6,9,8,7,7,7,7,7,7,7),JCHO

C\*\*\*\*\*

C KRENEK ROTATION

C\*\*\*\*\*

1 JST0=INC(1,IX)

LISTX=LISTA-1

DO 199 I=1,LISTX

199 INC(1,IX)=INC(I+1,IX)

INC(LISTA,IX)=JST0

GO TO 101

C2\*\*\*\*\*

C EXCHANGE RANDOM LOCS.

C\*\*\*\*\*

2 K=IALEA(1,LISTA)

L=IALEA(1,LISTA)

ISWAP=INC(K,IX)

INC(K,IX)=INC(L,IX)

INC(L,IX)=ISWAP

GO TO 101

C3\*\*\*\*\*

C INVERT VAL. IN RANDOM LOC

C\*\*\*\*\*

3 K=IALEA(1,LISTA)

IF(INC(K,IX).GT.5000)GO TO 214

INC(K,IX)=INC(K,IX)+5000

GO TO 215

214 INC(K,IX)=INC(K,IX)-5000

215 CONTINUE

GO TO 101

C4\*\*\*\*\*

C REPLACE 2 LOCS. WITH RAN. VALS.

C\*\*\*\*\*

4 DO 22 I=1,2

M=IALEA(1,10000)

ML=IALEA(1,LISTA)

22 INC(ML,IX)=M

GO TO 101

C5\*\*\*\*\*

C EXCHANGE 2ND & PENULTIMATE LOCS.

C\*\*\*\*\*

5 J=1

ISWAP=INC(J+1,IX)

INC(J+1,IX)=INC(LISTA-1,IX)

INC(LISTA-1,IX)=ISWAP

GO TO 101

C6\*\*\*\*\*

C EXCHANGE NEIGHBOR VALS.

C\*\*\*\*\*

6 LISTX=LISTA-1  
L=IALEA(1,LISTX)  
ISWAP=INC(L,IX)  
INC(L,IX)=INC(L+1,IX)  
INC(L+1,IX)=ISWAP  
111 CONTINUE  
GO TO 101

C7\*\*\*\*\*  
C REPETITION OF RAN. VAL. X#  
C\*\*\*\*\*

7 L=IALEA(1,LISTA)  
JADD=IALEA(1,2)  
LISTA=LISTA+JADD  
L1=L+JADD  
DO 31 I=LISTA,L1,-1  
31 INC(I,IX)=INC(I-JADD,IX)  
DO 33 I=1,JADD  
33 INC(L+I,IX)=INC(L,IX)  
GO TO 101

C8\*\*\*\*\*  
C DELETION OF RAN. VAL.  
C\*\*\*\*\*

8 IF(LISTA.LT.2)GO TO 9  
L=IALEA(1,LISTA)  
DO 44 I=L,LISTA  
44 INC(I,IX)=INC(I+1,IX)  
LISTA=LISTA-1  
GO TO 101

C9\*\*\*\*\*  
C ADD ONE TO STRING RAN.  
C\*\*\*\*\*

9 L=IALEA(1,LISTA)  
LISTA=LISTA+1  
L1=L+1  
DO 98 I=LISTA,L1,-1  
98 INC(I,IX)=INC(I-1,IX)  
INC(L+1,IX)=IALEA(1,10000)  
GO TO 101

C\*\* \*\* \*\* \*\* \*\* \*\* \*\* \*\* \*\* \*\*  
101 WRITE(4,)LISTA  
RETURN  
END

```
C *****  
C COPY3*****  
C CALLED BY T50R3*****  
C TO CALL F2,F3,F4,F5*****  
C SUBROUTINE COPY(LISTA,MAX,LIST)  
C INTEGER A,Y1,Y2,Y3,Y4,S,Z  
C COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
C 1S(500),Z(500),INC(100,4)  
C WRITE(4,777)  
777 FORMAT(' ***** COPY3 *****')  
321 LIST=IALEA(100,200)  
      WRITE(4,)LIST  
      JAM=4000  
      CALL WAVE(LIST,JAM)  
      DO 999 JWH=1,MAX  
      WRITE(4,)JWH  
      DO 999 IO=1,LISTA,1  
      CALL RANDOM(INC(IO,JWH),X1)  
      IPER=IALEA(1,2)  
      JCH00=IALEA(1,9)  
      GO TO (2,2,2,2,3,3,4,4,5),JCH00  
2      CALL F2(LIST)  
      GO TO 999  
3      CALL F3(LIST,IPER)  
      GO TO 999  
4      CALL F4(LIST,IPER)  
      GO TO 999  
5      CALL F5(LIST,JAM)  
      GO TO 999  
999  CONTINUE  
      RETURN  
      STOP
```

C COPY33\*\*\*\*\*  
C CALLED BY TS0R3\*\*\*\*\*  
C TO CALL F2,F3,F4,F5\*\*\*\*\*  
C SUBROUTINE COPY33(LISSA,LIST)  
C INTEGER A,Y1,Y2,Y3,Y4,S,Z  
C COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
C S(500),Z(500),INC(100,4)  
C WRITE(4,777)  
777 FORMAT(' \*\*\*\* COPY33 \*\*\*\*')  
321 LIST=IALEA(100,250)  
WRITE(4,)LIST  
JAM=4000  
CALL WAVE(LIST,JAM)  
DO 999 JWH=3,4  
WRITE(4,)JWH  
DO 999 IO=1,LISSA,1  
CALL RANDOM(INC(IO,JWH),X1)  
IPER=IALEA(1,2)  
JCH00=IALEA(1,9)  
GO TO (2,2,2,2,3,3,4,4,5),JCH00  
2 CALL F2(LIST)  
GO TO 999  
3 CALL F3(LIST,IPER)  
GO TO 999  
4 CALL F4(LIST,IPER)  
GO TO 999  
5 CALL F5(LIST,JAM)  
GO TO 999  
999 CONTINUE  
RETURN  
STOP

"T00" is unique among these programs for two reasons: (1) the use of the switch register in the final form of the program and (2) the use of additional hardware consisting of an analog-to-digital convertor. The function of these two items is to allow for flexible input possibilities in real-time.

The switch register is divided into four sections to allow for the input of four variable values and the ADC is used for the input of a fifth variable value via a 0 to 10 volt power supply controlled by a potentiometer. This program was the last to be developed in the course of this project and the real-time 'performance' possibilities were added when it became evident that this flexibility was necessary in order to articulate the musical potential and relationships of this program.

The main function of the program is the transformation of individual parameters of sound events. The three parameters frequency, duration, and timbre can be tied or untied in any combination in relation to each other within a single sound event. This gives a combinatorial maximum of six tied/untied possible relationships for a sound event which are controlled by a stochastic process between clearly defined limits which allows for event modifications ranging from very slight to very large without losing basic individualising characteristics of the original sound event.

Two random number generators were employed and a set of 63 sound events were used as a template from which to work. (Because of the transformational possibilities 63 events was more than enough.) Via the switch register a beginning event, a final event, and an increment value for specifying events in the range could be entered. In this way I had control of event sequences while leaving the details of parametric transformations to the computer. Also, via the switches, specification could be given for general parametric considerations involving pitch and duration characteristics of entire strings of events. Furthermore, by way of the ADC, event articulation and silence between events could be controlled. Three FORTRAN subroutines were called by "T00": "ONE1", "TWO1", and "THRE1". These routines made the actual transformations to specific

events with information sent from "T00", and they in turn called MACRO sounding routines. All in all the possibilities inherent in the transformation of specific parameters was best articulated with the potential for a more 'performance' oriented environment. These programs were used in the creation of "T'WHICH".

```
C*****TOO WITH ADC*****
C      TAM11*****TO CALL: ONE1,TW01,THRE1
      INTEGER A,Y1,Y2,Y3,Y4,S,Z
      INTEGER C(100)
      COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),
     1S(500),Z(500)
9898  WRITE(4,786)
786   FORMAT(' SEED VALUE?,MAX?,JSEED1')
      READ(4,)JSEED,MAX,JSEED1
      CALL RANDOM(JSEED,X1)
      CALL TOEVAL(JSEED1,.799)
C*****
C      INIT. LIST & ETC. *
C*****
      LIST=IALEA(100,200)
      LIST=177
      JAM=4000
      JSET=0
      GO TO 390
C*****
C      INIT.
C*****
321   LIST=IALEA(50,250)
390   WRITE(4,)LIST
      LIST4=LIST/4
      LIST5=LIST/5
      JSET=JSET+1
      IF(JSET.GT.1)GO TO 212
C*****
C      SET UP ARRAY
C*****
      DO 1 J=1,MAX
1       C(J)=IALEA(1,10000)
C*****
C      READ SWITCHES
C*****
212   CALL WAVE(LIST,JAM)
21    CALL SNSACS(NON)
      MON=NONE[12:17]
      MON1=NONE[6:11]
      MON2=NONE[0:2]
      MOLIS=NONE[3:5]
      WRITE(4,)MON,MON1,MON2,MOLIS
C*****
C      START LOOP*****
C*****
      DO 66 IO=MON,MON1,MON2
      MSEMI=IALEA(1,100)
      IF(MSEMI.GT.90)GO TO 9
      GO TO 91
C*****
C      CHANGE ONE PARAMETER  *
C*****
9      IC00=IALEA(1,7)
      GO TO (10,10,10,20,20,20,30),IC00
10    JTIM=IALEA(1,3)
      JNEG=IALEA(1,100)
      IF(JNEG.GT.50)JTIM=-JTIM
      GO TO 654
20    IPCH=IALEA(1,13)
```

```
JNEG1=IALEA(1,100)
IF(JNEG1.GT.50)IPCH==IPCH
GO TO 654
30 MDUR=IALEA(100,500)
MDUR1=IALEA(1,3)
JNEG2=IALEA(1,100)
IF(JNEG2.GT.50)MDUR==MDUR
IF(JNEG2.GT.50)MDUR1==MDUR1
GO TO 654
C*****CHANGE ALL PARAMETERS*****
C*****CALL OUTPUT ROUTINES***
```

91 JTIM=IALEA(1,3)
JNEG=IALEA(1,100)
IF(JNEG.GT.50)JTIM==JTIM
IPCH=IALEA(1,13)
JNEG1=IALEA(1,100)
IF(JNEG1.GT.50)IPCH==IPCH
NUM=IALEA(1,100)
IF(NUM.GT.25)GO TO 654
MDUR=IALEA(100,500)
MDUR1=IALEA(1,3)
JNEG2=IALEA(1,100)
IF(JNEG2.GT.50)MDUR==MDUR
IF(JNEG2.GT.50)MDUR1==MDUR1
C\*\*\*\*\*

C\*\*\*\*\*

654 WRITE(4,IO
IF(10.EQ.0)GO TO 5
CALL RANDOM(C(IO),X1)
543 IPER=IALEA(1,3)
JCH00=IALEA(1,8)
100 GO TO (2,2,2,3,3,4,4,5),JCH00
2 CALL F2(LIST,LIST4,LIST5,JTIM,IPCH,MDUR1,IC00,NUM,MSEM)
GO TO 999
3 CALL F3(LIST,LIST4,LIST5,IPER,JTIM,IPCH,MDUR,IC00,NUM,MSEM)
GO TO 999
4 CALL F4(LIST,LIST4,LIST5,IPER,JTIM,IPCH,MDUR,IC00,NUM,MSEM)
GO TO 999
5 LCNT=ALEA(1,10000,0)
CALL RANDOM(LCNT,X1)
CALL F5(LIST,JAM)
GO TO 999
999 CONTINUE
109 LCNT=ALEA(1,10000,0)
CALL RANDOM(LCNT,X1)
C\*\*\*\*\*

IREST=0
C\*\*\*\*\*

C CALL ADC(0,IREST)
IF(IREST.LT.1)GO TO 66
WRITE(4,792)
792 FORMAT(' PAUZE\*\*\*\*',/)
DO 67 IWAIT=1,IREST
67 WRITE(4,791)IWAIT
791 FORMAT('+',I5)
66 CONTINUE
C\*\*\*\*\*

C END LOOP\*\*\*\*\*

\*\*\*\*\*

```
IF(MOLIS.GT.0)GO TO 321  
GO TO 21  
STOP  
END
```

C F2TRM\*\*\*\*\*  
C F2\*\*\*\*\*  
C WITH WAV2 \*\* 0W22,0WW22,0F22,0A22,0L22,0Y22  
SUBROUTINE F2(LIST,JTIM,IPCH,MDUR1,IC00,NUM,MSEM)  
INTEGER FMIN,AMIN,HIGH  
INTEGER A,Y1,Y2,Y3,Y4,S,Z  
COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
1S(500),Z(500)  
LIST5=LIST/5  
LIST4=LIST/4  
5555 JW=IALEA(5,17)  
JW1=IALEA(5,17)  
NENV=IALEA(5,15)  
IV=IALEA(100,200)  
HIGH=IALEA(1,10)  
L=IALEA(6,LIST5)  
IF(HIGH.EQ.9)L=IALEA(8,LIST4)  
NPER=1  
MFLAT=IALEA(1,50)  
IF(MFLAT.EQ.9)NPER=IALEA(2,4)  
JOVE=1  
IJOO=IALEA(1,50)  
IF(IJOO.EQ.3)JOVE=IALEA(2,4)  
JOUT=IALEA(1,4)  
GO TO 9  
\*\*\*\*\*  
IF(NUM.GT.47)GO TO 9  
IF(NUM.GT.44)GO TO 91  
IF(MSEM.GT.8)GO TO 9  
IF(MSEM.GT.5)GO TO 91  
GO TO 4  
\*\*\*\*\*  
9 GO TO (1,2,3),IC00  
1 JOUT=JOUT+JTIM  
IF(JOUT.LT.1)JOUT=JOUT+4  
IF(JOUT.GT.4)JOUT=JOUT-4  
GO TO 4  
2 L=L+IPCH  
IF(L.LT.1)L=L+LIST4  
IF(L.GT.LIST4)L=L-LIST4  
GO TO 4  
3 NPER=NPER+MDUR1  
IF(NPER.LT.1)NPER=NPER+4  
IF(NPER.GT.4)NPER=NPER-4  
JOVE=JOVE-MDUR1  
IF(JOVE.LT.1)JOVE=JOVE+4  
IF(JOVE.GT.4)JOVE=JOVE-4  
GO TO 4  
C \*\*\*\*\*  
91 JOUT=JOUT+JTIM  
IF(JOUT.LT.1)JOUT=JOUT+4  
IF(JOUT.GT.4)JOUT=JOUT-4  
L=L+IPCH  
IF(L.LT.1)L=L+LIST4  
IF(L.GT.LIST4)L=L-LIST4  
IDUR=IALEA(1,10)  
IF(IDUR.GT.3)GO TO 4  
NPER=NPER+MDUR1  
IF(NPER.LT.1)NPER=NPER+4

```
IF(NPER.GT.4)NPER=NPER-4
JOVE=JOVE-MDUR1
IF(JOVE.LT.1)JOVE=JOVE+4
IF(JOVE.GT.4)JOVE=JOVE-4
C
C*****
C*****
C*****
4      LL=L
MPER=NPER
KD1FF=IALEA(1,10)
IF(MFLAT.EQ.9.AND.KD1FF.LT.4)MPER=IALEA(1,4)
JTOT=LIST
JENV=(LIST+1)*NPER*JOVE/L
KENV=(LIST+1)*MPER*JOVE/LL
AMIN=IALEA(1,LIST4)
FMIN=AMIN
LIN=AMIN
JJJ=IALEA(1,25)
IF(JJJ.NE.9)GO TO 111
IV=1
111   DO 11 I=1,LIST
11     Y1(I)=A(I,NENV)/IV+1
     IF(JJJ.EQ.3)JOUT=5
     IF(JJJ.EQ.9)JOUT=6
     GO TO (222,444,555,777,666,333),JOUT
222   CALL OUT6(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
     1KENV,Y1,JOVE)
     GO TO 999
333   CALL OUT7(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
     1KENV,Y1,JOVE)
     GO TO 999
444   L=IALEA(1,8)
     LL=L
     CALL OUT8(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
     1KENV,Y1,FMIN,JOVE)
     GO TO 999
555   CALL OUT9(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
     1KENV,Y1,AMIN,JOVE)
     GO TO 999
666   CALL OUT10(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
     1KENV,Y1,JOVE)
     GO TO 999
777   CALL OUT11(A(1,JW),NPER,MPER,L,LL,LIST,JTOT,A(1,JW1),JENV,
     1KENV,Y1,LIN,JOVE)
     GO TO 999
999   CONTINUE
     RETURN
     END
```

C F3TRM\*\*\*\*\*  
C F3\*\*\*\*\*  
C WITH WAV2,0IN3,0FM3,0AM3,0LAY3,0IN33  
SUBROUTINE F3(LIST,IPER,JTIM,IPCH,MDUR,ICOO,NUM,MSEM)  
INTEGER FMIN,FMIM,AMIN,AMIM  
INTEGER A,Y1,Y2,Y3,Y4,Z  
COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  
IS(500),Z(500)  
LIST4=(LIST/4)-2  
LIST5=LIST/5  
GO TO (1,2,3,4,5),IPER  
1 IGH=100  
NON=25  
GO TO 555  
2 IGH=500  
NON=20  
GO TO 555  
3 IGH=1000  
NON=15  
GO TO 555  
4 IGH=1500  
NON=10  
GO TO 555  
5 IGH=2500  
NON=7  
555 CONTINUE  
567 JSWQ=IALEA(1,10)  
IF(JSWQ.GT.1)GO TO 5454  
JW=IALEA(1,17)  
JW1=IALEA(1,17)  
GO TO 6666  
5454 JW=IALEA(5,17)  
JW1=IALEA(5,17)  
6666 NENV=IALEA(5,15)  
NENV1=IALEA(5,15)  
IV=IALEA(100,200)  
IV1=IALEA(100,200)  
JJJ=IALEA(1,25)  
IF(JJJ.NE.9)GO TO 111  
IV=1  
IV1=1  
111 DO 11 I=1,LIST  
Y1(I)=A(I,NENV)/IV+1  
11 Y2(I)=A(I,NENV1)/IV1+1  
888 L=IALEA(4,LIST4)  
LL=IALEA(4,LIST4)  
JSWI=IALEA(1,4)  
GO TO 9  
\*\*\*\*\*  
IF(NUM.GT.47)GO TO 9  
IF(NUM.GT.44)GO TO 91  
IF(MSEM.GT.8)GO TO 9  
IF(MSEM.GT.5)GO TO 91  
GO TO 40  
\*\*\*\*\*  
\*\*\*\*\*  
C  
9 GO TO (10,20,30),ICOO  
10 JSWI=JSWI+JTIM  
IF(JSWI.EQ.1)JSWI=JSWI+4

```

        IF(JSWI.GT.4)JSWI=JSWI-4
        GO TO 40
20      L=L+IPCH
        IF(L.LT.2)L=L+LIST4
        IF(L.GT.LIST4)L=L-LIST4
        LL=LL-IPCH
        IF(LL.LT.2)LL=LL+LIST4
        IF(LL.GT.LIST4)LL=LL-LIST4
        GO TO 40
30      IGH=IGH+MDUR
        IGH1=IGH-MDUR
        IF(IGH.LT.100)IGH=IGH+900
        IF(IGH.GT.1000)IGH=IGH-900
        IF(IGH1.LT.100)IGH1=IGH1+900
        IF(IGH1.GT.1000)IGH1=IGH1-900
        GO TO 40
C
C***** ****
C***** ****
C
91      JSWI=JSWI+JTIM
        IF(JSWI.LT.1)JSWI=JSWI+4
        IF(JSWI.GT.4)JSWI=JSWI-4
        L=L+IPCH
        IF(L.LT.2)L=L+LIST4
        IF(L.GT.LIST4)L=L-LIST4
        LL=LL-IPCH
        IF(LL.LT.2)LL=LL+LIST4
        IF(LL.GT.LIST4)LL=LL-LIST4
        IGH=IGH+MDUR
        IGH1=IGH-MDUR
        IF(IGH.LT.100)IGH=IGH+900
        IF(IGH.GT.1000)IGH=IGH-900
        IF(IGH1.LT.100)IGH1=IGH1+900
        IF(IGH1.GT.1000)IGH1=IGH1-900
C
C***** ****
40      NPER=IALEA(25,IGH)
        MPER=IALEA(25,IGH1)
        JENV=NPER/L
        KENV=MPER/LL
        FMIN=IALEA(1,LIST4)
        FMIM=IALEA(1,LIST4)
        AMIN=FMIN
        AMIM=FMIM
        IF(JJJ.EQ.3)JSWI=5
        IF(JJJ.EQ.6)JSWI=6
        GO TO (222,222,333,444,666,777),JSWI
222     CALL OUT12(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
        1JENV,KENV,Y1,Y2)
        GO TO 999
333     CALL OUT13(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
        1JENV,KENV,Y1,Y2,FMIN,FMIN)
        GO TO 999
444     CALL OUT14(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
        1JENV,KENV,Y1,Y2,AMIN,AMIN)
        GO TO 999
666     CALL OUT15(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),
        1JENV,KENV,Y1,Y2)
        GO TO 999

```

777 CALL OUT16(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),  
1JENV,KENV,Y1,Y2)  
GO TO 999  
CONTINUE  
RETURN  
END

```

C F4TRM*****  

C *****  

C W1TN OIN4,OIN44,OIN45,OFM4,OAM4,OAY4  

C SUBROUTINE F4(LIST,IPER,JTIM,IPCH,MDUR,IC00,NUM,NSEM)  

C INTEGER FMIN,FMIN1,FMIN2,FMIN3,AMIN,AMIN1,AMIN2,AMIN3  

C INTEGER A,Y1,Y2,Y3,Y4,S,Z  

C COMMON A(500,17),Y1(500),Y2(500),Y3(500),Y4(500),  

C S(500),Z(500)  

C LIST4=(LIST/4)-4  

C LIST5=LIST/5  

C GO TO (1,2,3,4,5),IPER  

1 IGH=100  

2 GO TO 555  

2 IGH=350  

3 GO TO 555  

3 IGH=700  

4 GO TO 555  

4 IGH=1000  

5 GO TO 555  

5 IGH=1500  

555 IV=IALEA(100,200)  

IV1=IALEA(100,200)  

IV2=IALEA(100,200)  

IV3=IALEA(100,200)  

JSWQ=IALEA(1,10)  

IF(JSWQ.GT.2)GO TO 5555  

JW=IALEA(1,17)  

JW1=IALEA(1,17)  

JW2=IALEA(1,17)  

JW3=IALEA(1,17)  

GO TO 666  

5555 JW=IALEA(5,17)  

JW1=IALEA(5,17)  

JW2=IALEA(5,17)  

JW3=IALEA(5,17)  

666 NENV=IALEA(5,15)  

NENV1=IALEA(5,15)  

NENV2=IALEA(5,15)  

NENV3=IALEA(5,15)  

JJJ=IALEA(1,25)  

IF(JJJ.NE.9)GO TO 111  

IV=1  

IV1=IV  

IV2=IV  

IV3=IV  

111 DO 11 I=1,LIST  

Y1(I)=A(I,NENV)/IV+1  

Y2(I)=A(I,NENV1)/IV1+1  

Y3(I)=A(I,NENV2)/IV2+1  

11 Y4(I)=A(I,NENV3)/IV3+1  

888 LIST1=LIST4  

JSWI=IALEA(1,5)  

IF(JSWI.GT.7.AND.JJJ.NE.9)LIST1=LIST1+LIST1-41  

L=IALEA(4,LIST1)  

LL=IALEA(4,LIST1)  

LLL=IALEA(4,LIST1)  

LLLL=IALEA(4,LIST1)  

GO TO 9  

*****  

IF(NUM.GT.47)GO TO 9

```

```
IF(NUM.GT.44)GO TO 91
IF(MSEM.GT.8)GO TO 9
IF(MSEM.GT.5)GO TO 91
GO TO 40
C*****
C*****
C
9    GO TO (10,20,30),IC00
10   JSWI=JSWI+JTIM
     IF(JSWI.LT.1)JSWI=JSWI+5
     IF(JSWI.GT.5)JSWI=JSWI-5
     GO TO 40
20   L=L+IPCH
     IF(L.LT.4)L=L+LIST1
     IF(L.GT.LIST1)L=L-LIST1
     LL=LL-IPCH
     IF(LL.LT.4)LL=LL+LIST1
     IF(LL.GT.LIST1)LL=LL-LIST1
     GO TO 40
30   IGH=IGH+MDUR
     IGH1=IGH-MDUR
     IF(IGH.LT.100)IGH=IGH+600
     IF(IGH.GT.700)IGH=IGH-600
     IF(IGH1.LT.100)IGH1=IGH1+600
     IF(IGH1.GT.700)IGH1=IGH1-600
     GO TO 40
C
C*****
C*****
C
91   JSWI=JSWI+JTIM
     IF(JSWI.LT.1)JSWI=JSWI+5
     IF(JSWI.GT.5)JSWI=JSWI-5
     L=L+IPCH
     IF(L.LT.4)L=L+LIST1
     IF(L.GT.LIST1)L=L-LIST1
     LL=LL-IPCH
     IF(LL.LT.4)LL=LL+LIST1
     IF(LL.GT.LIST1)LL=LL-LIST1
     IGH=IGH+MDUR
     IGH1=IGH-MDUR
     IF(IGH.LT.100)IGH=IGH+600
     IF(IGH.GT.700)IGH=IGH-600
     IF(IGH1.LT.100)IGH1=IGH1+600
     IF(IGH1.GT.700)IGH1=IGH1-600
C
C*****
C*****
40   NPER=IALEA(25,IGH)
     MPER=IALEA(25,IGH1)
     JPER=IALEA(25,IGH)
     KPER=IALEA(25,IGH1)
     JENV=NPER/L
     KENV=MPER/LL
     LENV=JPER/LLL
     MENV=KPER/LLL
     FMIN=IALEA(4,LIST4)
     FMIN1=IALEA(4,LIST4)
     FMIN2=IALEA(4,LIST4)
     FMIN3=IALEA(4,LIST4)
```

IF(JJJ.EQ.9)JSWI=7  
IF(JJJ.EQ.3)JSWI=6  
GO TO (222,222,1010,444,333,1111,777),JSWI  
222 CALL OUT17(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999  
777 CALL OUT18(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999  
1010 CALL OUT19(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
GO TO 999  
333 CALL OUT20(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4,FMIN,FMIN1,FMIN2,FMIN3)  
GO TO 999  
444 CALL OUT21(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4,FMIN,FMIN1,FMIN2,FMIN3)  
GO TO 999  
1111 CALL OUT22(A(1,JW),NPER,MPER,L,LL,LIST,A(1,JW1),JENV,KENV,  
1Y1,Y2,A(1,JW2),JPER,KPER,LLL,LLLL,A(1,JW3),  
1LENV,MENV,Y3,Y4)  
999 CONTINUE  
RETURN  
END