

Optimal placement of warehouse cross aisles in a picker-to-part warehouse with class-based storage

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Abstract

Given a picker-to-part warehouse having a simple rectilinear aisle arrangement with north-south storage aisles and east-west travel aisles (or “cross aisles”), this paper investigates the optimal placement of the cross aisles as a consequence of the probability density function of the order pick locations, as determined by the storage policy. That is, for a given storage policy, what placement of the cross aisles will result in a minimal expected path length for the picker? An analytical solution procedure is developed for the optimal placement of a single middle cross aisle given for a given storage policy. A simplifying assumption is made as regards picker routing, but arbitrary non-random storage policies are considered. The solution procedure is generalized to a method for multiple cross aisles. Some example problems are solved and a simulation study is used to measure the impact of our simplifying assumptions.

Keywords: Warehousing, aisle design, order-picking, material handling

1 Introduction

A significant component in the operating cost of picker-to-part warehouses is picking time, which has been estimated to contribute up to 55% of total operating costs (see for example Tompkins et al. [2003]). In order to minimize this cost, a number of approaches are possible. Efficient picker routing algorithms reduce the distance traveled to pick a given pick list. Class-based storage policies reduce travel distance by concentrating most frequently picked items close to the I/O

19 point. These and other factors such as order batching, warehouse shape and so on have been
20 studied extensively, both in isolation and in combination with other factors.

21 One factor which has been studied less extensively is layout design. The picker uses aisles to
22 travel through the warehouse: storage aisles in which parts are picked and cross aisles which are
23 used to travel from storage aisle to storage aisle. Once the picker has made all of the picks in a
24 given storage aisle, he must continue to travel through the storage aisle until he reaches the cross
25 aisle via which he will travel to the next storage aisle. This is wasted travel in the sense that it
26 adds no value; the less such travel, the shorter the picker's expected path will be. If it can be
27 reduced, then picker travel will be reduced without losing value. As efficiently placed cross aisles
28 are added, the expected distance from a pick point to the closest cross aisle will be reduced, and
29 the picker's total expected travel distance will decrease. However, as the number of cross aisles
30 increases, the storage density of the warehouse decreases. Eventually, returns diminish to the point
31 where adding cross aisles decreases picking efficiency.

32 It should be noted that in practice cross aisle configurations may be changed without incurring
33 prohibitive costs. Product is often stored on shelving that consists of a number of modular units
34 bolted together. Such shelving may be reconfigured fairly easily so as to add a cross aisle or change
35 the position of one. The greatest cost will be the effort of unloading the shelves and then reloading
36 them once the shelves have been re-assembled in their new configuration. Therefore the optimum
37 cross aisle positions is potentially valuable information, due to the practical possibility of acting
38 on it.

39 The optimal positioning of aisles is conceptually simple: a cross aisle will provide a greater
40 benefit if it is close to those locations where the most picks are made; to add a cross aisle in a
41 seldom-visited area of a warehouse would be to trade storage capacity for only a small benefit in
42 picking efficiency. If our objective is to locate cross aisles so as to shorten the expected distance
43 from a pick point to the nearest cross aisle, we will prefer to locate cross aisles in areas where
44 picking concentrations are high. Therefore a proper analysis of optimal aisle placement should
45 take into account pick densities (storage policies). This paper therefore presents a solution method
46 for the problem of where cross aisles should best be positioned to optimize picker travel distance
47 for a given storage policy.

48 2 Literature Review

49 Substantial work has been done on picking efficiency in picker-to-part warehouses, considering
50 different combinations of factors such as pick list size, routing policies, order batching, storage
51 policies and so on. A good survey of the work which has been done in this area may be found in
52 de Koster et al. [2007]. A number of simulation studies have considered the efficiency of different
53 combinations of factors. Petersen [1999] studies the combined effects of routing policies, pick list
54 sizes and storage policies. Petersen and Aase [2004] does a similar analysis for an extensive set
55 of combinations of order batching policies, storage policies and routing policies. Petersen [1997]
56 considers the effects of pick list size, warehouse shape, routing policy and I/O point location, while
57 assuming a random storage policy. Petersen and Schmenner [1999] studies different patterns of
58 class-based storage in combination with different routing policies, pick list sizes and I/O point
59 locations.

60 Some analytical studies also exist. Le-Duc and de Koster [2005], assuming a warehouse with
61 a single central cross aisle, a class-based storage policy and a “return” routing policy, computes
62 the effect on efficiency of warehouse shape, pick list size and storage policy. Caron et al. [1998],
63 assuming the same layout as Le-Duc and de Koster [2005] and class-based storage, calculates the
64 efficiency of traversal and return routing policies. Caron et al. [2000], using the same layout, finds
65 the optimal number of storage aisles as a consequence of pick list size and the shape of the “ABC
66 curve” of a class-based storage policy, assuming a traversal routing strategy. Chew and Tang [1999]
67 analyzes the effect of pick list size given class-based storage, assuming a traversal routing policy.
68 Jarvis and McDowell [1991] calculates that for a full traversal routing policy the optimal storage
69 policy is a “within aisle” storage policy with the fastest-moving items stored in aisles closest to the
70 I/O point. Roodbergen and Vis [2006] finds the optimal shape of a single-block warehouse with a
71 random storage policy, assuming either an “S-shaped” or “largest gap” routing heuristic.

72 Less has been written specifically on the impact of aisle layouts on picker travel distances.
73 In fact, de Koster et al. [2007] notes that “literature on layout design for low-level manual order-
74 picking systems is not abundant.” Vaughan and Petersen [1999] uses a simulation study to calculate
75 the optimal number of evenly-spaced cross aisles in a warehouse, assuming an “aisle-by-aisle”
76 routing policy and a uniform (random) storage policy. Roodbergen and de Koster [2001a] extends
77 this study by simulating a variety of routing policies in the same setting. Thalayan [2008] uses

78 simulation to compare the effects on travel time of a number of different factors, including the
79 number of cross aisles, storage policy and routing policy. Roodbergen and de Koster [2001b]
80 investigates the benefit of a middle cross aisle in combination with a random storage policy and
81 varying pick list sizes. Roodbergen et al. [2008] develops a model for calculating optimal shape
82 and number of evenly-spaced cross aisles for a warehouse with a random storage policy, assuming
83 an “S-shaped” routing heuristic.

84 There are even fewer studies which consider layouts where the travel aisles are not evenly spaced.
85 Gue and Meller [2009] uses an analytical approach to derive an unconventional but efficient aisle
86 configuration for a unit-load warehouse assuming a random storage policy. Pohl et al. [2009]
87 computes the efficiency of three different aisle configurations for dual-command operation and
88 random storage. They also prove that, for this case, the optimal position of a single east-west
89 cross aisle in a warehouse with north-south storage aisles must be between the center of the
90 warehouse and the top cross aisle.

91 This paper focuses on two factors: storage policy (represented here in the form of the distri-
92 bution function of pick locations) and facility layout (more specifically the question of cross aisle
93 position), and their effect on picker travel distances. An assumption is made that pickers will
94 be routed by a simple heuristic that will not always generate the shortest possible route. Given
95 this routing policy and an arbitrary storage policy, an optimal cross aisle position is calculated.
96 Possible congestion effects are not considered.

97 The remainder of this paper is organized as follows. First the warehouse model is described.
98 Then a procedure for computing the expected picker path length as a function of the position
99 of a single interior cross aisle is presented. This solution is extended to an arbitrary number of
100 cross aisles. Some example applications of the procedure are given. Simulations are performed
101 to estimate the effect of the simple routing heuristic on picker path lengths and on the resulting
102 optimal cross aisle positions.

103 **3 Model**

104 Consider a picker-to-part warehouse with M vertical (or “north-south”) storage aisles. Each stor-
105 age aisle has B discrete pick locations of uniform size (e.g. one pallet width) on each side of the
106 aisle, numbered $1, 2, \dots, B$ with the 1^{st} location being the “southernmost” and the B^{th} location

107 being the “northernmost”. We will assume that storage aisles are narrow enough that the lateral
108 movement required to pick items on both sides of the aisle may be neglected. Therefore there may
109 be more than one item which for our purposes share the same effective pick point (across the aisle
110 from each other, or, if multiple level storage is used, above or below one another). Thus a pick list
111 may have multiple items at what for our purposes is the same effective pick point. There are three
112 lateral (or “east-west”) cross aisles, one at $y = 0$ (i.e. “south” of all pick locations), one at $y = B$
113 (“north” of all pick locations) and one at $y = h$, where h is to be determined (h being the number
114 of pick locations “south” of the middle cross aisle, where $0 < h < B$). There is a single I/O point
115 at $y = 0$, at some x coordinate. The amount of north-south travel will be the same regardless of
116 where the I/O point is located, therefore we may disregard the location of the I/O point when
117 computing the optimal cross aisle position.

118 The picker will have to be routed through the warehouse according to some sort of heuristic,
119 or routing policy. Many different routing policies are described in the literature, but only a few of
120 these are appropriate for warehouses with multiple cross aisles. Three such policies are “aisle by
121 aisle” routing, described in Vaughan and Petersen [1999], the “S-shaped” heuristic and the largest
122 gap heuristic (as adapted for multiple cross aisles), both described in Roodbergen and de Koster
123 [2001a].

124 We will begin by assuming an “aisle by aisle” routing model as used in Vaughan and Petersen
125 [1999]: the picker begins at the leftmost storage aisle from which items must be picked and picks all
126 items in that aisle, then proceeds to the nearest aisle to the right that has any items to be picked,
127 picks all items in that aisle, and so on until all items have been picked. (Pickers are able to turn
128 around in storage aisles and to traverse them in either direction, but always move west-to-east in
129 travel aisles, except before making the first pick or after making the last.) The shortest path using
130 this routing may be calculated by dynamic programming, however the necessary computations are
131 still complex, and an analytical solution will be correspondingly difficult to obtain.

132 In order to simplify this computation sufficiently and allow us to develop an analytical solution,
133 we will make the additional simplifying “naïve routing assumption” that after making the final pick
134 in a given storage aisle, the picker then departs *via the closest cross aisle to his current location*,
135 without considering the picking locations to be visited in subsequent aisles. If equidistant from
136 two cross aisles, the picker will choose the cross aisle closest to the I/O point. Note that this will

137 not always result in the picker choosing the optimal route (see figure 1). See appendix A for a
 138 more detailed discussion of the effects of the naïve routing assumption.

139 The optimal placement of a single cross aisle will result in minimal expected “north-south”
 140 travel (that is, travel in storage aisles), given the assumption that pickers will employ our simplified
 141 routing strategy. Note that use of aisle by aisle routing ensures that for a given storage policy
 142 the expected amount of lateral or “east-west” travel (that is, travel in the cross aisles) will be
 143 the same regardless of the value of h . Therefore we may disregard this quantity when computing
 144 the optimal cross aisle position for a given storage policy. However it will be of interest when we
 145 compare the efficiency of one storage policy to that of another.

146 We will use the following terms (after Vaughan and Petersen [1999]):

147 N is the pick list size

148 M is the number of vertical (storage) aisles

149 K_m is the number of pick locations to be visited in storage aisle m

150 $X_m(t)$ is the t^{th} pick location in aisle m

151 X_m^+ is the largest (“northernmost”) pick location in aisle m

152 X_m^- is the smallest (“southernmost”) pick location in aisle m

153 Assume that pick locations are independent random variables, and that each pick location
 154 will be distributed among the different storage aisles according to some arbitrary probability mass
 155 function $g_M(m)$, and within each storage aisle $m = 1, 2, \dots, M$ according to some set of M arbitrary
 156 probability mass functions $f_{X_m}(x)$. Thus a given pick will be at storage location x in storage aisle
 157 m with probability $g_M(m)f_{X_m}(x)$.

158 Note that X_m^+ and X_m^- are respectively the K_m^{th} and 1^{st} order statistics for a discrete sample
 159 of K_m items, and will thus have probability mass functions, given by Siotani [1956], of the form:

$$f_{X_m^+}(x) = (F_{X_m}(x))^{K_m} - (F_{X_m}(x-1))^{K_m}$$

160 and

$$f_{X_m^-}(x) = (1 - F_{X_m}(x-1))^{K_m} - (1 - F_{X_m}(x))^{K_m}$$

161 and their joint pmf is

$$\begin{aligned}
 f_{X_m^+, X_m^-}(x, y) &= [F_{X_m}(x) - F_{X_m}(y - 1)]^{K_m} - [F_{X_m}(x) - F_{X_m}(y)]^{K_m} \\
 &\quad - [F_{X_m}(x - 1) - F_{X_m}(y - 1)]^{K_m} + [F_{X_m}(x - 1) - F_{X_m}(y)]^{K_m}
 \end{aligned}$$

162 As the formulas for these pmfs include the value K_m they clearly depend on knowing the
 163 number of picks made in storage aisle m . There are therefore $N \times M$ instances each of $f_{X_m^+}(x)$,
 164 $f_{X_m^-}(x)$ and $f_{X_m^+, X_m^-}(x, y)$. The algorithm presented below is such that we will always know the
 165 appropriate values of K_m and will therefore know which pmf to use at what time. For the sake of
 166 simplicity of presentation this detail will be omitted, but we should make clear that the pmf being
 167 used must in each case be the appropriate one given the number of picks in the storage aisle under
 168 consideration.

169 4 Algorithm

170 Define P_m as the north-south travel distance in aisle m , and P as the total north-south travel
 171 distance. In order to find the value of h which minimizes $E[P]$, we must find a way to compute
 172 $E[P]$ for a given value of h . We do this by conditioning over the ways the picks are distributed
 173 among the storage aisles. The N picks must be distributed among the M storage aisles in some
 174 way. That is, we have some ordered set $\mathcal{K} = \{K_1, K_2, \dots, K_M\}$ such that $\sum_{m=1}^M K_m = N$. If
 175 we know all the different possible patterns of picks among our aisles, and the probability of each
 176 pattern, then we can calculate $E[P]$ as follows:

$$E[P] = \sum_{\mathcal{K} \in \mathcal{K}^*} Pr(\mathcal{K}) \times E[P | \mathcal{K}]$$

177 where \mathcal{K}^* is the set of all possible patterns of picks among our aisles. The enumeration of the
 178 elements of \mathcal{K}^* and the calculation of their respective probabilities from $g_M(m)$ is relatively
 179 straightforward.

180 To calculate $E[P | \mathcal{K}]$, we consider the problem as a Markov reward process with three states
 181 0, h and B , corresponding to the three cross aisles. The process will be considered to be in state

182 $i \in \{0, h, B\}$ when the picker is in cross aisle i (using it to travel from one storage aisle to the
 183 next). That is, when the picker enters storage aisle m via cross aisle i , makes picks in m and then
 184 departs m via cross aisle j , we consider the Markov reward process to have transitioned from state
 185 i to state j , with the reward being the expected north-south travel distance required to make all
 186 of the picks in m . We note that the initial state of the process will always be 0, and likewise once
 187 all picks have been made the system will end up in state 0. The expected total reward for a given
 188 pattern \mathcal{K} will equal $E[P \mid \mathcal{K}]$.

189 To compute the total expected reward we will need to calculate the relevant transition proba-
 190 bility matrices, as well as the expected reward for each possible state transition, *i.e.* the expected
 191 path length in a particular storage aisle given the cross aisles via which the picker arrived and
 192 departed. Note that the path length will also depend on both the distribution of picks in m , as
 193 determined by $f_{X_m}(x)$, and K_m , the number of picks to be made in m , as determined by the
 194 pattern \mathcal{K} .

195 We make the following additional definitions:

196 J_m is the 3-vector of probabilities that the picker will enter storage aisle m via the three cross
 197 aisles. Note that $J_1 = (1, 0, 0)$.

198 R_m^k is the 3-vector of expected rewards in aisle m given that the picker will enter m via each
 199 the three cross aisles and will make k picks in the aisle. Note that $R_m^0 = (0, 0, 0)^T$ for all m .

200 T_m^k is the 3 x 3 transition probability matrix for aisle m given that k picks are made in aisle
 201 m . Note that T_m^0 is the 3 by 3 identity matrix for all m .

202 The expected path length in storage aisle m , R_m^k , must be computed for each of the three cases:

203 **Case 0:** storage aisle m is entered at $y = 0$

204 **Case h :** storage aisle m is entered at $y = h$

205 **Case B :** storage aisle m is entered at $y = B$

206 The expected path lengths for the different cases are calculated as follows. Cases 0 and B are
 207 straightforward; the picker will proceed either up (if entering at $y = 0$) or down (if entering at
 208 $y = B$) the storage aisle until all picks have been made and will then exit via the closest cross aisle
 209 to the final pick location, as shown in figure 2.

210 **Case 0:** storage aisle m is entered at $y = 0$. We must travel up the storage aisle far enough
 211 to make all picks (which amounts to traveling up to X_m^+), whereupon we then leave by the closest
 212 exit point ($0, h$ or B). Therefore the length of the optimal path depends only on the value of X_m^+ .
 213 There are four possible sub-cases:

- 214 1. If $0 < X_m^+ \leq \frac{h}{2}$, the closest exit point to X_m^+ is at $y = 0$. Then the shortest possible path
 215 length is $(2 * x - 1) * w_b + w_a$, where w_a is the width of a cross aisle and w_b is the width of
 216 a pick location.
- 217 2. If $\frac{h}{2} < X_m^+ \leq h$, the closest exit point to X_m^+ is at $y = h$, and no picks are made at any
 218 locations $\geq h$. Then the shortest possible path length is $h * w_b + w_a$
- 219 3. If $h < X_m^+ \leq \frac{B+h}{2}$, the closest exit point to X_m^+ is at $y = h$, and at least one pick is made at
 220 some location $\geq h$. Then the shortest possible path length is $(h + 2 * (x - h) - 1) * w_b + 2 * w_a$
- 221 4. If $\frac{B+h}{2} < X_m^+ \leq B$, the closest exit point to X_m^+ is at $y = B$ and the shortest possible path
 222 length is $(B * w_b + 2 * w_a)$

223 From this we can derive an expression for the expected path length in case 0:

$$\begin{aligned}
 R_m^k(1) = E[P_m | \mathcal{K} \text{ and Case 0}] &= \sum_{1 \leq x \leq \frac{h}{2}} f_{X_m^+}(x) [(2 * x - 1) * w_b + w_a] \\
 &+ \sum_{\frac{h}{2} < x \leq h} f_{X_m^+}(x) [h * w_b + w_a] \\
 &+ \sum_{h < x \leq \frac{(B+h)}{2}} f_{X_m^+}(x) [(h + 2 * (x - h) - 1) * w_b + 2 * w_a] \\
 &+ \sum_{\frac{(B+h)}{2} < x \leq B} f_{X_m^+}(x) [B * w_b + 2 * w_a]
 \end{aligned}$$

224 **Case h:** storage aisle m is entered at $y = h$. In this case, the values of both X_m^+ and X_m^- are
 225 relevant, and to find the expected minimum path length we must sum over the domain of the joint
 226 pmf of X_m^+ and X_m^- . Because we may have some picks above h and some below, we must calculate
 227 the path lengths of the two possible routes (either first making all picks above h and then picks
 228 all below h , or else the reverse), and take the minimum of the two.

229 For all i, j such that $0 < i \leq j \leq B$ define $P_m^*(i, j)$ as the minimum path length to pick all
 230 items in aisle m given that aisle m was entered at $y = h$, $X_m^- = i$ and $X_m^+ = j$. For any given i, j
 231 $P_m^*(i, j)$ is straightforwardly calculated as follows:

$$\begin{aligned} \text{Let } P_m^1(i, j) &= \\ &\quad (\text{the distance from the cross aisle at } y = h \text{ to } i) \\ &+ (\text{the distance from } i \text{ to } j) \\ &+ (\text{the distance from } j \text{ to the closest cross aisle to } j) \end{aligned}$$

232

$$\begin{aligned} \text{Let } P_m^2(i, j) &= \\ &\quad (\text{the distance from the cross aisle at } y = h \text{ to } j) \\ &+ (\text{the distance from } j \text{ to } i) \\ &+ (\text{the distance from } i \text{ to the closest cross aisle to } i) \end{aligned}$$

233 Then $P_m^*(i, j) = \min\{P_m^1(i, j), P_m^2(i, j)\}$ and

$$R_m^k(2) = E[P_m \mid \mathcal{K} \text{ and Case 3}] = \sum_{i=1}^B \sum_{j=i}^B P_m^*(i, j) f_{X_m^+, X_m^-}(i, j)$$

234 Note that if points i and j are either both above or both below $y = h$ then the shorter of the
 235 two paths will always be the one that makes picks in the order of increasing distance from h . This
 236 may be considered a trivial case, for which the above formula will also compute the correct path
 237 length.

238 **Case B:** storage aisle m is entered at $y = B$. Then, analogously to case 0, the length of the
 239 optimal path depends only on the value of X_m^- , and is given by

$$\begin{aligned}
R_m^k(3) = E[P_m \mid \mathcal{K} \text{ and Case B}] &= \sum_{1 \leq x \leq \frac{h}{2}} f_{X_m^-}(x) [B * w_b + 2 * w_a] \\
&+ \sum_{\frac{h}{2} < x \leq h} f_{X_m^-}(x) [(B - x) + (h - x) + 1] * w_b + 2 * w_a \\
&+ \sum_{h < x \leq \frac{(B+h)}{2}} f_{X_m^-}(x) [(B - h) * w_b + w_a] \\
&+ \sum_{\frac{(B+h)}{2} < x \leq B} f_{X_m^-}(x) [(2 * (B - x) + 1) * w_b + w_a]
\end{aligned}$$

240 The transition probability matrices T_m^k may be computed by following similar reasoning.

241 Define

$$I_0 = \{i \mid \text{the closest cross aisle to pick point } i \text{ is at } y = 0\}$$

$$I_h = \{i \mid \text{the closest cross aisle to pick point } i \text{ is at } y = h\}$$

$$I_B = \{i \mid \text{the closest cross aisle to pick point } i \text{ is at } y = B\}$$

242 Then the first row of T_m^k is computed similarly to case 0 above:

$$T_m^k(1, 1) = \sum_{i \in I_0} f_{X_m^+}(x)$$

$$T_m^k(1, 2) = \sum_{i \in I_h} f_{X_m^+}(x)$$

$$T_m^k(1, 3) = \sum_{i \in I_B} f_{X_m^+}(x)$$

243 and the third row of T_m^k is computed similarly to case B above:

$$\begin{aligned}
T_m^k(3, 1) &= \sum_{i \in I_0} f_{X_m^-}(x) \\
T_m^k(3, 2) &= \sum_{i \in I_h} f_{X_m^-}(x) \\
T_m^k(3, 3) &= \sum_{i \in I_B} f_{X_m^-}(x)
\end{aligned}$$

244 As above, the only complicated case is the middle one, because we have to consider the shorter
245 of two paths for the picker in aisle m . Define

$$\hat{P}_m(i, j) = \begin{cases} 1 & \text{if } P_m^1(i, j) > P_m^2(i, j) \\ 0 & \text{otherwise} \end{cases}$$

246 Then we can calculate the middle row of T_m^k by

$$\begin{aligned}
T_m^k(2, 1) &= \sum_{i \in I_0} \sum_{i < j \leq B} f_{X_m^+, X_m^-}(i, j) \hat{P}_m(i, j) + \sum_{j \in I_0} \sum_{0 < i < j} f_{X_m^+, X_m^-}(i, j) \hat{P}_m(j, i) + \sum_{i \in I_0} f_{X_m^+, X_m^-}(i, i) \\
T_m^k(2, 2) &= \sum_{i \in I_h} \sum_{i < j \leq B} f_{X_m^+, X_m^-}(i, j) \hat{P}_m(i, j) + \sum_{j \in I_h} \sum_{0 < i < j} f_{X_m^+, X_m^-}(i, j) \hat{P}_m(j, i) + \sum_{i \in I_h} f_{X_m^+, X_m^-}(i, i) \\
T_m^k(2, 3) &= \sum_{i \in I_B} \sum_{i < j \leq B} f_{X_m^+, X_m^-}(i, j) \hat{P}_m(i, j) + \sum_{j \in I_B} \sum_{0 < i < j} f_{X_m^+, X_m^-}(i, j) \hat{P}_m(j, i) + \sum_{i \in I_B} f_{X_m^+, X_m^-}(i, i)
\end{aligned}$$

247 Once we have computed R_m^k and T_m^k for all $m = 1, 2, \dots, M$ and $k = 0, 1, \dots, N$ we are ready
248 to calculate $E[P_m \mid \mathcal{K}]$. Note that there will have to be an additional calculation of R_m^k made
249 for the case of the final (or “easternmost”) aisle with picks, because we will always exit that aisle
250 via cross aisle 0 regardless of what picks are made there, and therefore our expected path length
251 will be different from the usual case. The logic behind this calculation is similar enough to the
252 foregoing that we will omit the details.

253 Note that $J_1 = (1, 0, 0)$ and for $m > 1$ we calculate J_m by

$$J_m = J_{m-1} T_{m-1}^{K_{m-1}}$$

254 Then the expected reward for aisle m is given by

$$E[P_m | \mathcal{K}] = J_m R_m^{K_m-1}$$

255 and $E[P | \mathcal{K}]$, the expected total north-south path length, is simply the sum of the aisle-by-aisle
 256 expected path lengths:

$$E[P | \mathcal{K}] = \sum_{m=1}^M E[P_m | \mathcal{K}] = \sum_{m=1}^M J_m R_m^{K_m-1}$$

257 Now as noted above we simply compute $E[P]$ by conditioning over all possible values of \mathcal{K} .

258 The algorithm will then consist of calculating R_m^k and T_m^k for all possible values of m and k ,
 259 and then using R_m^k and T_m^k to compute the expected path length for each pick pattern in \mathcal{K}^* . Thus
 260 $E[P]$ may be computed as follows:

```

261 { totalPath is the total expected (north-south) path length }
262 totalPath ← 0
263 { m is the storage aisle }
264 for m=1 to M do
265   { k is the number of picks in the aisle }
266   for k=0 to N do
267     compute  $R_m^k$ 
268     compute  $T_m^k$ 
269   end for
270 end for
271 for all  $\mathcal{K} \in \mathcal{K}^*$  do
272   { patternPath is the total expected path length given pattern  $\mathcal{K}$  }
273   patternPath ← 0
274   for m=1 to M do
275     if m = 1 then
276        $J_m \leftarrow (1, 0, 0)$ 
277     else
278        $J_m \leftarrow J_{m-1} T_{m-1}^{K_m-1}$ 

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279 **end if**
280 $patternPath \leftarrow patternPath + J_m R_m^{K_m}$
281 **end for**
282 $totalPath \leftarrow totalPath + (Pr(K) * patternPath)$
283 **end for**
284 $\{totalPath \text{ will now be equal to } E[P]\}$

285 The foregoing may be straightforwardly extended to calculating the expected path lengths if
286 we have two or more “floating” cross aisles, at $y = h_1, y = h_2$, etc. If there are A cross aisles
287 (including those at $y = 0$ and $y = B$) then the vectors J_m and R_m^k must be increased to size A
288 and the matrices T_m^k must be increased to size A by A . The procedures for calculating J_m, R_m^k
289 and T_m^k remain conceptually the same, although the actual calculations are more complex as we
290 must consider a larger number of possible cross aisles via which we might exit a given storage aisle.
291 Calculations for the fixed aisles at $y = 0$ and $y = B$ may be computed in a way quite similar to
292 cases 0 and B above, whereas calculations involving the movable interior aisles at $y = h_1, y = h_2$,
293 etc. are done as in case h . Once the J_m and R_m^k values have been computed, the procedure for
294 calculating $E[P]$ will be identical to the case where $A = 3$.

295 **5 Examples**

296 **5.1 Computing the optimal position for a single cross aisle**

297 As we are able to compute the expected path length for each pattern, and we know the probability
298 of each pattern, we are thus able to compute $E[P]$ for a given value of h . Once we know how to
299 do this, the next step is to compute that value of h for which the picker’s expected travel distance
300 is minimized. We can do this by evaluating $E[P]$ for various values of h . If we wish to find the
301 optimal location of a single floating cross-aisle using the algorithm outlined above, a single objective
302 function evaluation remains sufficiently inexpensive that it is still feasible to use full enumeration
303 to find the solution. As an example, we do this for an “across-aisle” storage policy, where $g_M(m)$
304 is the uniform distribution and for each storage aisle $f_{X_m}(x)$ is the “80-20” distribution function,
305 so-called because 80% of picks are in the 20% of the aisle closest to the I/O point:

$$f_{X_m}(x) = \begin{cases} 0.08 & 1 \leq x \leq 10 \\ 0.005 & 11 \leq x \leq 50 \\ 0 & \text{otherwise} \end{cases}$$

306 Assume 50 pick locations per aisle ($B = 50$), 20 storage aisles ($M = 20$) and 5 picks per trip
 307 ($N = 5$), $w_a = 10$ and $w_b = 5$. For this case we obtain the results shown in Figure 3: the expected
 308 path length $E[P]$ as a function of h , the position of the intermediate cross aisle. The minimal value
 309 of $E[P]$ is 448.007, achieved when $h = 8$, and was found by full enumeration in 155 milliseconds.

310 We can also compare the expected north-south path length given optimally positioned cross
 311 aisles with the expected path length for evenly-spaced cross aisles. Table 1 shows the percentage
 312 savings achieved by moving the middle cross aisle to its optimal position.

313 5.2 An example with dual-command travel

314 Dual-command travel is the special case where the pick list size N is equal to 2. A theorem proven
 315 by Pohl et al. [2009] states that the optimal position of a single movable cross aisle with dual
 316 command-picking and a random storage policy will be between the center of the warehouse and
 317 the top cross aisle (their Proposition 1). We calculate the optimal cross-aisle position for random
 318 storage and $N = 2$ for a number of warehouse sizes. The results, as shown in table 2, agree with
 319 the theorem of Pohl et al. [2009] that the optimal cross aisle position will be beyond the midpoint
 320 of the warehouse.

321 5.3 The comparison of three storage policies

322 We now compute the optimal cross aisle positions for three different volume-based storage policies,
 323 and compare the resulting optimal expected path lengths. The storage policies considered are
 324 diagonal storage, across-aisle storage and within-aisle storage, as shown in figure 4. These storage
 325 policies were evaluated in Petersen and Schmenner [1999]. That study also considered perimeter
 326 storage, but we will disregard perimeter storage because it is clearly not suitable for the aisle-by-
 327 aisle routing policy being used here. The other three storage policies were evaluated with storage
 328 classes A B and C, occupying 20, 30 and 50 percent of storage locations respectively. The skewness
 329 of the three classes was either high, medium or low, defined as in table 3. A warehouse with 20

330 storage aisles was assumed, with an I/O point in at bottom center, and approximately twice as
331 wide as deep (not including the portion of warehouse depth due to cross aisles).

332 The results were that across aisle storage was the most efficient in all cases. (A subset of those
333 results, for the medium skewness level, are shown in table 4.) (The north-south distances were
334 calculated using the algorithm of section 4, and the east-west distances were calculated using a
335 simpler formula given in appendix B.) For the smallest pick list sizes, diagonal storage was superior
336 to within aisle storage, for larger pick list sizes within aisle storage was more efficient than diagonal
337 storage. It should be observed that this does not imply that across aisle storage is superior in all
338 cases. The optimal storage policy is dependent on the routing policy used; according to Jarvis
339 and McDowell [1991] a within-aisle storage policy is preferable when traversal routing is used, and
340 Le-Duc and de Koster [2005] finds that an across-aisle policy is superior when return routing is
341 used. Another factor which should not be ignored is that, as seen in table 4, within-aisle storage
342 results in less east-west travel but more north-south travel, when compared to across-aisle storage.
343 Thus the relative merits of the two storage policies will be sensitive to factors such as storage aisle
344 widths. (Widening storage aisles will increase the path lengths for across-aisle storage more than
345 it will those for within-aisle storage.)

346 The results for different numbers of cross aisles with across aisle storage and medium skewness
347 are shown in table 5. One result which is apparent here (and was observed for other storage policies
348 and skewness levels as well) is that the the benefits for additional cross aisles decrease rapidly. The
349 first cross-aisle brings a significant benefit, especially for larger pick list sizes. The second aisle
350 added never gives as much as a two per cent improvement, and the third either yields a very small
351 improvement or else may even cause path lengths to increase. Also note that optimal cross aisle
352 positions are fairly insensitive to pick list size. For three cross aisles, the optimal position for the
353 middle aisle is always at $y = 10$. However when an increase in pick list size does cause the optimal
354 aisle positions to change, they tend to do so in an abrupt fashion: for $A = 4$ and $2 \leq N \leq 5$ the
355 optimal aisle positions are (0 10 39 50), and for $A = 4$ and $5 < N \leq 10$ they are (0 8 23 50).

356 Table 6 shows the results for different skewness levels for across aisle storage with four cross
357 aisles. As before, we see that optimal cross aisle positions are insensitive to pick list size, and that
358 this insensitivity is more pronounced for higher skewness levels. It is also worth noticing that in
359 this example the percentage savings resulting from higher skewness levels increases as the pick list

360 size increases.

361 **6 Conclusions and Further Work**

362 As noted by many researchers (e.g. Hausman et al. [1976]), volume-based storage policies decrease
363 picker travel distances. Up to some point of diminishing returns, the addition of interior cross-aisles
364 reduce travel as well. Therefore it is useful to study the use of volume-based storage policies in a
365 warehouse with interior cross aisles. As we have seen, in the absence of random storage, the most
366 efficient cross aisle positions will not be equally-spaced. Furthermore, as the cost of adjusting cross
367 aisle positions is not prohibitive, practitioners will be able to benefit from knowing the maximally
368 efficient positions for cross aisles corresponding to storage policies in use, or storage policies under
369 consideration. We have presented a method for calculating maximally efficient cross aisle positions
370 for a picker-to-part warehouse using arbitrary storage policies, subject to certain assumptions,
371 most notably an assumption regarding routing policy.

372 This work could be developed into a tool that could be used to calculate optimal cross aisle
373 positions, and applied to a larger number of questions. For example, warehouse shape could be
374 varied, as so could be the number of storage aisles. Other pick list sizes could also be considered.

375 A more difficult task would be to relax our routing assumptions. The simulation results (see
376 appendix A) suggest that our predicted optimal cross aisle positions will also be optimal for aisle-
377 by-aisle routing in the absence of the naïve routing assumption. However this may not be true for
378 all possible routing policies. Other simple routing policies exist for which path lengths could be
379 calculated analytically (e.g. traversal routing), but such policies do not as a rule take advantage of
380 cross aisles. Optimal routing is therefore the nut we need to crack. For optimal routing however it
381 seems unlikely that the expected path length for a given layout could be found except by simulation.
382 The computational effort required to find optimal positions for several cross-aisles using simulation
383 might, however, prove prohibitively large.

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427 **A Simulation**

428 Simulation was used to validate the results of the analytical study in two different ways. An
429 estimate was made of the increase in average path length due to the naïve routing assumption.
430 The path length resulting from the naïve routing assumption was compared to that resulting from
431 the aisle by aisle routing policy used by Vaughan and Petersen [1999], where storage aisles are
432 visited in a strict left-to-right sequence, but the shortest possible path subject to that restriction
433 was found (using a dynamic programming algorithm). For the sample problem with the “80-20
434 distribution” defined in section 5.1, cross aisles at 0, 6, 29, 44 and 50 , fifty pick locations per
435 storage aisle ($B = 50$), 20 storage aisles ($M = 20$) and a pick list size of five ($N = 5$), the results
436 were that the average penalty of the naïve routing assumption was 8.64%, based on a sample of
437 100,000 picking trips. For the three-aisle case, the discrepancy for the optimal configuration (cross

438 aisles at 0, 8 and 50) was 13.49%. It makes intuitive sense that the discrepancy should be larger
439 in this case: when the cross aisles are fewer and therefore farther apart, the penalty for using the
440 wrong cross aisle will be larger.

441 But does this larger discrepancy between the expected path lengths when using the different
442 routing assumptions cause us to find the wrong optimal solution? Simulation was used to estimate
443 the expected path length using the routing policy of Vaughan and Petersen [1999] for the different
444 candidate solutions to the sample problem of the 80-20 distribution, with $N = 5$ and $M = 20$,
445 $B = 50$ and three cross aisles, varying the position of the interior cross aisle between 1 and
446 49. Figure 5 plots these simulated path lengths against the values calculated analytically using
447 the naïve routing assumption. Although the routing assumption of Vaughan and Petersen [1999]
448 resulted in significantly shorter path lengths, the two curves are quite similar in shape and have
449 the same minimum point (at $h = 8$).

450 **B East-West Path Length**

451 The expected east-west path length (total distance traveled in cross aisles) for a given storage
452 policy and pick list size may be calculated as follows. Given the aisle-by-aisle routing policy in use,
453 the expected east-west path length depends only on the easternmost and westernmost storage aisle
454 being visited (the actual pick points visited does not matter). Also, if we know the easternmost
455 and westernmost storage aisle being visited we may calculate the (exact) east-west path length. If
456 we define

457 P_{ew} is the east-west path length.

458 W_i is the event that the westernmost storage aisle visited is aisle i

459 E_j is the event that the easternmost storage aisle visited is aisle j .

460 p_{ij} is the east-west path length given the events W_i and E_j .

461 w_s is the distance between storage aisles, measured midpoint-to-midpoint.

462 I is the location of the I/O point, expressed as a number between 1 and M . That is, $I = 10.5$
463 means that the I/O point is between storage aisles 10 and 11.

464 Then the expectation of P_{ew} may be calculated by conditioning over the values of easternmost

465 and westernmost storage aisle visited, given pick list size N , as follows:

$$E[P_{ew} | N] = \sum_{i=1}^M \sum_{j=i}^M p_{ij} Pr((W_i \cap E_j) | N)$$

466 Furthermore, p_{ij} is easily calculated for each i and j :

$$p_{ij} = w_s * \{|I - i| + |i - j| + |I - j|\}$$

467 And $Pr((W_i \cap E_j) | N)$ may be calculated as follows. If $i = j$, then

$$Pr((W_i \cap E_j) | N) = (g_M(i))^N$$

468 otherwise

$$Pr((W_i \cap E_j) | N) = \left[\sum_{m=i}^j g_M(m) \right]^N \sum_{k=1}^{N-1} \sum_{l=1}^{N-k} \left[(g_M(i))^k (g_M(j))^l \left(\sum_{m=i+1}^{j-1} g_M(m) \right)^{N-k-l} \binom{N}{k} \binom{N-k}{l} \right]$$

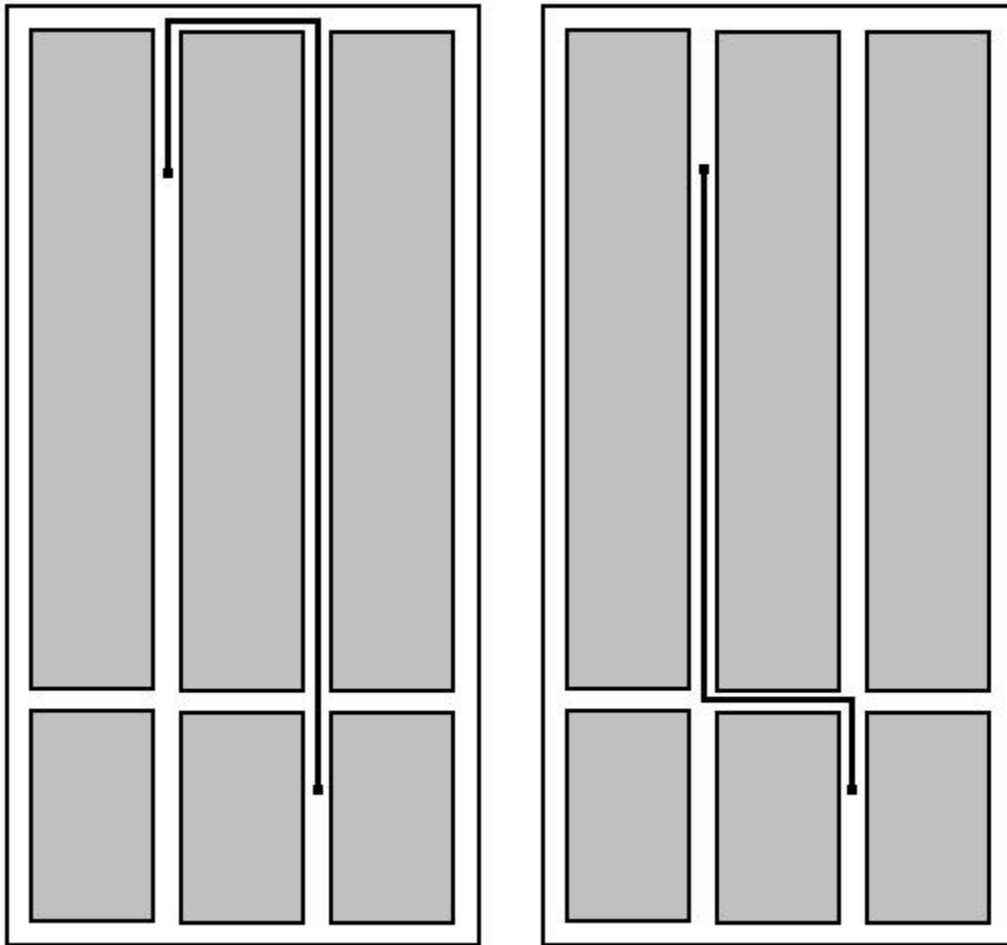


Figure 1: In the above example, the “naïve” routing method (shown on the left) results in a longer path length than the optimal routing (shown on the right).

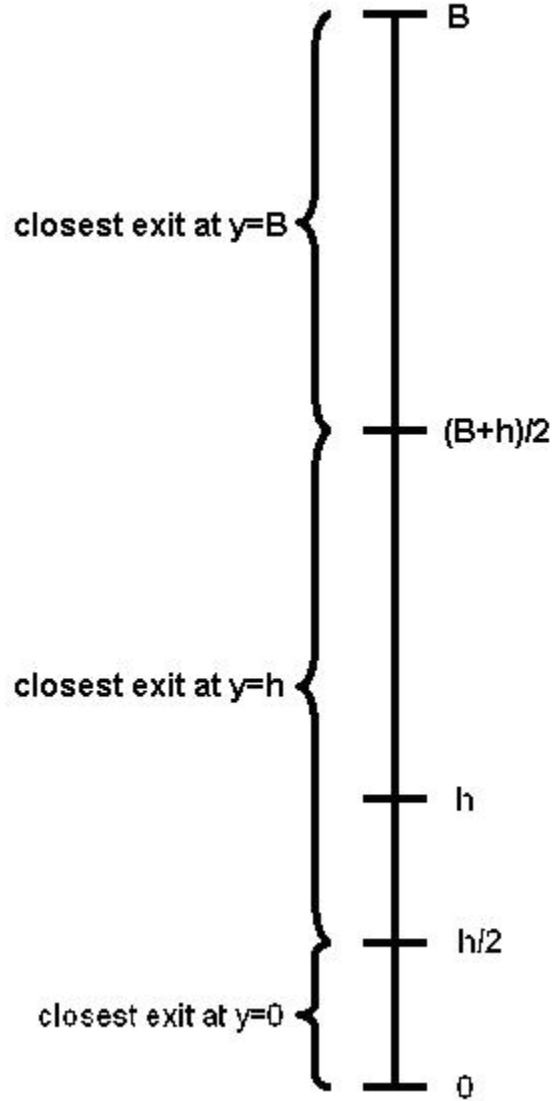


Figure 2: In the case where we enter a storage aisle at $y = 0$ or $y = B$, we make all picks and then exit via the closest cross aisle to our last pick location.

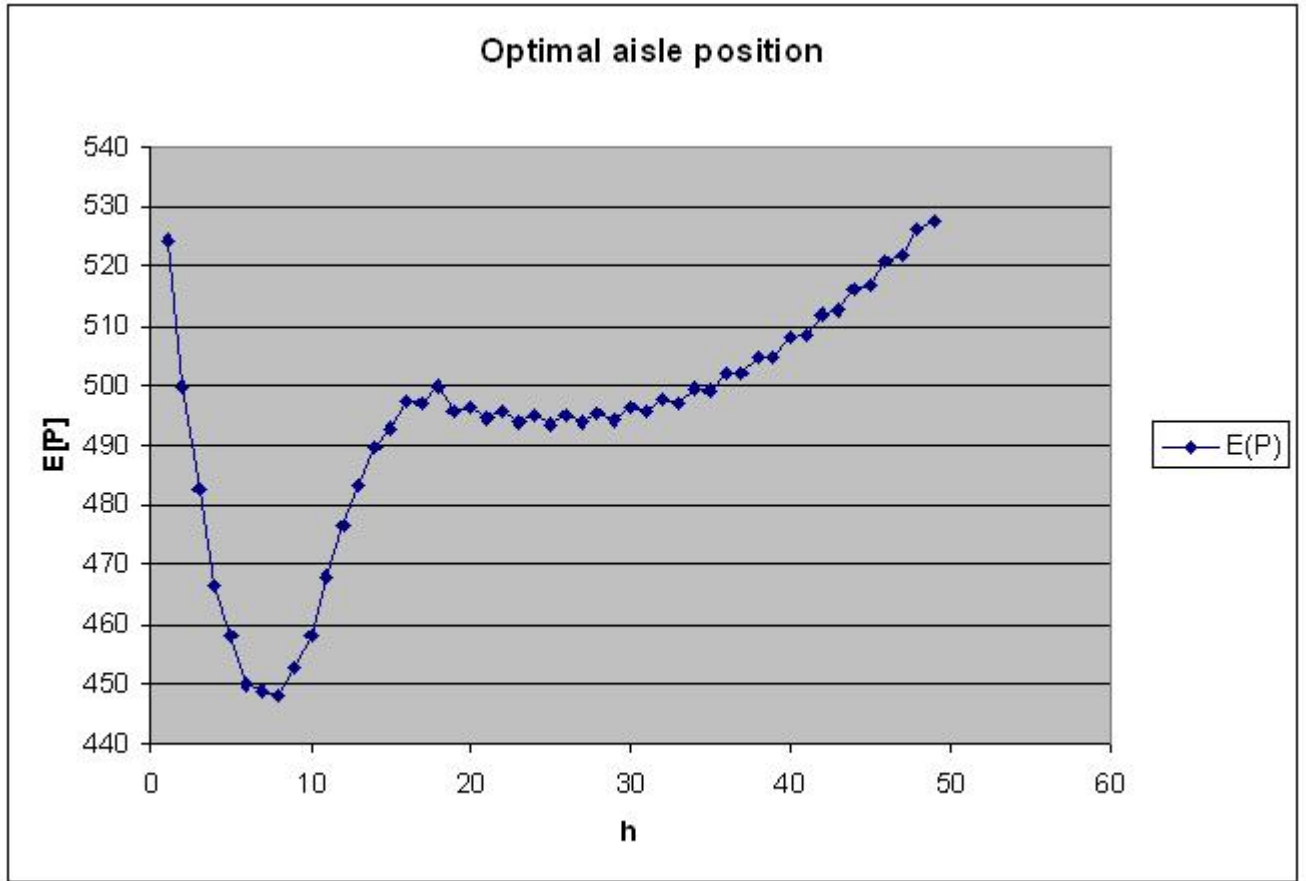


Figure 3: Expected north-south path length $E[P]$ as a function of cross-aisle location (h) for the “80-20” distribution, with 50 pick locations per aisle, 20 storage aisles and 5 picks per trip, $w_a=10$ and $w_b=5$.

N	north-south Path length, $h=8$	north-south Path length, $h=25$	difference	percent savings
2	189.24	201.33	12.09	6.01
3	259.21	287.48	28.27	9.83
4	328.42	371.83	43.41	11.67
5	397.31	454.89	57.58	12.66
6	465.11	536.10	70.99	13.24
7	531.75	615.42	83.67	13.60
8	597.70	693.45	95.75	13.81
9	662.80	769.70	106.90	13.89
10	726.66	843.99	117.33	13.90

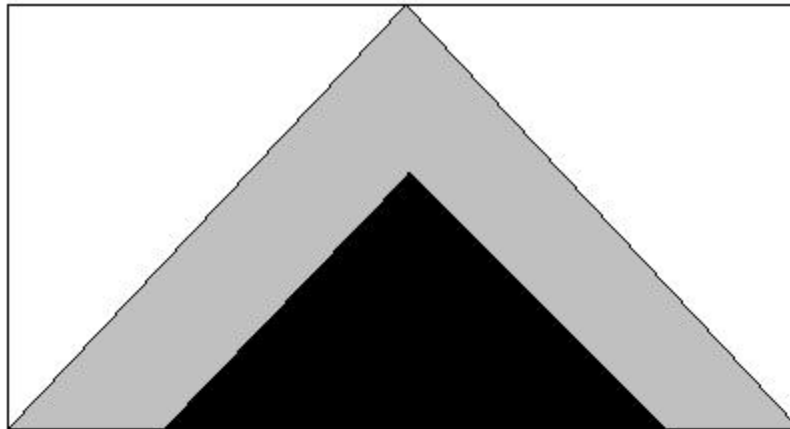
Table 1: Savings of optimal cross-aisle position compared to centered cross-aisle for an across-aisle storage policy with two storage classes (the “80-20” distribution), with $B=50$, $M=25$, and $N=2$ thru 10, based on 1,000,000 simulation runs per value of N . The optimal aisle position of $h=8$ saved between 6 and 13.9 percent as compared to the centered cross aisle at $h=25$.

N	M	P^*	h^*	N	M	P^*	h^*
2	2	382.00	30	2	16	404.02	27
2	3	390.45	28	2	17	404.20	27
2	4	394.63	28	2	18	404.37	27
2	5	397.14	28	2	19	404.51	27
2	6	398.81	28	2	20	404.64	27
2	7	400.00	28	2	21	404.76	27
2	8	400.90	28	2	22	404.87	27
2	9	401.59	28	2	23	404.97	27
2	10	402.15	28	2	24	405.06	27
2	11	402.61	28	2	25	405.14	27
2	12	402.99	28	2	26	405.22	27
2	13	403.31	27	2	27	405.29	27
2	14	403.58	27	2	28	405.35	27
2	15	403.82	27	2	29	405.41	27
				2	30	405.47	27

Table 2: Optimal cross-aisle position h^* and minimal expected path length P^* for dual-command operation for the uniform distribution, with $B=50$ and M between 2 and 30. The value of h^* is always greater than 25, which agrees with proposition 1 of Pohl et al. [2009]

Skewness	percent in class A	percent in class B	percent in class C
Low	40	40	20
Medium	60	30	10
High	80	15	5

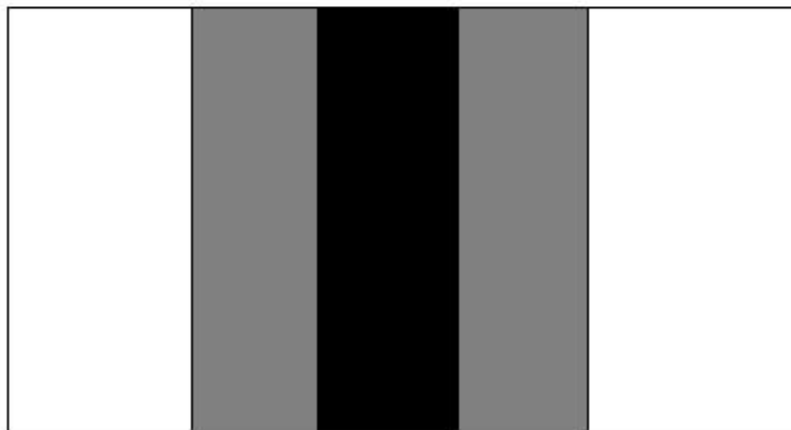
Table 3: Three different skewness levels used.



Diagonal Storage



Across Aisle Storage



Within Aisle Storage

Figure 4: Diagonal, across aisle and within aisle storage with three storage classes. The I/O point is at bottom center. After Petersen and Schmenner [1999].

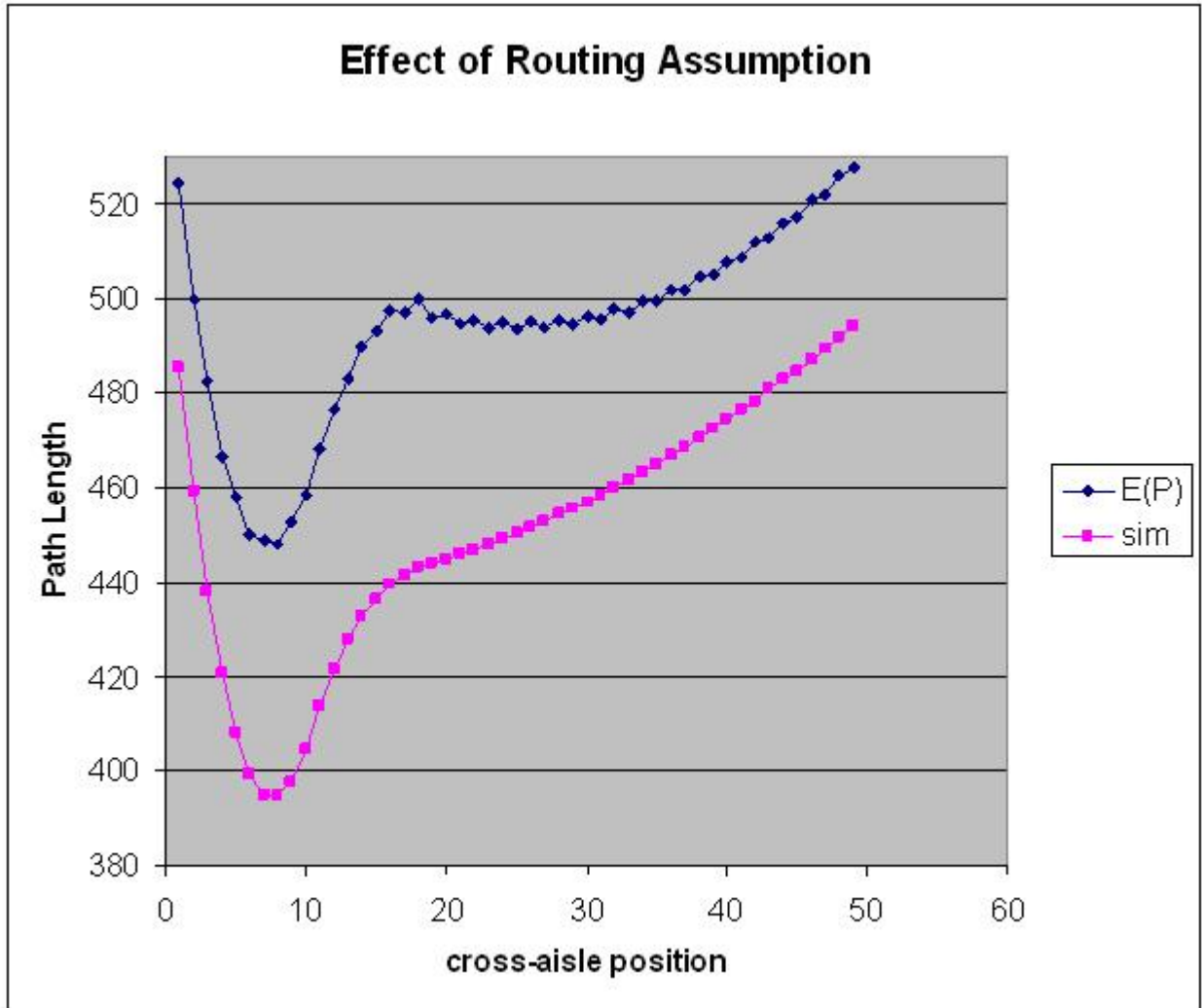


Figure 5: Simulation results for the 80-20 distribution, with $N = 5$ and $M = 20$, 50 pick locations per aisle and 3 cross-aisles, with the position of the middle aisle varying between 1 and 49. The higher of the two curves shows the analytical result for $E[P]$ given the naïve routing assumption, and lower curve shows the simulation result for the same aisle configurations, given the routing assumption used by Vaughan and Petersen [1999]. Although the naïve routing assumption results in a significant penalty (longer trip lengths), the optimal aisle position is the same in both cases ($h = 8$).

A	N	Diagonal Storage Path Length			Across Aisle Storage Path Length			Within Aisle Storage Path Length		
		north-south	east-west	total	north-south	east-west	total	north-south	east-west	total
2	2	199.06	301.62	500.68	134.25	320.63	454.88	228.38	281.23	509.60
	3	287.18	333.67	620.85	198.38	362.19	560.57	312.22	303.09	615.30
	4	369.83	354.16	724.00	260.53	387.08	647.61	390.37	318.05	708.42
	5	448.29	368.87	817.16	320.78	403.65	724.42	463.13	329.56	792.69
	6	523.15	380.14	903.28	379.05	415.45	794.49	530.58	338.95	869.54
	7	594.70	389.15	983.84	435.84	424.27	860.12	593.09	346.90	939.99
	8	663.12	396.56	1059.68	490.80	431.11	921.91	651.18	353.78	1004.96
	9	728.57	402.81	1131.38	544.12	436.57	980.68	705.32	359.84	1065.17
	10	791.20	408.16	1199.35	595.86	441.01	1036.86	755.94	365.25	1121.19
	3	2	161.40	301.62	463.01	124.07	320.63	444.70	210.04	281.23
3		229.61	333.67	563.28	171.56	362.19	533.75	270.67	303.09	573.76
4		292.50	354.16	646.66	218.60	387.08	605.68	330.45	318.05	648.50
5		351.84	368.87	720.71	264.75	403.65	668.39	388.16	329.56	717.72
6		409.02	380.14	789.15	309.81	415.45	725.25	443.03	338.95	781.98
7		464.54	389.15	853.69	354.07	424.27	778.34	495.09	346.90	841.99
8		518.58	396.56	915.14	397.32	431.11	828.43	544.54	353.78	898.32
9		571.09	402.81	973.90	439.67	436.57	876.23	591.60	359.84	951.44
10		622.11	408.16	1024.91	481.14	441.01	922.15	636.44	365.25	1001.70
4		2	157.08	301.62	458.70	123.26	320.63	443.89	209.57	281.23
	3	221.06	333.67	554.73	169.17	362.19	531.36	267.00	303.09	570.08
	4	279.87	354.16	634.03	214.66	387.08	601.75	322.95	318.05	641.00
	5	335.56	368.87	704.42	259.28	403.65	662.93	376.92	329.56	706.48
	6	389.10	380.14	769.23	302.20	415.45	717.64	428.47	338.95	767.42
	7	440.99	389.15	830.13	344.15	424.27	768.42	477.44	346.90	824.34
	8	491.48	396.56	888.04	385.12	431.11	816.24	524.08	353.78	877.86
	9	540.63	402.81	943.43	425.22	436.57	861.79	568.54	359.84	928.38
	10	588.45	408.16	996.61	464.46	441.01	905.47	611.01	365.25	976.27
	5	2	157.35	301.62	458.96	123.38	320.63	444.01	210.19	281.23
3		221.31	333.67	554.98	169.35	362.19	531.54	267.47	303.09	570.56
4		280.05	354.16	634.22	214.90	387.08	601.98	323.22	318.05	641.26
5		335.29	368.87	704.16	258.55	403.65	662.20	377.14	329.56	706.70
6		388.22	380.14	768.36	300.89	415.45	716.33	428.46	338.95	767.41
7		439.49	389.15	828.63	342.47	424.27	766.75	477.29	346.90	824.19
8		489.44	396.56	886.00	383.12	431.11	814.23	523.77	353.78	877.55
9		538.13	402.81	940.94	422.93	436.57	859.49	568.19	359.84	928.03
10		585.59	408.16	993.75	461.92	441.01	902.92	610.71	365.25	975.96

Table 4: Comparison of diagonal, across-aisle and within aisle storage policies with medium skewness level. N is the pick list size and A is the number of cross aisles. Here $M = 20$, $B = 50$, $w_a = 8$, $w_b = 2.5$ and the center-to-center distance between adjacent storage aisles is 12.5.

A	N	CPU	optimal aisle positions	north-south distance	east-west distance	total distance	percent savings
2	2	< 1	0 50	134.25	320.63	454.88	-
	3	< 1	0 50	198.38	362.19	560.57	-
	4	< 1	0 50	260.53	387.08	647.61	-
	5	< 1	0 50	320.78	403.65	724.42	-
	6	< 1	0 50	379.05	415.45	794.49	-
	7	< 1	0 50	435.84	424.27	860.12	-
	8	< 1	0 50	490.80	431.11	921.91	-
	9	< 1	0 50	544.12	436.57	980.68	-
	10	< 1	0 50	595.86	441.01	1036.86	-
	3	2	< 1	0 10 50	124.07	320.63	444.70
3		< 1	0 10 50	171.56	362.19	533.75	4.78
4		< 1	0 10 50	218.60	387.08	605.68	6.47
5		< 1	0 10 50	264.75	403.65	668.39	7.73
6		< 1	0 10 50	309.81	415.45	725.25	8.72
7		< 1	0 10 50	354.07	424.27	778.34	9.51
8		< 1	0 10 50	397.32	431.11	828.43	10.14
9		< 1	0 10 50	439.67	436.57	876.23	10.65
10		< 1	0 10 50	481.14	441.01	922.15	11.06
4		2	5	0 10 39 50	123.26	320.63	443.89
	3	4	0 10 39 50	169.17	362.19	531.36	0.45
	4	6	0 10 39 50	214.66	387.08	601.75	0.65
	5	6	0 10 39 50	259.28	403.65	662.93	0.82
	6	6	0 8 23 50	302.20	415.45	717.64	1.05
	7	7	0 8 23 50	344.15	424.27	768.42	1.27
	8	7	0 8 23 50	385.12	431.11	816.24	1.47
	9	9	0 8 23 50	425.22	436.57	861.79	1.65
	10	9	0 8 23 50	464.46	441.01	905.47	1.81
	5	2	102	0 10 39 49 50	123.38	320.63	444.01
3		111	0 10 39 49 50	169.35	362.19	531.54	-0.03
4		117	0 10 39 49 50	214.90	387.08	601.98	-0.04
5		128	0 8 21 42 50	258.55	403.65	662.20	0.11
6		138	0 8 21 42 50	300.89	415.45	716.33	0.18
7		146	0 8 21 42 50	342.47	424.27	766.75	0.22
8		156	0 8 21 42 50	383.12	431.11	814.23	0.25
9		166	0 8 21 42 50	422.93	436.57	859.49	0.27
10		186	0 8 21 42 50	461.92	441.01	902.92	0.28

Table 5: Optimal cross aisle positions for an “across-aisle” storage policy with medium skewness level. N is the pick list size and A is the number of cross aisles. The savings is the percentage reduction in expected travel distance resulting in the addition of a cross aisle. Here $M = 20$, $B = 50$, $w_a = 8$, $w_b = 2.5$ and the center-to-center distance between adjacent storage aisles is 12.5. CPU is the number of seconds required to calculate the optimal aisle positions.

<i>Skew</i>	<i>N</i>	optimal aisle positions	Path Length			percent savings
			north-south	east-west	total	
Low	2	0 18 43 50	156.94	320.63	477.56	-
	3	0 16 39 50	212.22	362.19	574.41	-
	4	0 14 37 50	266.64	387.08	653.73	-
	5	0 14 37 50	319.72	403.65	723.37	-
	6	0 14 35 50	371.42	415.45	786.87	-
	7	0 14 35 50	422.09	424.27	846.36	-
	8	0 14 35 50	471.49	431.11	902.60	-
	9	0 8 23 50	519.75	436.57	956.31	-
	10	0 8 23 50	566.45	441.01	1007.46	-
	Medium	2	0 10 39 50	123.26	320.63	443.89
3		0 10 39 50	169.17	362.19	531.36	7.49
4		0 10 39 50	214.66	387.08	601.75	7.95
5		0 10 39 50	259.28	403.65	662.93	8.36
6		0 8 23 50	302.20	415.45	717.64	8.80
7		0 8 23 50	344.15	424.27	768.42	9.21
8		0 8 23 50	385.12	431.11	816.24	9.57
9		0 8 23 50	425.22	436.57	861.79	9.88
10		0 8 23 50	464.46	441.01	905.47	10.12
High		2	0 10 41 50	92.45	320.63	413.08
	3	0 8 41 50	127.94	362.19	490.13	7.76
	4	0 8 41 50	162.53	387.08	549.61	8.66
	5	0 8 41 50	196.48	403.65	600.13	9.47
	6	0 8 41 50	229.65	415.45	645.09	10.11
	7	0 8 41 50	262.24	424.27	686.52	10.66
	8	0 8 41 50	294.11	431.11	725.23	11.15
	9	0 8 41 50	325.34	436.57	761.91	11.59
	10	0 8 41 50	355.94	441.01	796.95	11.98

Table 6: Comparison of the across-aisle storage policy with four cross aisles and different skewness levels. N is the pick list size. Here $M = 20$, $B = 50$, $w_a = 8$, $w_b = 2.5$ and the center-to-center distance between adjacent storage aisles is 12.5. For medium skewness, the percent savings is how much was saved in comparison with low skewness (for the same pick list size), and for high skewness, the percent savings is how much was saved in comparison with medium skewness (for the same pick list size).