I Functions and Graphs

II Functions

Cartesian Coordinate System

- A Cartesian or rectangular coordinate system is formed by the intersection of a horizontal real number line, usually called the x axis, and a vertical real number line, usually called the y axis, at their origins
- The axes determine a plane and divide this plane into four **quadrants**.
- Each point in the plane corresponds to its **coordinates** an ordered pair (*a*, *b*) determined by passing horizontal and vertical lines through the point
- The **abscissa** or x **coordinate** a is the coordinate of the intersection of the vertical line and the x axis.
- The **ordinate** or *y* **coordinate** *b* is the coordinate of the intersection of the horizontal line and the *y* axis.
- The point with coordinates (0, 0) is called the **origin**.

Plotting a Graph

- Point-by-point plotting may be used to sketch the graph of an equation in two variables.
- Plot enough points from its **solution set** in a rectangular coordinate system so that the total graph is apparent and then connect these points with a smooth curve.

Function

A **function** is a correspondence between two sets of elements such that to each element in the first set there corresponds one and only one element in the second set.

- The first set is called the **domain**.
- The set of corresponding elements in the second set is called the range

Dependent and Independent Variables

- If x is a placeholder for the elements in the domain of a function, then x is called the **independent variable** or the **input**.
- If y is a placeholder for the elements in the range, then y is called the **dependent variable** or the **output**.
- The symbol f(x) represents the element in the range of f that corresponds to the element x of the domain.

Functions Specified by Equations

- If in an equation in two variables we get exactly one output for each input, then the equation specifies a function. The graph of such a function is just the graph of the specifying equation.
- If we get more than one output for a given input, then the equation does not specify a function.
- If the domain is not indicated, then the domain is the set of all inputs that produce real numbers as outputs.

Vertical-Line Test

- The **vertical-line test** can be used to determine whether or not an equation in two variables specifies a function.
- If each vertical line in the coordinate system passes through at most one point on the graph of an equation, then the equation specifies a function.
- If any vertical line passes through two or more points on the graph of an equation, then the equation does not specify a function.

Linear and Constant Functions

- Functions specified by equations of the form y = mx + b, where $m \neq 0$, are called **linear** functions.
- Functions specified by equations of the form y = b are called **constant functions**.

Break-Even and Profit-Loss Analysis

Break-even and **profit-loss** analysis use a cost function C and a revenue function R to determine when a company will:

- have a loss (R < C),
- break even (R = C),
- have a profit (R > C)

1.2 Elementary Functions: Graphs and Transformations

Basic Elementary Functions

Six basic elementary functions are:

- the identity function
- the square and cube functions
- the square root and cube root functions
- the absolute value function.

Transformations

Performing an operation on a function produces a **transformation** of the graph of the function. The basic graph transformations are:

- vertical and horizontal translations (shifts)
- reflection in the x axis
- vertical stretches and shrinks.

Piecewise-Defined Functions

A **piecewise-defined function** is a function whose definition uses different rules for different parts of its domain.

1.3 Linear and Quadratic Functions

Mathematical Model

A **mathematical model** is a mathematics problem that, when solved, will provide information about a real-world problem.

Linear Equation in Two Variables

- A linear equation in two variables is an equation that can be written in the standard form Ax + By = C, where A, B and C are constants (A and B are not both zero), and x and y are variables.
- The graph of a linear equation in two variables is a line, and every line in a Cartesian coordinate system is the graph of an equation of the form Ax + By = C.

Slope

- If (x_1, y_1) and (x_2, y_2) are two points on a line with $x_1 \neq x_2$, then the **slope** of the line is $m = \frac{y_2 y_1}{x_2 x_1}.$
- The **point-slope form** of the line with slope m that passes through the point (x_1, y_1) is $y y_1 = m(x x_1)$.
- The slope-intercept form of the line with slope m that has y intercept b is y = mx + b.

Graphs of Vertical and Horizontal Lines

- The graph of the equation x = a is a **vertical line**.
- The graph of the equation y = b is a **horizontal line**.

LinearFunctions

• A function of the form f(x) = mx + b, where $m \neq 0$, is a linear function.

Quadratic Functions

- A function of the form $f(x) = ax^2 + bx + c$, where $a \neq 0$, is a quadratic function in standard form, and its graph is a parabola.
- Completing the square in the standard form of a quadratic function produces the **vertex** form

$$f(x) = a(x-h)^2 + k$$

• From the vertex form of a quadratic function, we can read off the vertex, axis of symmetry, maximum or minimum, and range, and can easily sketch its graph.

Equilibrium Point, Price, and Quantity

- In a competitive market, the intersection of the supply equation and the demand equation is called the **equilibrium point**.
- The corresponding price is called the **equilibrium price**.
- The common value of supply and demand is called the equilibrium quantity.

1.4 Polynomial and Rational Functions

Polynomial Functions

• A polynomial function is a function that can be written in the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

where n is a nonnegative integer called the **degree** of the polynomial.

- The coefficients a_0, a_1, \ldots, a_n are real numbers with leading coefficient $a_n \neq 0$.
- The **domain** of a polynomial function is the set of all real numbers.
- The graph of a polynomial function of degree *n* can intersect the *x* axis at most *n* times. An *x* intercept is also called a **zero** or a **root**.
- The graph of a polynomial function has no sharp corners and is **continuous**, that is, it has no holes or breaks.

Rational Functions

• A rational function is any function that can be written in the form

$$f(x) = \frac{n(x)}{d(x)}$$

where n(x) and d(x) are polynomials.

- The **domain** is the set of all real numbers such that $d(x) \neq 0$.
- Unlike polynomial functions, a rational function can have vertical asymptotes [but not more than the degree of the denominator d(x)] and at most one horizontal asymptote.

1.5 Exponential Functions

Exponential Functions

• An exponential function is a function of the form

$$f(x) = b^x$$

where $b \neq 1$ is a positive constant called the **base**.

- The **domain** of *f* is the set of all real numbers.
- The **range** of *f* is the set of positive real numbers.

Graphs of Exponential Functions

The graph of an exponential function:

- is continuous
- passes through (0, 1)
- has the x axis as a horizontal asymptote
- increases as x increases if b > 1
- decreases as x increases if 0 < b < 1

Properties of Exponential Functions

For a and b positive, $a \neq 1$, $b \neq 1$, and x and y real:

• $a^{x}a^{y} = a^{x+y}$, $\frac{a^{x}}{a^{y}} = a^{x-y}$.

•
$$(a^x)^y = a^{xy}$$
, $(ab)^x = a^x b^x$, $\left(\frac{a}{b}\right)^x = \frac{a^x}{b^x}$

- $a^x = a^y$ if and only if x = y.
- For $x \neq 0$, $a^x = b^x$ if and only if a = b.

The Number e

The base that is used most frequently in mathematics is the irrational number $e \approx 2.7183$.

Calculating Interest

Exponential functions are used in computations of **compound interest** and **continuous com-pound interest**:

- Compound interest: $A = P\left(1 + \frac{r}{m}\right)^{mt}$
- Continuous compound interest: $A = Pe^{rt}$

where:

- A =amount (future value) at the end of t years
- P = principal (present value)
- r = annual rate (expressed as a decimal)
- m = number of compounding periods per year
- t = time in years

1.6 Logarithmic Functions

The Inverse of a Function

- A function is said to be **one-to-one** if each range value corresponds to exactly one domain value.
- The **inverse** of a one-to-one function f is the function formed by interchanging the independent and dependent variables of f. That is, (a, b) is a point on the graph of f if and only if (b, a) is a point on the graph of the inverse of f.
- A function that is not one-to-one does not have an inverse.

Logarithmic Functions

- The inverse of the exponential function with base b is called the logarithmic function with base b, denoted y = log_b x.
- The **domain** of $\log_b x$ is the set of all positive real numbers (which is the range of b^x).
- The range of $\log_b x$ is the set of all real numbers (which is the domain of b^x).
- $y = \log_b x$ is equivalent to $x = b^y$.

Properties of Logarithmic Functions

If b, M and N are positive real numbers, $b \neq 1$, and p and x are real numbers, then:

- $\log_b 1 = 0$ and $\log_b b = 1$.
- $\log_b b^x = x$ and $b^{\log_b x} = x, x > 0.$
- $\log_b MN = \log_b M + \log_b N$ and $\log_b \frac{M}{N} = \log_b M \log_b N$.
- $\log_b M^p = p \log_b M$.
- $\log_b M = \log_b N$ if and only if M = N.

Common and Natural Logarithms

- Logarithms to the base 10 are called **common logarithms**, often denoted by $\log x$.
- Logarithms to the base e are called **natural logarithms**, often denoted by $\ln x$.

Doubling Time

Logarithms can be used to find an investment's **doubling time** - the length of time it takes for the value of an investment to double.

2 Limits and the Derivative

21 Introduction to Limits

The Graph of a Function

The graph of the function y = f(x) is the graph of the set of all ordered pairs (x, f(x)).

Limit of a Function

- The limit of the function y = f(x) as x approaches c is L, written as $\lim_{x \to c} f(x) = L$, if the functional value f(x) is close to the single real number L whenever x is close to, but not equal, to c (on either side of c).
- The limit of the function y = f(x) as x approaches c from the left is K, written as $\lim_{x \to c^-} f(x) = K$, if f(x) is close to K whenever x is close to, but to the left of, c on the real number line.
- The limit of the function y = f(x) as x approaches c from the right is L, written as $\lim_{x \to c^+} f(x) = L$, if f(x) is close to L whenever x is close to, but to the right of, c on the real number line.

Limit of a Difference Quotient

- The limit of the difference quotient [f(a+h) f(a)]/h is often a 0/0 indeterminate form.
- Algebraic simplification is often required to evaluate this type of limit.

2.2 Infinite Limits and Limits at Infinity

Infinite Limits

If f(x) increases or decreases without bound as x approaches a from either side of a, then the line x = a is a **vertical asymptote** of the graph of y = f(x).

Limits at Infinity

- If f(x) gets close to L as x increases without bound or decreases without bound, then L is called the limit of f at ∞ or $-\infty$.
- The end behavior of a function is described by its limits at infinity.

Horizontal Asymptotes

- If f(x) approaches L as $x \to \infty$ or as $x \to -\infty$, then the line y = L is a horizontal asymptote of the graph of y = f(x).
- Polynomial functions never have horizontal asymptotes.
- A rational function can have at most one horizontal asymptote.

2.3 Continuity

Continuous Functions

Intuitively, the graph of a continuous function can be drawn without lifting a pen off the paper. By definition, a function f is **continuous at** c if:

- $\lim_{x \to c} f(x)$ exists.
- f(c) exists.
- $\lim_{x \to a} f(x) = f(c)$

Uses of Continuity Properties

- Continuity properties are useful for determining where a function is continuous and where it is discontinuous.
- Continuity properties are also useful for solving inequalities.

24 The Derivative

Average and Continuous Rates of Change

- Given a function y = f(x), the **average rate of change** is the ratio of the change in y to the change in x.
- The **instantaneous rate of change** is the limit of the average rate of change as the change in x approaches 0.

Slope of a Graph

- The slope of the secant line through two points on the graph of a function y = f(x) is the ratio of the change in y to the change in x.
- The slope of the graph at the point (a, f(a)) is the limit of the slope of the secant line through the points (a, f(a)) and (a + h, f(a + h)) as h approaches 0, provided the limit exists.
- In this case, the **tangent line** to the graph is the line through (a, f(a)) with slope equal to the limit.

The Derivative

- The derivative of y = f(x) at x, denoted f'(x), is the limit of the difference quotient [f(x+h) f(x)]/h as $h \to 0$ (if the limit exists).
- If the limit of the difference quotient does not exist at x = a, then f is **nondifferentiable** at a and f'(a) does not exist.

The Four-Step Process to Find Derivatives

The four-step process for finding the derivative of a function f is:

- Find f(x+h).
- Find f(x+h) f(x).
- Find $\frac{f(x+h) f(x)}{h}$.
- Find $\lim_{h \to 0} \frac{f(x+h) f(x)}{h}$.

2.5 Basic Differentiation Properties

Constant Function Rule

The derivative of a constant function is 0.

Power Rule

For any real number n, the derivative of $f(x) = x^n$ is $f'(x) = nx^{n-1}$.

Constant Multiple Property

If f is any differentiable function, then the derivative of kf(x) is kf'(x).

Sum and Difference Property

The derivative of the sum or difference of two differentiable functions is the sum or difference of the derivatives of the functions.

26 Differentials

Increment

- Given the function y = f(x), the change in x is also called the **increment of** x and is denoted as Δx .
- The corresponding change in y is called the **increment of** y and is given by $\Delta y = f(x + \Delta x) f(x)$.

Differential

- If y = f(x) is differentiable at x, then the **differential of** x is $dx = \Delta x$.
- The differential of y = f(x) is dy = f'(x)dx, or df = f'(x)dx. In this context, x and dx are both independent variables.

27 Marginal Analysis in Business and Economics

Marginal Cost

- If y = C(x) is the total cost of producing x items, then y = C'(x) is the marginal cost and C(x+1) C(x) is the exact cost of producing item x + 1.
- Furthermore, $C'(x) \approx C(x+1) C(x)$.
- Similar statements can be made regarding total revenue and total profit functions.

Average Cost

- If y = C(x) is the total cost of producing x items, then the **average cost**, or cost per unit, is $\overline{C}(x) = \frac{C(x)}{x}$.
- The marginal average cost is $\overline{C}'(x) = \frac{d}{dx}\overline{C}(x)$.
- Similar statements can be made regarding total revenue and total profit functions.